

Littlefield Technology Simulation Exercise

Second Assignment Description

The new setup

The setup of the second assignment is similar to the first one, but with few changes. This section describes the new setup, and highlights the changes.

1) Time and Administration

New: This simulation will run longer than the previous one. There will be 36 simulated days per real day, 200 simulated days in total.

The simulation will go live on **Sunday, April 10 at 5pm** and finish on **Friday, April 15 at 5pm**.

In order to familiarize yourself with the simulation game interface, analyze early demand data and plan your strategy for the game, you can access your factory as early as **April 1 at noon** using the following URL: <http://quick.responsive.net/lt/mit/entry.html> and the login that you used for the first simulation. We have already simulated the first 20, so you are in charge from day 20, until day 200.

2) Jobs and orders

Same structure as in assignment 1: 60 kits per order, lot-sizing can be 1, 2, 3, 5, or 10. Default value is 1.

New: You can now manage the maximum number of jobs that you accept. In the first assignment, this was fixed at 1000. If the number of jobs you are actively processing in your factory is equal to that maximum number of jobs, any new incoming job will not be accepted, and will be lost, until the number of jobs being actively processed drops. This max number can be changed from the Customer orders icon. (max WIP limit)

3) Process stations

The processing time for various stations will be the same as the first assignment:

Processing Time (hours):

| Step | Station | Set-up time (per lot) | Operation time (per unit) |
|------|---------|-----------------------|---------------------------|
| 1 | 1 | 0 | 0.2 |
| 2 | 2 | 0 | 0.1 |
| 3 | 3 | 1 | 0.05 |
| 4 | 2 | 0 | 0.15 |

Handwritten notes: A bracket groups the operation times 0.1, 0.05, and 0.15, with the word "random" written next to it.

Steps 2 and 4 are still of deterministic duration, whereas durations in 1 and 3 are random.

New: The number of machines pre-installed is 10, 15 and 5. Also, the cost of each machine (for any station) is \$1m. There is no retire price for the machines, and no usage/service costs.

4) Inventory of kits

You are now responsible for handling the inventory of your factory. In assignment 1, you had tons of inventory on-hand, which is no longer the case.

New: The starting on-hand inventory (on day 0) is 20,000 kits (remember each order is for 60 kits). You need to decide on a reorder point and reorder quantity. Once your on-hand inventory drops below the reorder point, an order is immediately placed for new kits, equal in size to the reorder quantity.

Each kit costs \$200, and there is a fixed ordering cost of \$500,000 that you have to pay for any shipment, independent of its size. The total cost of the order is immediately deducted from your bank account, once the order is placed. In case you do not have enough money to cover the costs of the order, the order is cancelled. Materials arrive to your warehouse exactly 7 days after the order is placed successfully (i.e., paid for).

166 is most

In case your inventory is depleted, any incoming jobs that require materials will be queued, until sufficient materials arrive.

The default policy is a reorder point of 10,000 and quantity of 10,000.

Inventory can be managed using the Materials buffer icon.

5) Demand

Same structure for the average, i.e., linear increase in the first 90-110 days, constant afterwards until day 180, and then linear decrease to 0 on day 200.

New: In the first simulation, the peak demand during days 90-110 and 180 was roughly 50 orders/day. This number might be different.

6) Financial

a) Contracts:

In the first part, there was a single contract with your customers, with a face value of \$25,000, quoted lead time of 2 days, and maximum lead time of 3 days.

New: You now have a choice between two contracts:

C1: \$35,000, quoted lead time of 48hrs, and maximum lead time of 72hrs.

C2: \$50,000, quoted lead time of 32hrs, and maximum lead time of 36hrs.

C1 is the default contract. You can change the type of contract at any time (with immediate effect, for all future incoming jobs) from the Customer orders icon.

b) Debt

New: There is no debt allowed. Your initial capital is \$75m.

Note that since there are no direct holding costs for your inventory, no usage costs for the machines, no service charges, this will reflect upon the interest rate. In particular, the interest rate for the cash balance will be 200% (annually, compounded daily).

So what per day 1.54%/day

Dates

Access will be granted on **April 01 at noon** to help you familiarize yourself with the simulation game interface, analyze 20-day demand data and plan your game strategy.

The simulation will go live on **April 10 at 5pm**. It will end 5 days later, on **April 15 at 5pm**.

Report

The simulation report for your group must be submitted in at the beginning of the last class in the course on **Wednesday, May 11 (Thursday, May 12 for Section B and C)**. See the class syllabus for details.

Littlefield

4/4

What to do?

Big thing is inventory

EOQ model

Also stuff from The Goal

- prioritize out

Limit incoming jobs to capacity

Lot ~~size~~ sizes - somewhere in middle

Buy machines to keep capacity

Any formulas to use?

Reorder big since ordering cost large

Go back + reread our chat transcripts

EOQ

- constant deterministic demand
- instant replenishment
- later model fix?

No want generalize order up to policy

Continuous: Order Q when Inventory reaches R

- good at large fixed cost

(2)

Q = EOQ solution

R = newsvendor solution

- need desired service level α

DDLT = Demand during lead time

DDLTRP = Demand during lead time + review period

So lets say $95\% = \alpha$

$$P(D \leq q^*) = \frac{U}{U + O}$$

\uparrow demand \uparrow q^* ordered

$$U = \text{lost order} = 35,000$$

c: per item
or per order

$$O = \text{lost cost} = .54\%/\text{day}$$

but how many days?

Say 5 days

$$= 2.7 \cdot 200 = 5.4$$

$$U = 35,000 / 60^{\text{kits}} = 583 \quad / \text{per kit}$$

$$P(D \leq q) = \frac{583}{583 + 5.4} = 99.08\%$$

③

$$a^* = u + k\sigma$$

$$k = \Phi()^{-1} = \Phi(99.08)^{-1}$$
$$= 1.19174$$

What is mean?

Mean demand per time period.

$$E[DDLT] = 7 \text{ days} = \# \text{ orders/day} \cdot 7$$

$\sigma[DDLT]$ - calc this

$$R = E[DDLT] + 1.19 \sigma[DDLT]$$

?
 ~~lead time~~
 7 days
 demand

$$Q = EOQ \text{ sol}$$

$$\text{Inventory costs} = 0 \cdot \text{cost} = 5.4$$

$$\text{Order cost} = 500,000$$

Is this per item?

So WP does everything per year

So notes say $\frac{D}{Q}$

(4)

What is D?

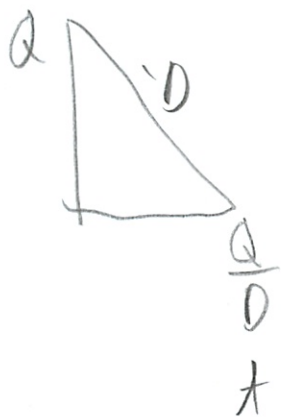
Demand rate

What does that mean?

WP: annual demand

So Demand during a review

But how long is period
- depend on money



It will tell us A line

Say demand is DDLT for 7 days

- same as before

- say 400 for now

Well actually just look at

$$Q^* = \sqrt{\frac{2FD}{CH}} = \sqrt{\frac{2 \cdot 500,000 \cdot 400}{5.4}} \quad \text{DDL T}$$

$\sqrt{\frac{2 \cdot 500,000 \cdot 400}{5.4}}$
- purchasing cost
- holding cost
- including everything

⑤ = 8606

So time is

$$\frac{Q}{D} = \frac{8606}{400} = 21.51 \text{ weeks}$$

But this is not realistic

My U is too low

- Little interest you get

- But the problem is you are ~~degree~~ constrained

- No debt

- So order as much as you can!

Still do middle lot sizes

- The Goal

Last time it was buying machines - how do we fix that?

Need to limit orders to our capacity

Try and go for C2

But how to figure out capacity?

- Deterministic + uncertainty

- but how to calc capacity

6

So 5 lot size

$$12 \cdot 5 + 1 \cdot 5 + 1 + .05 \cdot 5 + .15 \cdot 5 = 5 \text{ hrs/lot} \\ \text{--- 5 items}$$

But then items before/after - don't worry

Job is 60 items

So takes 12 ~~set of~~ machines hrs on 1 set of machines

So roughly ~2 contracts per machine set

- But machine set is not linear

$$\# 1 \quad 12 \cdot 5 \\ \rightarrow \quad 1 \pm$$

$$\# 2 \quad (1 + .15) \cdot 5 \\ 1.25$$

$$\# 3 \quad 1 + .05 \cdot 5 \\ 1.25 \pm$$

Actually is kinda balanced

Though 3 is random - but should even out

$$\text{So} \quad \begin{matrix} 1 & 2 & 3 \\ 4 & 5 & 5 \end{matrix}$$

machines is the multiple
~~is set~~

Littlefield Starting

4/10

- 212 orders/day at start
- order 999
- change AM 2 to prioritize completion
- fast contract now - for 2 days
- Play w/ lot size
 - start 3 or 5
- Shut off new orders
- 1st few days hardest
- no debt
- rest of today is fine
 - look at tmo
 - better forecast after 1 day
 - lead time 1.42
 - does not close at night
- ~~we are too high~~
we don't know # orders
 - so stick at standard contract

Littlefield

4/11
10pm

- Meeting w/ Michael
- Day 63
- We're 5th!
- Dmry 1 above
- We are on express contract
- doing good
- Queue time is exponential
- ~~GGN~~ GGN
- Look at util axis!
- 3 is bottlenecked
- buy some machines
- Look at jobs
- How much time w/ 1 machine
- So 1 1.25 1.25
- One job every 12 hrs
- 60 kits

(2)

Jobs are linear upward

24 real hrs \approx 40 days

Meet everyday to predict demand

Just monitor + by what need

$$\text{Slope} = 0.261$$

$$y_{\text{int}} = 2.152$$



Day ~~60~~ 63

$$= 18.53 \text{ Jobs}$$

Day 100

$$= ~~28.25~~ 28.25$$

$$\sigma = 5.696$$

So what to do?

1 st dev

or newsvendor to know # of st dev
w/ 2

② Before $k=1.19$ # of st dev for $\alpha = 95\%$

$$S_0 = \mu + k \sigma$$

$$= 28.25 + 1.19 \cdot 5.69$$

$$= 35.02 \text{ jobs}$$

So how many machines is that

- Maxed out now

- We do a job in 12 hrs

- 36 hrs

- Could use GGN

- but mostly w/ few ~~processors~~ processors

$L =$

Do for now

What happens when add 1 more

Do for 3 - biggest bottleneck

①

$$N = 5$$

$$P = \text{util} = 1 \quad \downarrow \text{above 1}$$

$$CA = \text{Assume 1}$$

$$L_s = \text{" normal}$$

$$L = \frac{1 \sqrt{12}}{0}$$

$$P = .99$$

$$L = 186 \text{ avg \# waiting}$$

Real life

186 - way over capacity

What do we want this to be?

Looking at dates

- around date 26 - capacity = .7

- So # orders on day 26 ≈ 20

5

So 20 is max

-exponential

-trails off

5 machines = 12 hrs ~~max~~

5 jobs = 12 hrs

10 " = 24 hrs

Much lower than 20 jobs in 24 hrs

Nike got \nearrow

Actually he has ~ 15

We are expecting 35 so

5 mach \rightarrow 15 jobs

if linear

$$\begin{array}{l} \text{mach} \rightarrow \frac{5}{15} = \frac{1}{3} \\ \text{job} \rightarrow \frac{1}{35} \end{array}$$

11.66

So 12 machines

(6)

Should add others:

- are not bottlenecks
- don't want others to become bottlenecks

1.88 on station 2 w/ ~25 ~~ma~~ jobs w/ 15 machines
target

$$\frac{15}{25} = \frac{?}{35}$$

? = 21 - buy 6 more

Prior 4 never was set

1.0 on station 1 w/ ~25 jobs w/ 10 machines

$$\frac{10}{25} = \frac{?}{35}$$

? = 14 machines - buy 4

Machines
Cheaper now

Now # 21 in rankings

15,761

4/12

~~10:15 PM~~

10:15 PM

Back to 4th

All today: adjust machines

Day 99

- almost peak of demand
- maybe 10 more days
- Forgot to adjust ports ordering !!!
 - Fuck - did not fix before
- Never changed reorder pt
- Actually inv just came in - just in time
- We are at Util = 1 on station 1
- 2 avenue spiled up
 - went away when car out of interview
- Will jobs in for a day
 - we just did
- 24 hrs to go through inventory
 - ↑ real
- Slightly higher
 - demand won't be much higher

(2)

$$166 + 200$$

So # stations

Mean of jobs

$$y = 2.755x + 1.698$$

$$\sigma = 8.877$$

↑ larger

But when going steady

Middle of flat

Also fluctuations

So go to 110

$$u = 321/\text{day}$$

~~So~~ So not σ since assuming max day

~~So 2 day 99~~

~~15 machine is is 71~~

~~Went 1 on day 85~~

~~↳ 38 orders that day~~

③ We did 1.19 st dev above

So 1 st dev

40 jobs/day

Say 38 %

That was peak - day 96

So 40

I want 1.0 util

Station 1

Went 1.0 on day 81 w/ 15 machines
~ 25 orders

$$\frac{25}{15} = \frac{40}{?}$$

15 → 24 machines need

Station 2

Went 1.0 ~ day 91 w/ 21 machines
~ 25 orders

$$\begin{aligned} \text{orders} &\rightarrow \frac{30}{21} = \frac{40}{28} \\ \text{mach} &\rightarrow \end{aligned}$$

21 → 28 machines

3

Station 3

12 machines

peaked day 91
~ 30

$$\frac{12}{30} = \frac{x}{40}$$

12 → 16 machines

Shutting down jobs

19 jobs queued

- stop orders 1 game day

- 1hr

or till when jobs are gone

10:40 now

- check back

Littlefield

9/13

9:15

#29 now

- was it all since screwup

- day 134

We are in flat demand now

#1 18

#2 16-17

#3 17

For end-dial down inventory

Are queued again

Run out for 1 day again

↑ reorder pt

200 → 215

No machines purchase

- Just did huge inv purchase

Turn off for 1 day

- 1 hr real life

- well fill chart = 0

Extra Notes for Littlefield

These notes are only for completion of the exposition. You are not required BY ANY MEANS to follow these notes in planning your strategy, since they involve a more sophisticated way of thinking than the one required. You might find those notes useful later, when you may happen to manage your own money (rather than virtual simulation money).

The question that we deal with is, how does a prediction in delay time through the Littlefield factory translate to expected revenue per job?

For example, suppose we use 1 lot. Then, the total processing time will be 1hr set-up time in station 3, and $0.25 \times 60 = 15$ hrs operation time from stations 2 and 4. The operation time in stations 1 and 3 will be random, with mean $0.25 \times 60 = 15$ hrs. Suppose that the waiting time in queues is almost zero (as is almost the case in the first 20 days of simulation)

Then, a natural question is, how much do we generate per job on average?

One might think that, since the average delay is $15 + 15 + 1 = 31$ hrs, which is below 48 hrs, we will be making 35,000 on average (assuming C1). This is wrong. To get an estimate, we need to generate random samples for the delay, find the corresponding payoff, and then average out the payoffs.

All service operation waiting/processing times are modeled as exponential random variables. In this case, the random part of the processing time is then exponential, and its mean is 15 hrs. To generate random samples of an exponentially distributed R.V. with mean M, one needs to use the formula in excel

$-\text{LN}(\text{RAND()})*M$

Hence, for our example to generate samples of total processing time, we use the formula

$16 + (-\text{LN}(\text{RAND()}))*15$

The first term is the deterministic part we calculated above, and the second term is the random sample of the random variable. If we do that 10,000 times or so, we get samples of the delay. Then, we need to translate each delay to a payoff (if less than 48 for instance, payoff is 35,000, etc.) By averaging out the payoffs, we find the average payoff we should be expecting!!

NOTE: In case there is also delay in the queues, this needs to be added. In particular, suppose that using the formula we used in class, you are able to estimate the average waiting time to be 5 hrs. Then, you need to add this to the mean of the random part; hence, the samples will look like

$16 + (-\text{LN}(\text{RAND()}))*(15+5)$

Day 171

In 30th place we just bought inventory - so should be back up
Day 180 it crashes

- so no more inventory

219,000,000

We just reordered

~ 35 days was inventory

So too much or just not enough

Turn off reordering now

We may want to order few at end

Have WIP been turned away

- things were turned away when 100 = WIP limit

- would not accept larger # - 999 or 101

Revenue solid since last meeting

W We are not spending a single A from now on
Down at 5PM

Announcements

1. Simulation Report is due May 12 (last class)
2. Next (last) class agenda:
 - Game debrief + winners acknowledgement
 - Course summary + takeaways
 - Follow-up courses

Transportation National Group

1. What are the key management challenges?
2. Critique lease performance measures
3. Is RM viable at TNG?
4. Quantify the maximum upshot to RM at TNG
5. What are your immediate recommendations?

Management Challenges

Performance Measures

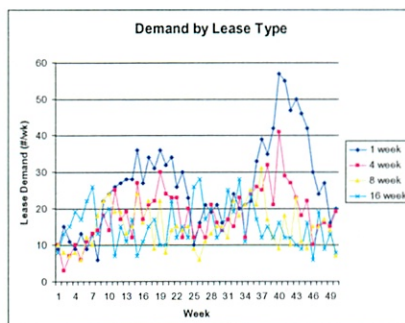
RM at TNG - Possible?

Yakima Branch

[illegible]

Total Revenue = \$4.71m
Operating Expenses = 0.4M
Gross Profit = \$4.3m
ROI = $\$4.3m / (470 \times \$80k) = 11.4\%$

Demand



Yakima Branch RM

- **Resources:** Trailer availability during given week.
- **Products:** Trailer lease over 1,4,8, or 16 week intervals.
- **Problem:** Allocate capacity to each product
 - Cant lease more trailers than available
 - Cant sell more products than demand
- **MAXIMIZE REVENUE**

Example Resource Constraint

Say we have two leases, 1week and 4 week ...

$$\begin{array}{rcl}
 \text{Week 6} & \#(4\text{-week 6}) & \\
 \text{Week 7} & + \#(4\text{-week 7}) & \\
 \text{Week 8} & + \#(4\text{-week 8}) & \\
 \text{Week 9} & \#(1\text{-week 9}) + \#(4\text{-week 9}) & \leq \# \text{ Trailers} \\
 & \underbrace{\hspace{1.5cm}} & \underbrace{\hspace{1.5cm}} \\
 & \text{Trailer Consumption @ Week 9} & \text{Trailers Avail.}
 \end{array}$$

Example Demand Constraint

$$\#(4\text{-week 6}) \leq E[\text{Demand for 4wk lease in week 6}]$$

(No. of 4 wk. leases sold in week 6)

Maximize Revenue

$$\$26 \times \#(1\text{-week 1}) + \$94 \times \#(4\text{-week 1}) + \$29 \times \#(1\text{-week 2}) + \$104 \times \#(4\text{-week 2}) + \dots$$

Prices Assumed Given

Can be solved as an LP....

Upshot of RM (Optimistic)

4.42 mil revenue
for 12% ROI

| | |
|--------------------|----------------------------------|
| Total Revenue | = \$4.71m |
| Operating Expenses | = 0.4M |
| Gross Profit | = \$4.3m |
| ROI | = \$4.3m / (470 x \$80k) = 11.4% |

Next Steps?

TNG Wrap-Up

1. Revenue Management = Limited inventory sold to the right customers
2. Yield management = Hedging against high paying demand
3. Need to appropriately segment (differentiate) between products/services
4. RM requires appropriate data and is 'hard' to implement (centralized vs. local management)

Sim report due next class

- handed in today

Next class game debrief

TNG RM?

- Will RM work at TNG?

Key Challenges

- highly seasonal

- Every branch for itself

- compete on price

- They think they compete on brand

- Cust well ed about market, negotiate a lot

- Subsidiary of larger fin firm

- need to choose short vs long term contracts
1 way vs round trip

- small/no op cost here

- i low startup costs vs airlines

- but all assets

②

Network effects

(Thought about as talking in class - didn't think of before class)

Airlines can do some branding/perks

(Confusion from prof + MBAs)

- Prof bad at redirecting responses)

(You need to be very good at that)

Airlines differentiate products

- but yield management - differentiate within class
- but lots of trying to differentiate

TRG could start an advanced reservation system

How do managers decide now?

- Want ROI over 10%

$$\frac{\text{Annual return}}{\text{investment}}$$

Build relationship

Diff contract levels - think about how affects ROI

- it depends how you calculate it

Are you considering 4% vs 0% ROI

- no ROI if sitting on the lot
- ~~has many~~ only if "protecting"

How consider seasonality?

③

Is goal to max ROI or max revenue?

Look at revenue not ROI?

Mei Industry can't constrain capacity

Can they forecast demand?

They throw away data!

Really try to collect data!

- Past sales
- When ~~we~~ contract establish interest
- Type of products
- Elasticity of product
- Competitor's price + sales
- What people use it for
 - What triggers can be used?
 - like Get Night Stay

Auction model?

- (I actually really like this
 - Nice thought by someone!
 - It's what Google does
 - But will it work?

④

- Start from behavior of customers
 - Talk to the sales people
- Differentiate on when, duration, where
- Play w/ durations as projects
- Trips
 - How to charge less for less popular
(I think that was exactly what airlines didn't do)
(Cheaper "trudis" sold at faster)
- Tiers of geo location
- Use
 - Is it possible
- Markdowns/price differentiation
- Deny service from some custs so others willing to pay more
(I think you can only do this if you have a shortage)
- Size of cust
- New/returning cust

5

We have several ~~week~~ months of data

- What model can we build so we know this is a good or bad idea?
- Can differentiate b/w times
 - how much inventory to allocate to each
- Not enough data for complex
- Only have enough data for simple approach

1, 4, 8, 16 weeks

Allocate capacity to each product

Can't lease more trailers than available

Can't sell more products than demand

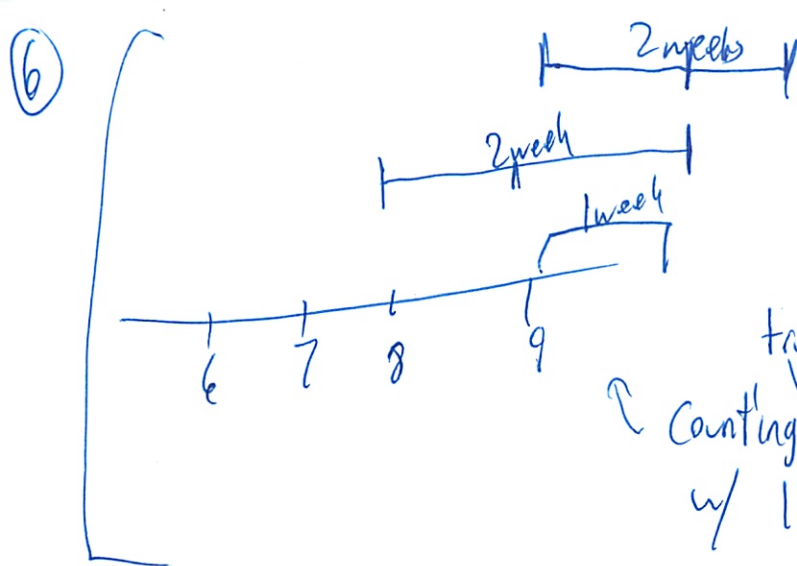
Investment cost sunk

Resource constraint

Say 1, 4 week contracts - look at week 9

$$\begin{array}{l} \text{Week 6} \\ 7 \\ 8 \\ 9 \end{array} \left(\begin{array}{l} \#(1 \text{ week lease in week 6}) \\ + \#(4 \text{ week lease in week 7}) \\ + \#(4 \text{ week lease in week 8}) \\ + \#(1 \text{ week lease in week 9}) + \#(4 \text{ week lease in week 9}) \end{array} \right) \leq \# \text{ Trailers available}$$

trailer consumption week 9



Need to repeat table for each week

Also can't sell more than the demand: Demand Constraint

$$\#(4\text{-week } e) \leq E[\text{Demand for 4 week lease in week } e]$$

↑
 # of 4 week
 leases sold in
 week e

Maximize Revenue

$$\text{Revenue} = 26 \cdot \#(\text{1 week lease in week } 1) + 94 \cdot \#(\text{4 week lease in week } 1) + (\dots)$$

↑
prices
assigned
given

Solve as LP

Just rand up to int - not really doing

⚡ Show 9.92 mill revenue - (2% ROI

①

Future steps:

- National system
- ton of data
- office resistance
- each office have diff data

This was on simple data

Need to start forecasting

Do trial in separate branches

Add in costs of different ~~data~~ types of trailers

Resistance of cost not factored in

What are all the risks of the system
(Neal to always ask this)

Need diff incentives for employees

Is it solvable?

Can we have a threshold policy

- have it vary through year
- ~~QA~~ keeps autonomy for sales rep

8

Could do sensitivity analysis

- if change boundary variables
- how does the objective change?
- What is the marginal cost/benefit?
- What is change in the objective function?

Can try this out when a cust proposes a contract

What is the marginal rev we are losing from this \leftarrow op cost

So we must get at least this amt

By changing LP slightly / sensitivity analysis

Can rerun - after you get more data

Can run again

Like we did w/ markdowns

RM - limited inventory

- sell it to right person
- hedge against people who pay more
- Segment / differentiate products
- Need right data
 - had to do

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Transportation National Group

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Performance Measures

Solutions

5/16

RM at TNG - Possible?

Yakima Branch

Fleet Size 470
 \$/Day \$ 130.0
 Total Rev \$ 4,714
 (p41902)

Deviations made by TMS in 1997
 Due to return based on decrease prior to week ending 1/5/97

| Week End | Week | Start of Week | 1 week | 4 week | 8 week | 16 week | 16 week | 16 week |
|----------|------|---------------|--------|--------|--------|---------|---------|---------|
| | | | \$/Day | \$/Day | \$/Day | \$/Day | \$/Day | \$/Day |
| 1/1/97 | 1 | 1/1/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 1/8/97 | 2 | 1/8/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 1/15/97 | 3 | 1/15/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 1/22/97 | 4 | 1/22/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 1/29/97 | 5 | 1/29/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 2/5/97 | 6 | 2/5/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 2/12/97 | 7 | 2/12/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 2/19/97 | 8 | 2/19/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 2/26/97 | 9 | 2/26/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 3/5/97 | 10 | 3/5/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 3/12/97 | 11 | 3/12/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 3/19/97 | 12 | 3/19/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 3/26/97 | 13 | 3/26/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 4/2/97 | 14 | 4/2/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 4/9/97 | 15 | 4/9/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 4/16/97 | 16 | 4/16/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 4/23/97 | 17 | 4/23/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 4/30/97 | 18 | 4/30/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 5/7/97 | 19 | 5/7/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 5/14/97 | 20 | 5/14/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 5/21/97 | 21 | 5/21/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 5/28/97 | 22 | 5/28/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 6/4/97 | 23 | 6/4/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 6/11/97 | 24 | 6/11/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 6/18/97 | 25 | 6/18/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 6/25/97 | 26 | 6/25/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 7/2/97 | 27 | 7/2/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 7/9/97 | 28 | 7/9/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 7/16/97 | 29 | 7/16/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 7/23/97 | 30 | 7/23/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 7/30/97 | 31 | 7/30/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 8/6/97 | 32 | 8/6/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 8/13/97 | 33 | 8/13/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |
| 8/20/97 | 34 | 8/20/97 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 | 130.0 |

Total Revenue = \$4.71m

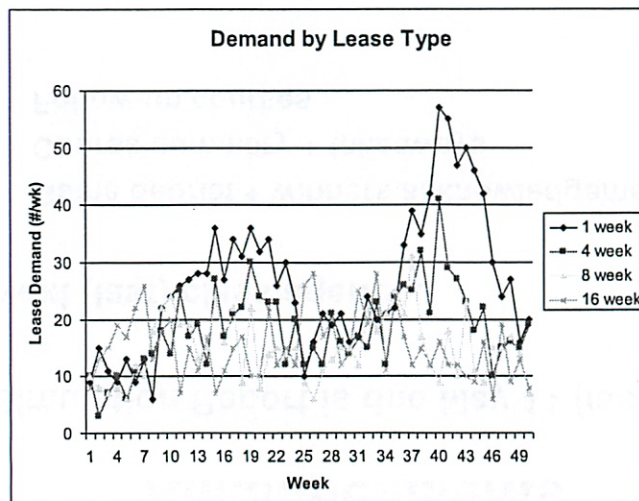
Operating Expenses = 0.4M

Gross Profit = \$4.3m

ROI = \$4.3m / (470 x \$80k) = 11.4%

Demand

Yakima Branch RM



- Resources: Trailer availability during given week.
- Products: Trailer lease over 1,4,8, or 16 week intervals.
- Problem: Allocate capacity to each product
 - Cant lease more trailers than available
 - Cant sell more products than demand
- MAXIMIZE REVENUE

Upshot of RM (Optimistic)

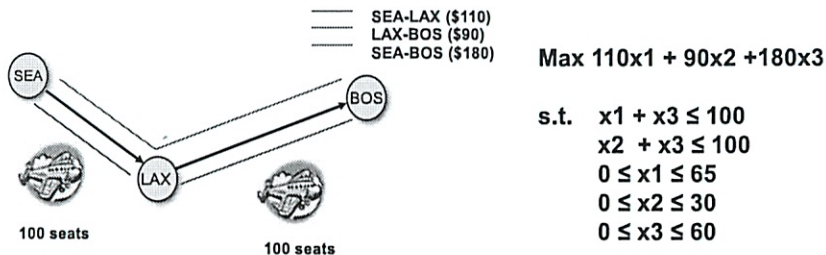
Next Steps?

Total Revenue = \$4.92m
 Operating Expenses = 0.4m
 Gross Profit = \$4.52m
 ROI = $\$4.52\text{m} / (470 \times \$80\text{k}) = 12.0\%$

Total Revenue = \$4.71m
 Operating Expenses = 0.4M
 Gross Profit = \$4.3m
 ROI = $\$4.3\text{m} / (470 \times \$80\text{k}) = 11.4\%$

60 bp.
increase

The Network Effect



Solution:

$x_1^* = 40$
 $x_2^* = 30$
 $x_3^* = 60$

Good proxy for 'Virtual Inventory'

TNG Wrap-Up

1. Revenue Management = Limited inventory sold to the right customers
2. Yield management = Hedging against high paying demand
3. Need to appropriately segment (differentiate) between products/services
4. RM requires appropriate data and is 'hard' to implement (centralized vs. local management)

15.761

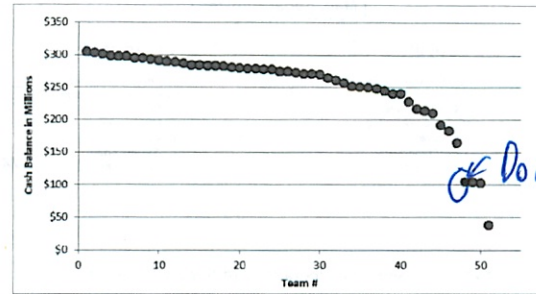
5/12

Course Wrap-up

1. Course and simulation debriefing
2. Sloan evaluation forms
3. Stellar final feedback survey
4. Wrap-up email (follow-up courses, TA)

after class

Simulation Game Results



Source: 2nd Littlefield Simulation

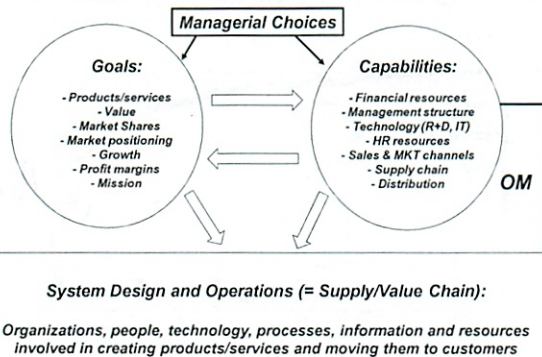
Course Outline

| Day | Date | Contents | Required Readings | Textbook Coverage | Optional readings | Assignments | Size |
|---------|--------------|---|----------------------|----------------------|---------------------------|----------------------|------|
| Wed/Thu | 23-Feb | Course Introduction | | 2.2, 3.3, 3.1 | | | |
| Mon/Tue | 78-Feb | Case: Burger King + McDonald's | Production Processes | 2.6 | Types of Processes | | |
| Wed/Thu | 9-10-Feb | Lecture: Capacity | Wait-in-Line Blues | 3.2, 5.7, 5.9 | A Bouncy Lunch Box | Short individual ITW | |
| Mon/Tue | 14-15-Feb | Case: Wal-Mart | | | | Case write-up | |
| Wed/Thu | 16-17-Feb | Case: American Express Travel | | | | | |
| Mon/Tue | 20-21-Feb | Case: FATA | FATA Video | | | | |
| Wed/Thu | 27-28-Feb | Lecture: Process-to-Engineer | Reengineering Work | | | | |
| Mon/Tue | 28-Feb-1-Mar | Case: CVS | | | | | |
| Wed/Thu | 29-Mar | Case: Toyota | | 9.8, 10.1, 10 | Decoding the DNA of TPS | | |
| Mon/Tue | 78-Mar | Lecture: Inventory 1 | | 2.4.5, 6.4-5, 11.2-7 | | | |
| Wed/Thu | 8-10-Mar | Lecture: Inventory 2 | | 13.3, 13.3 | | | |
| Mon/Tue | 28-29-Mar | Case: Obermeyer | | 12 | Booklet Science Retailing | Case write-up | |
| Wed/Thu | 30-31-Mar | Case: HP Deskjet | | | | Short individual ITW | |
| Mon/Tue | 4-5-Apr | Lecture: Production Control and SC Design | Dell (Automate) | | ERP Technology Note | | |
| Wed/Thu | 6-7-Apr | Case: Mac's and Spenser vs. Zara | Zara Video | | Fast, Global & Entrep. | Goal report | |
| Mon/Tue | 12-13-Apr | Case: HP vs. Dell | Dell Video | | | | |
| Wed/Thu | 13-14-Apr | Case: Barilla | | 10 | Made to Measure | | |
| Mon/Tue | 20-21-Apr | Lecture: Quality | Haas Kuhl | 9.1-4 | Network, What's in Sign | | |
| Wed/Thu | 27-28-Apr | Case: Break.com | | | | | |
| Mon/Tue | 25-26-Apr | Lecture: Revenue Management 1 | | | | | |
| Wed/Thu | 27-28-Apr | Lecture: Revenue Management 2 | Nesterov Shansky | 15.1, 15.3 | | | |
| Mon/Tue | 23-May | Case: TNG | | | | Retailer report | |
| Wed/Thu | 4-5-May | Case: Volvo V40 | | 16.3, 16.5 | | | |
| Mon/Tue | 9-10-May | Case: Volvo V40 | | | | | |
| Wed/Thu | 11-12-May | Course Wrap-up | | | | Simulation report | |

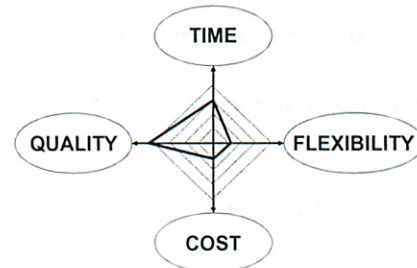
Course Goals

1. Use Scientific Approach to Analyze Business Operations:
(flow-diagrams, capacity analysis,...)
2. Understand Basic Laws of the 'Physics' of Business Operations:
(Role of uncertainty, Little's law, behavior of queues,...)
3. Recognize and Understand Fundamental Tradeoffs:
(Capacity-inventory-service level, inventory-transportation,...)
4. Learn from Success Stories and Failures:
(Dell, Webvan, Toyota, Barilla, Zara,...)

Strategy = Develop Goals & Capabilities

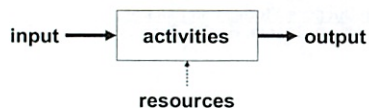


Operational Tradeoffs



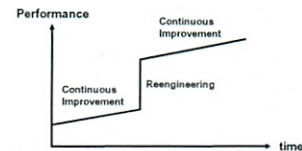
OM Definition: The Process View

- *Operations Management* is the activity of designing and managing processes in order to achieve results of value to the various stakeholders of an enterprise
- A *Process* is a set of coordinated activities relying on various resources to transform inputs into outputs



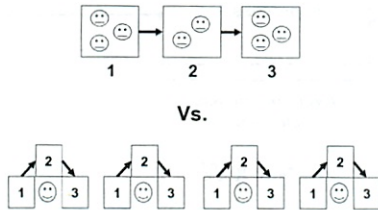
Processes, Processes, Processes

- Focus on the organization of work, not its substance
- Reengineering can yield dramatic performance improvement

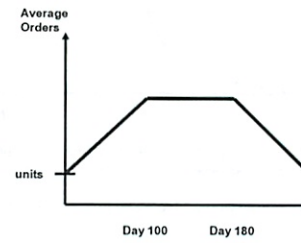


End-to-End Principle

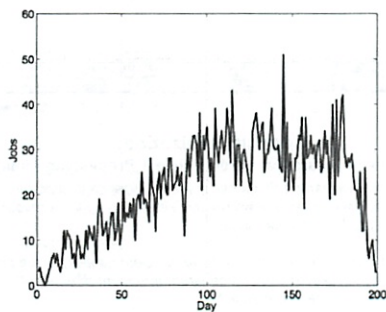
⇒ Organize around outcomes, not tasks



Predictable Variability



Unpredictable Variability



Source: 2nd Littlefield Simulation

Congestion Analysis Tools

Build-Up Diagrams

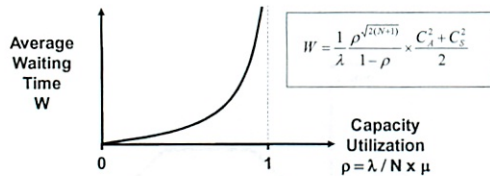
- Predictable Variability
- $\lambda(t) - \mu(t) > 0$ o.k.
- Short Run Analysis
- Variable rates o.k.
- assumes workflow is continuous and deterministic

Queuing Theory

- Unpredictable Variability
- $\lambda/\mu < 1$ only
- Long Run Analysis
- Fixed rates only
- stochastic analysis with inter-arrival and service time distributions

All other cases ⇒ Simulation / Experiments

Queuing Theory

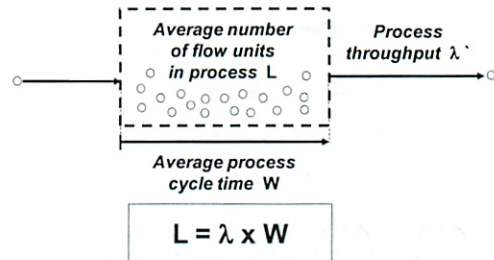


"What we did not realize was the importance of not working at full capacity since variability on the system would increment the queue time exponentially."

"Maybe having extra capacity would have helped us compensate for the peaks in demand."

"Contrary to The Goal, in the simulation reducing batch size did not seem to have strong benefits. It did reduce the idling time of our machines in station 3, boosting our capacity utilization to 1. But I don't think the net effect was positive."

Process Physics: Little's Law



- "We tried applying G/G/N formula, but could not seem to relate the length of the queue to wait time (in retrospect this was a silly mistake, as we saw how easy it is to come Little's Law with G/G/N in the PATA case). Feeling stumped, we decided we needed 50% more capacity on average than our maximum demand, so we multiplied our projected need for machine #3 by 1.5..."

And Queuing Practice

"...our model did not exploit the fluctuations in demand and the 'concept of queues'. It was a good reference but wasn't too helpful"

"...we again failed to effectively use our knowledge of standard deviation process times in our calculation"

"We panicked when the utilization got higher and over invested"

over

Capacity Analysis

| | # Batches | Lambda | mu | W | N * mu | Utilization | L | W | Processing | Total |
|-----------|-----------|--------|------|----|--------|-------------|------------|------------|------------|------------|
| Station 1 | 3 | 3.33 | 0.25 | 12 | 4.5 | 0.82222222 | 1.95004795 | 0.52001279 | 4 | 4.52001279 |
| Station 2 | 3 | 7.5 | 0.5 | 15 | 9.5 | 0.78947368 | 1.06512348 | 0.14201646 | 2 | 2.14201646 |
| Station 3 | 3 | 3.33 | 0.5 | 15 | 5 | 0.75 | 1.03763636 | 0.27636364 | 2 | 2.27636364 |
| | | | | | | | | | 11 | 11.9383932 |
| | | | | | | | | | TARGET | 14 |

Capacity utilization:

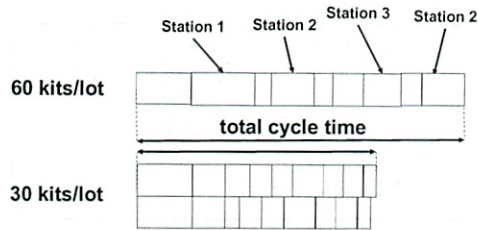
$$\rho = \lambda / N \times (\# \text{ Lots/order} \times \text{Setup time} + \text{Processing Time})^{-1}$$

"although we have learned that a mix of art and science is important in operational decision making, if we ran this simulation again, we would follow the numbers predicted by our models"

"The goal of machine purchase is to have sufficient capacity in the system to minimize delays in processing and generate maximum throughput. However, machines are highly capital intensive."

"Unless costs are prohibitive, buy capacity early if you think you will need it later. Extra capacity early ensures you can meet all orders..."

Cycle Time Analysis



"Despite what Jonah says, halving the batch size is not always the best idea. One must consider the station setup times."

"We also believed that splitting jobs into multiple batches would not be beneficial because of the long setup time per lot at station 3. One lot of 60 units would require 1.5666 hours to process while one lot of 6 units would require 1.5066 hours. This savings of 0.06 hour is negligible [...]."

...Among Other Approaches

"we were also injured by an impulsive order of too many machines near the end" / "we ended up with too few machines in round 1, then binged"

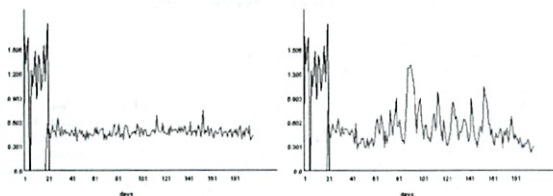
"our approach was reasonable, except the timing of our decision was suboptimal"

"we found ourselves into troubles when the demand was suddenly jumping above our predictions"

"...we bought machines for the stations where utilization was getting closer to 100%..."

"Without having a concrete strategy...we were led to rely on impromptu judgment calls throughout the game."

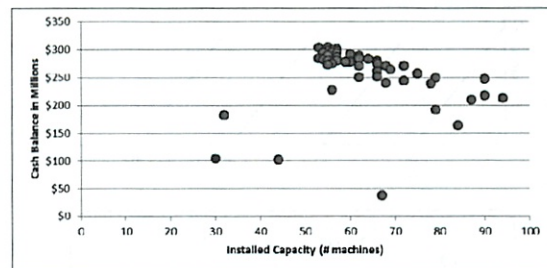
When to Buy Machines?



"Our strategy suggested we wake up at 4am the next day, run a regression, plug the updated parameters to the model and buy machines. Therefore, we bought all the machines beforehand"

"... this strategy did not work very well because at times our forecasted demand and utilization rates were much lower than we saw in practice. Then, we would go into reactionary mode and add machines"

Max Capacity



Source: 2nd Littlefield Simulation

Potter decision
important

when

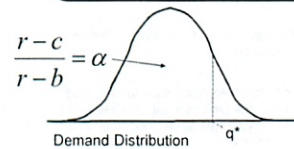
Why Hold Inventory? How Much?

| Type of Inventory | Decision Tool |
|-----------------------|-------------------|
| Buffer/Decoupling | Build-up diagrams |
| Seasonal/Anticipation | Build-up diagrams |
| Cycle stock | EOQ |
| Safety stock | Newsvendor |
| Pipeline | Little's Law |

Newsvendor Formula

$$P(D \leq q^*) = \frac{r-c}{r-b} = \frac{r-c}{\underbrace{(r-c)}_{\text{cost of under-stocking}} + \underbrace{(c-b)}_{\text{cost of over-stocking}}} = \frac{u}{u+o}$$

$$q^* - E[D] = \text{safety stock}$$

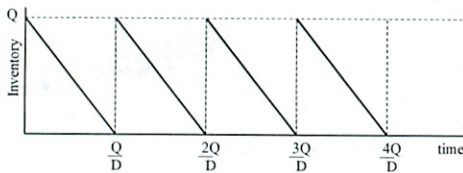


Remark: If D is Normal(μ, σ),

$$q^* = \mu + k \cdot \sigma \quad \text{with}$$

| | |
|-------------------|------------------------|
| $\alpha = 95\%$ | $\rightarrow k = 1.64$ |
| $\alpha = 99\%$ | $\rightarrow k = 2.32$ |
| $\alpha = 99.9\%$ | $\rightarrow k = 3.09$ |

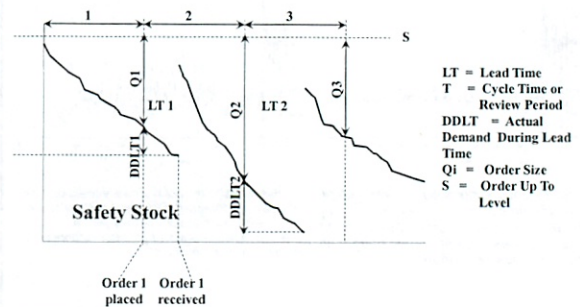
EOQ Formula



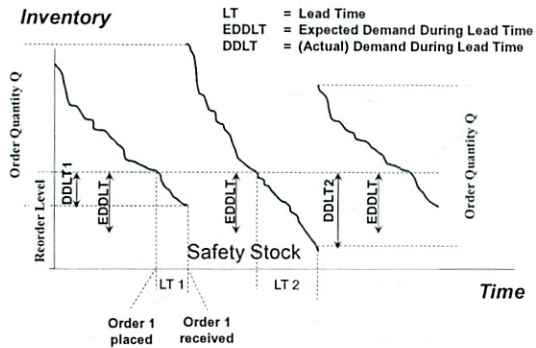
$$Q^* = \sqrt{\frac{2DF}{CH}}, \quad T^* = \sqrt{\frac{2F}{DCH}}$$

Periodic Review System

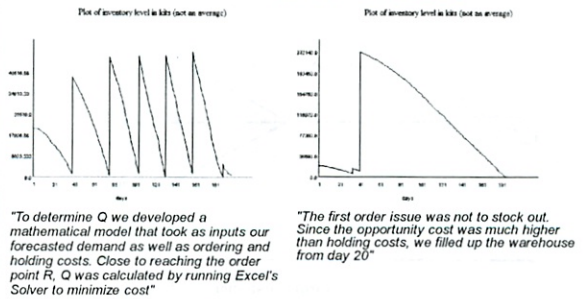
→ "order back to S every review period"



Continuous Review System



How Much to Order?



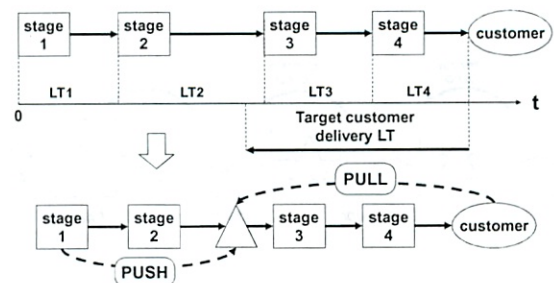
People Issues

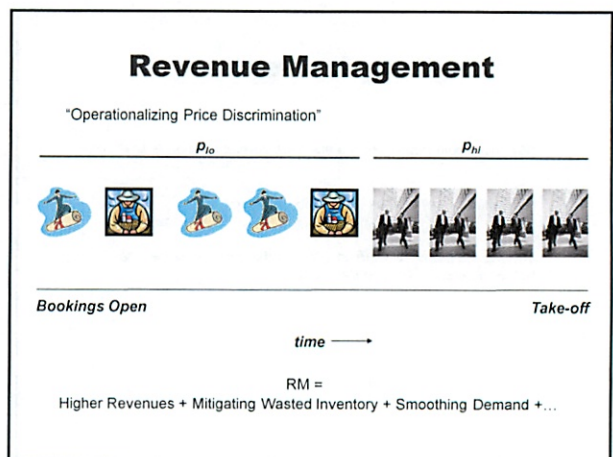
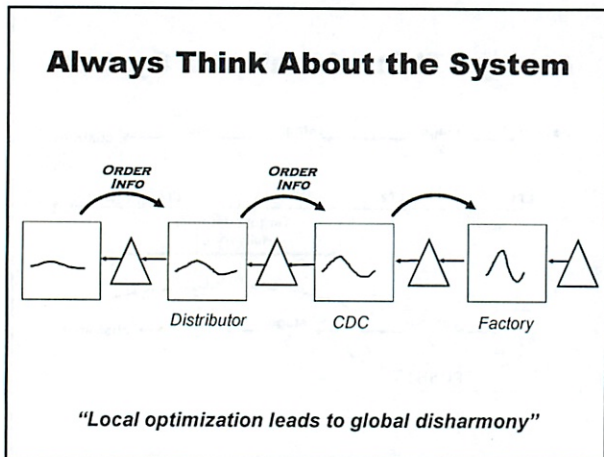
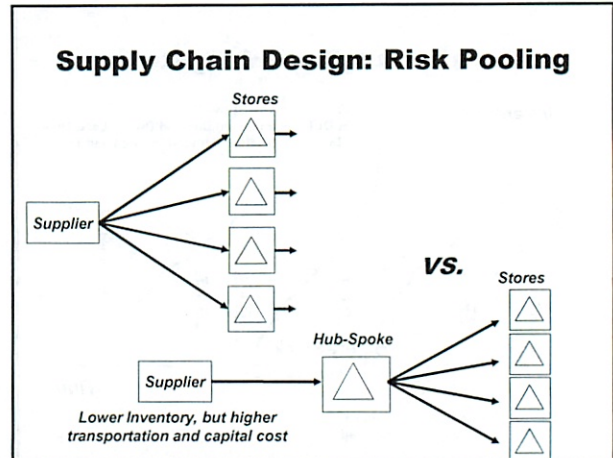
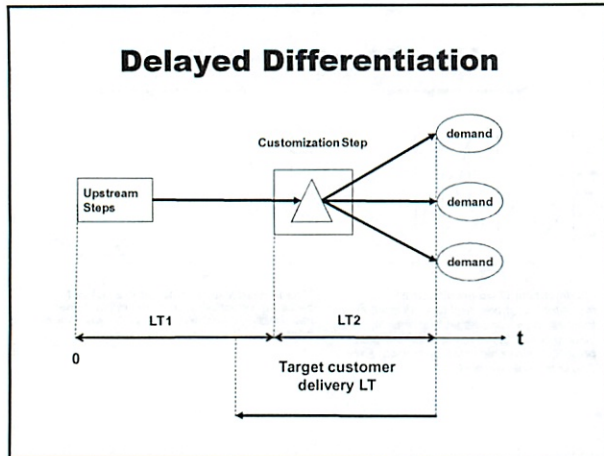
"When multiple managers are involved, communication is key"

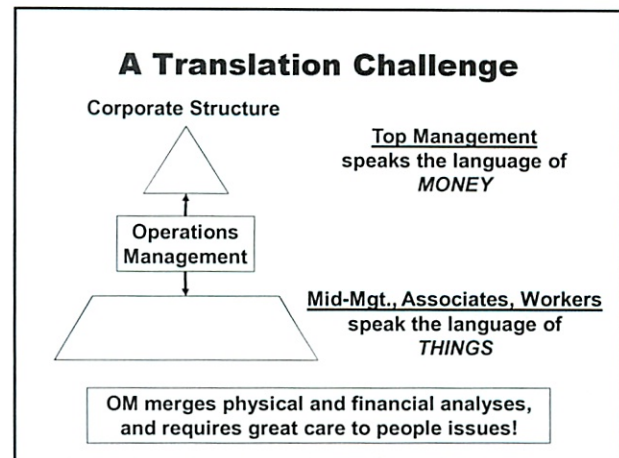
"That missed call cost us around \$5 million"

"Among the many tradeoffs involved in the game, was the one between personal life and the factory"

Always Think About the System







- ### The Road From Here
- 15.768 - Service Operations (Fall)
 - 15.769 - Operations Strategy (Fall and Spring)
 - 15.762 - Supply Chain Planning (Spring H1)
 - 15.763 - Manufacturing Systems and Supply Chain Design (Spring H2)
 - 15.783 - Product Design and Development
 - 15.S03 (previously 15.967) - Intro to Healthcare Delivery in the U.S.: Market & System Challenges (Fall 2011)

- ### Final Thanks
- Anna Piccolo
 - TAs: Puneet Newaskar, Kanaka Pattabiraman, Rajan Prasanna
- Do Keep in Touch and...
GOOD LUCK!!!

15,761

5/12

Least class

Different room

Sim results

All fairly linear

Then some people did bad

E72 team (#6)

- regression (same as ✓)
- safety level
- depends utilization
- did first investment
- set higher safety inventory
- then cut it for last order
- wait time depends on utilization
 - 80% 110

(so I was mistaken that util < 100 meant 0 wait)

They targeted 60% util *

② Sensitivity analysis Contract 2

During game kept monitoring (like us)

lot size 3 20 hits/lot

(The only thing diff seemed 60% util

They wish they made reordering higher

They saw much higher interest

(Did I do that right?)

SWS #4

lot size 3

regression

GGN Queing, Little's Law

Sum of ~~wait~~ wait time should not \geq 15 hrs

Util should not exceed 90%

1 st dev

ended up being ^{far} below

3

(~~Q~~ R, Q)
↑
news vendor ↖ EOQ

Update every 10 days

Ran out of inventory 3 days early

Really tried to avoid running out of inv

Didn't switch to 2 till day 40

(They made a bunch of mistakes as well)

Top 2 teams purchased inventory ~~more~~ more frequently

Would have had higher st dev

Wrap Up

Process + capacity

Process re-engineering

Inventory control

Supply Chain Management

Revenue Management

④

Managers pick strategy

Choose from ~~an~~ trade offs

Process view is basic component of OR

Reengineer completely can be a big win

Organize around outcomes, not tasks

Predictable variability vs Unpredictable

↳ general shape
of demand

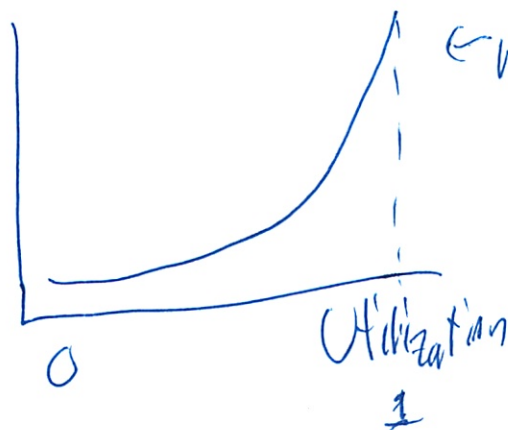
↳ day to day
variation

Build up diagrams simple

- for predictable variability

Queuing theory - for unpredictable variability

Wait time



← not linear
(I forgot this details)

5

Formulas - levers where to change things

Can also ↓ variability

Little's law

$$L = \lambda W$$

↑ ↑ ↑
units through avg process
in process put cycle time

Utilization

$$\rho = \frac{\lambda}{N} \cdot \left(\frac{\# \text{ lots}}{\text{order}} \cdot \text{Setup time} + \text{processing time} \right)^{-1}$$

Lot size vs setup time

When to buy machines:

Inventory

Lots of models

EOQ

Periodic review

~~Per~~

⑥

People issues

- work life balance
- think about how workers feel

Delayed Differentiation

Risk Pooling

- know what tradeoffs are
- pros/cons

Don't locally optimize risk

- optimize entire system
- understand incentives
- automated tools like cord pulling

Revenue Management

- deny cust now to wait for more profitable custs later

Lots of cases

Actually ~~seem~~ executing is a big challenge

⑦ Future Classes

15,783 product Design + Dev

Lots of options

More case based

Not quantitative

Was his 1st time teaching

After Class 15.761

5/12

This MBA consultant came up to me to offer
Unsolicited feedback

what I
remember

Engage the class more

- turn towards them
- not so rapid fire qv
- learn more from class
- off putting
- only an a-hole consultant would do that
- work the room more
- don't be so internal herdy

Thoughts

I didn't think of doing that

Thought it was more me + prof

- esp in 4.211

I could consider that more

Could it also been I was making rest of room look bad
Or not on track - esp w/ RM

②

I will try + turn more towards class

~~And~~

But still say same things

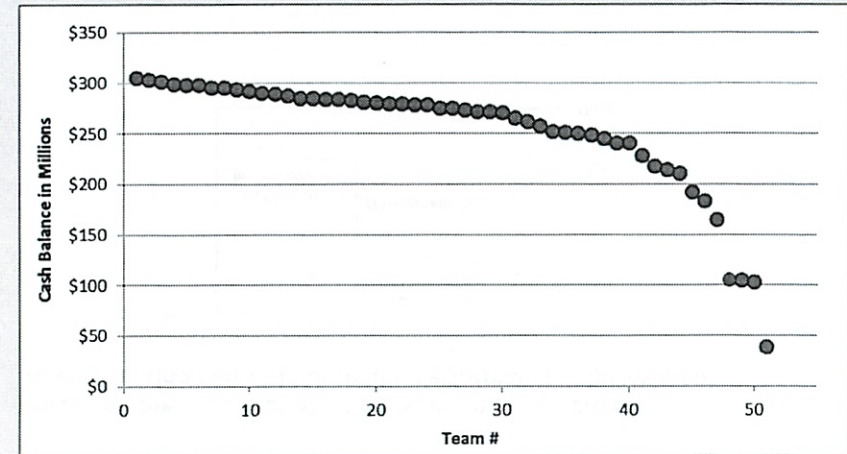
I will keep what he said in mind

and see what this changes

Course Wrap-up

1. Course and simulation debriefing
 2. Sloan evaluation forms
-
3. Stellar final feedback survey *after class*
 4. Wrap-up email (follow-up courses, TA)

Simulation Game Results



Source: 2nd Littlefield Simulation

Solutions

Course Outline

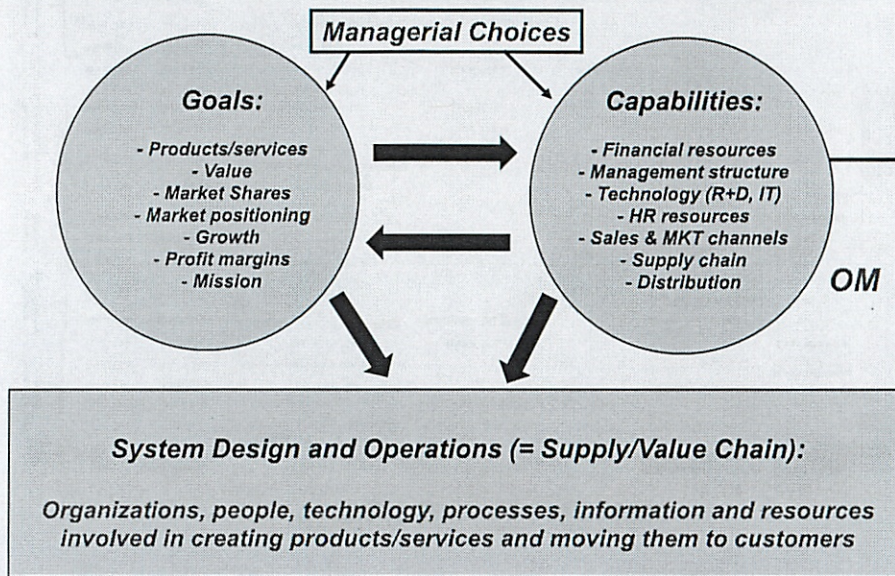
| | Day | Date | Contents | Required-Readings | Textbook Coverage | Optional readings | Assignments | Sim |
|------------------------------------|---------|--------------|---|----------------------|----------------------|---------------------------|---------------------|-----|
| Process & capacity analysis | Wed/Thu | 2/3-Feb | Course Introduction | | 2.2-3.3.1 | | | |
| | Mon/Tue | 7/8-Feb | Case: Burger King + McDonald's | Production Processes | 2.6 | Types of Processes | | |
| | Wed/Thu | 9/10-Feb | Lecture: Capacity | Wait-In-Line Blues | 3.2-5.7.1-9 | | | |
| | Mon/Tue | 14/15-Feb | Case: Webvan | | | A Bombay Lunch Box | Short Individual HW | |
| | Wed/Thu | 16/17-Feb | Case: American Express Travel | | | | Case write-up | |
| Process re-engineering | Wed/Thu | 23/24-Feb | Case: PATA | PATA Video | | | | |
| | Mon/Tue | 28-Feb/1-Mar | Lecture: Process Re-Engineering + CVS | Reengineering Work | | | | |
| | Wed/Thu | 2/3-Mar | Case: Toyota | | 9.8,10.1-10 | Decoding the DNA of TPS | | |
| Inventory Control | Mon/Tue | 7/8-Mar | Lecture: Inventory 1 | | 2.4-5, 6.4-5, 11.1-7 | | | |
| | Wed/Thu | 9/10-Mar | Lecture: Inventory 2 | | 13.14.1-3 | | | |
| | Mon/Tue | 28/29-Mar | Case: Obermeyer | | 12 | Rocket Science Retailing | Case write-up | |
| | Wed/Thu | 30/31-Mar | Case: HP Deskjet | | | | Short Individual HW | |
| Supply Chain Production Management | Mon/Tue | 4/5-Apr | Lecture: Production Control and SC Design | Dell (Automate) | | ERP Technology Note | | |
| | Wed/Thu | 6/7-Apr | Case: Mark and Spencer vs. Zara | Zara Video | | Fast, Global & Enrepr. | Goal report | |
| | Mon/Tue | 11/12-Apr | Case: HP vs. Dell | Dell Video | | | | |
| | Wed/Thu | 13/14-Apr | Case: Barilla | | 16 | Made to Measure | | |
| | Wed/Thu | 20/21-Apr | Lecture: Quality | Hank Kolb | 9.1-6 | Berwick, What is Sigma 6? | | |
| Revenue Management | Mon/Tue | 25/26-Apr | Case: Break.com | | | | | |
| | Wed/Thu | 27/28-Apr | Lecture: Revenue Management 1 | Varian | | | | |
| | Mon/Tue | 2/3-May | Lecture: Revenue Management 2 | Neelastine Shumsky | 15.1-15.3 | | | |
| | Wed/Thu | 4/5-May | Case: TNG | | | | Retailer report | |
| | Mon/Tue | 9/10-May | Case: Video Vault | | 16.3-16.5 | | | |
| | Wed/Thu | 11/12-May | Course Wrap-up | | | | Simulation report | |

Course Goals

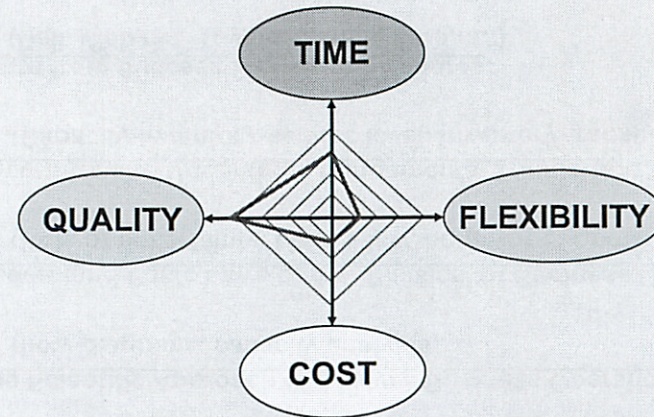
1. Use Scientific Approach to Analyze Business Operations:
(flow-diagrams, capacity analysis,...)
2. Understand Basic Laws of the 'Physics' of Business Operations:
(Role of uncertainty, Little's law, behavior of queues,...)
3. Recognize and Understand Fundamental Tradeoffs:
(Capacity-inventory-service level, inventory-transportation,...)
4. Learn from Success Stories and Failures:
(Dell, Webvan, Toyota, Barilla, Zara,...)

5/12

Strategy = Develop Goals & Capabilities

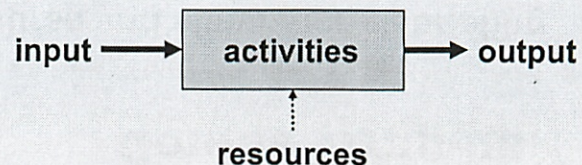


Operational Tradeoffs



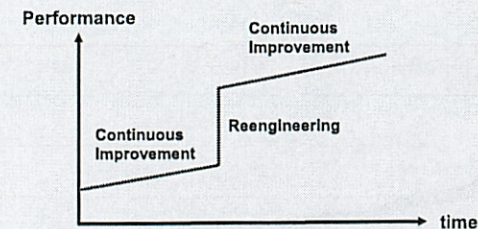
OM Definition: The Process View

- **Operations Management** is the activity of designing and managing processes in order to achieve results of value to the various stakeholders of an enterprise
- A **Process** is a set of coordinated activities relying on various resources to transform inputs into outputs



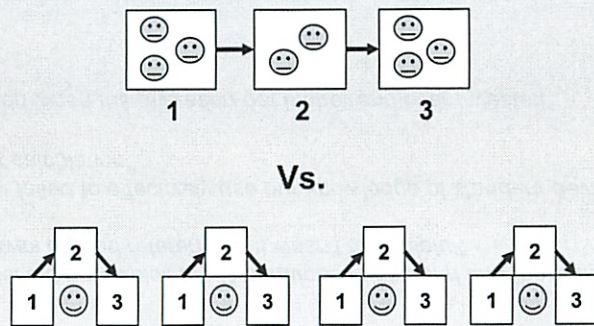
Processes, Processes, Processes

- Focus on the organization of work, not its substance
- Reengineering can yield dramatic performance improvement

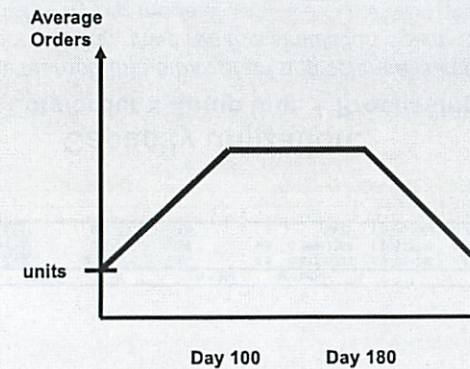


End-to-End Principle

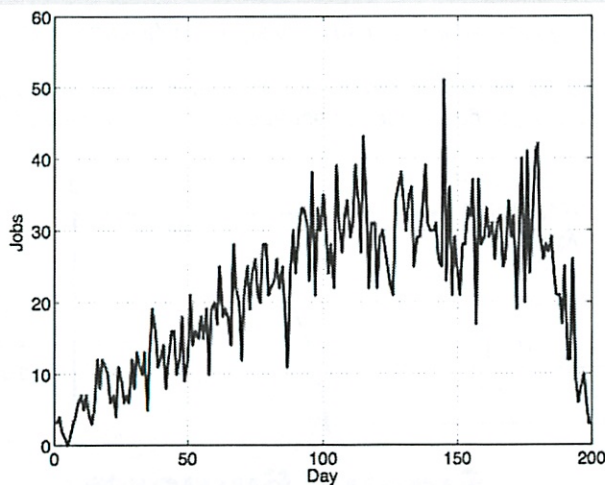
➔ *Organize around outcomes, not tasks*



Predictable Variability



Unpredictable Variability



Source: 2nd Littlefield Simulation

Congestion Analysis Tools

Build-Up Diagrams

- Predictable Variability
- $\lambda(t) - \mu(t) > 0$ o.k.
- Short Run Analysis
- Variable rates o.k.
- assumes workflow is continuous and deterministic

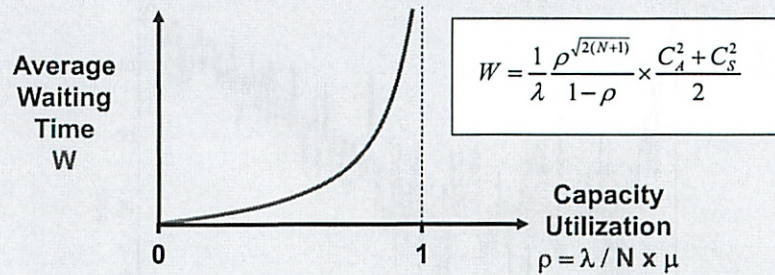
Queuing Theory

- Unpredictable Variability
- $\lambda/\mu < 1$ only
- Long Run Analysis
- Fixed rates only
- stochastic analysis with inter-arrival and service time distributions

All other cases ➔

Simulation / Experiments

Queuing Theory

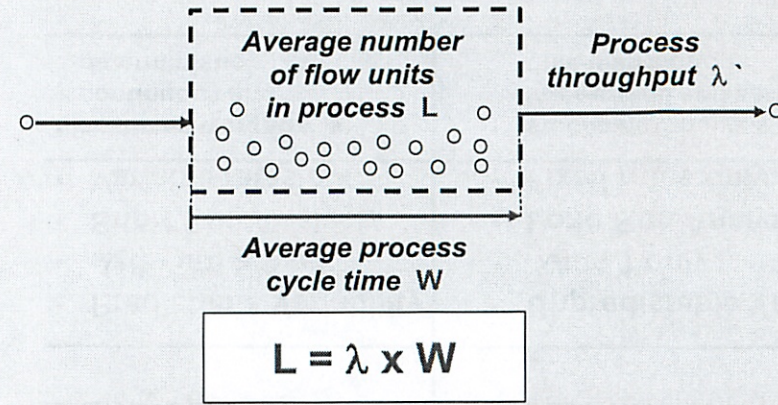


"What we did not realize was the importance of not working at full capacity since variability on the system would increment the queue time exponentially."

"Maybe having extra capacity would have helped us compensate for the peaks in demand."

"Contrary to The Goal, in the simulation reducing batch size did not seem to have strong benefits. It did reduce the idling time of our machines in station 3, boosting our capacity utilization to 1. But I don't think the net effect was positive."

Process Physics: Little's Law



- "We tried applying G/G/N formula, but could not seem to relate the length of the queue to wait time (in retrospect this was a silly mistake, as we saw how easy it is to come Little's Law with G/G/N in the PATA case). Feeling stumped, we decided we needed 50% more capacity on average than our maximum demand, so we multiplied our projected need for machine #3 by 1.5...."

And Queuing Practice

"...our model did not exploit the fluctuations in demand and the 'concept of queues'. It was a good reference but wasn't too helpful"

"...we again failed to effectively use our knowledge of standard deviation process times in our calculation"

"We panicked when the utilization got higher and over invested"

Capacity Analysis

| | # Batches | Lambda | Mu | N | N * Mu | Utilization | L | W | Processing | Total |
|-----------|-----------|--------|------|----|--------|-------------|------------|------------|------------|------------|
| Station 1 | 3 | 3.75 | 0.25 | 18 | 4.5 | 0.83333333 | 1.95004785 | 0.52001276 | 4 | 4.52001276 |
| Station 2 | 3 | 7.5 | 0.5 | 19 | 9.5 | 0.78947368 | 1.06512346 | 0.14201646 | 2 | 2.14201646 |
| Station 3 | 3 | 3.75 | 0.5 | 10 | 5 | 0.75 | 1.03763682 | 0.27670315 | 2 | 2.27670315 |
| | | | | | | | | | 11 | 11.938732 |
| | | | | | | | | | TARGET | 14 |

Capacity utilization:

$$\rho = \lambda / N \times (\# \text{ Lots/order} \times \text{Setup time} + \text{Processing Time})^{-1}$$

"although we have learned that a mix of art and science is important in operational decision making, if we ran this simulation again, we would follow the numbers predicted by our models"

"The goal of machine purchase is to have sufficient capacity in the system to minimize delays in processing and generate maximum throughput. However, machines are highly capital intensive."

"Unless costs are prohibitive, buy capacity early if you think you will need it later. Extra capacity early ensures you can meet all orders..."

...Among Other Approaches

"we were also injured by an impulsive order of too many machines near the end" / "we ended up with too few machines in round 1, then binged"

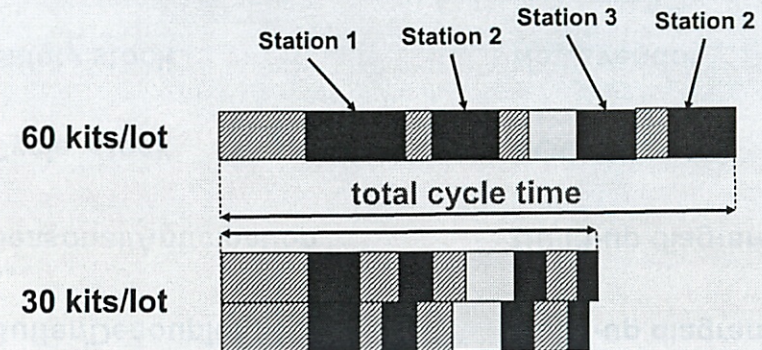
"our approach was reasonable, except the timing of our decision was suboptimal"

"we found ourselves into troubles when the demand was suddenly jumping above our predictions"

"...we bought machines for the stations where utilization was getting closer to 100%..."

"Without having a concrete strategy...we were led to rely on impromptu judgment calls throughout the game."

Cycle Time Analysis



"Despite what Jonah says, halving the batch size is not always the best idea. One must consider the station setup times."

"We also believed that splitting jobs into multiple batches would not be beneficial because of the long setup time per lot at station 3. One lot of 60 units would require 1.5666 hours to process while one lot of 6 units would require 1.5066 hours. This savings of 0.06 hour is negligible [...]."

And More Queuing Practice

"...our model did not exploit the fluctuations in demand and the 'concept of queues'. It was a good reference but wasn't too helpful"

"...we again failed to effectively use our knowledge of standard deviation process times in our calculation"

"We panicked when the utilization got higher and over invested"

Capacity Analysis

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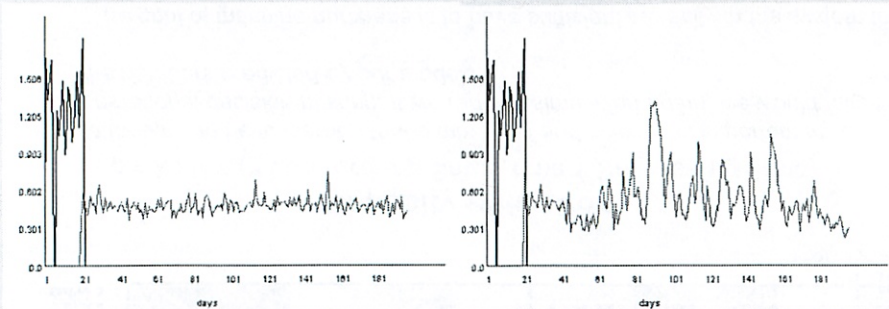
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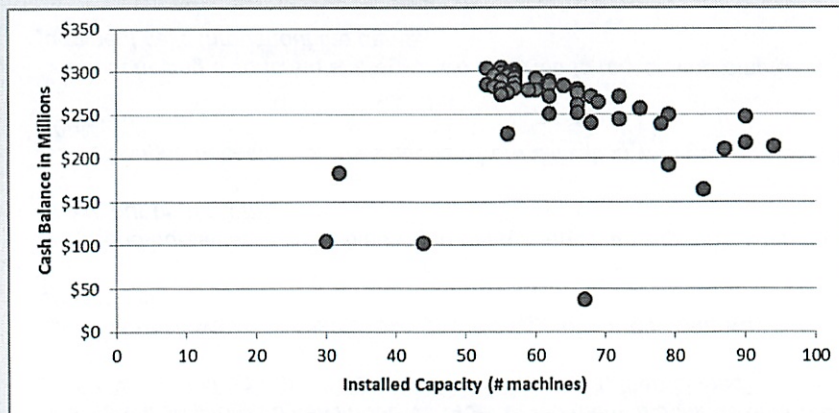
When to Buy Machines?



"Our strategy suggested we wake up at 4am the next day, run a regression, plug the updated parameters to the model and buy machines. Therefore, we bought all the machines beforehand"

"... this strategy did not work very well because at times our forecasted demand and utilization rates were much lower than we saw in practice. Then, we would go into reactionary mode and add machines"

Max Capacity



Source: 2nd Littlefield Simulation

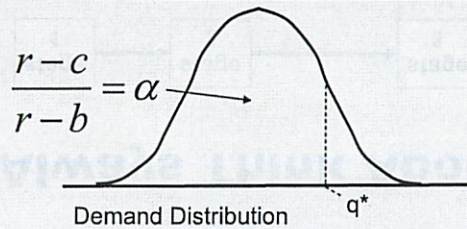
Why Hold Inventory? How Much?

| Type of Inventory | Decision Tool |
|-----------------------|-------------------|
| Buffer/Decoupling | Build-up diagrams |
| Seasonal/Anticipation | Build-up diagrams |
| Cycle stock | EOQ |
| Safety stock | Newsvendor |
| Pipeline | Little's Law |

News vendor Formula

$$\underbrace{P(D \leq q^*)}_{\text{In-Stock Probability}} = \frac{r-c}{r-b} = \frac{r-c}{\underbrace{(r-c)}_{\text{cost of understocking}} + \underbrace{(c-b)}_{\text{cost of overstocking}}} = \frac{u}{u+o}$$

$$q^* - E[D] = \text{safety stock}$$

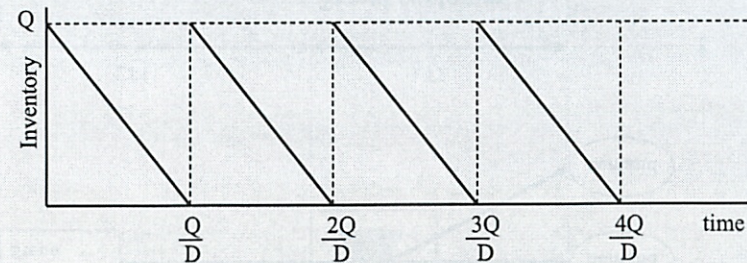


Remark: If D is Normal(μ, σ),

$$q^* = \mu + k \cdot \sigma \text{ with}$$

| | |
|-------------------|------------------------|
| $\alpha = 95\%$ | $\rightarrow k = 1.64$ |
| $\alpha = 99\%$ | $\rightarrow k = 2.32$ |
| $\alpha = 99.9\%$ | $\rightarrow k = 3.09$ |

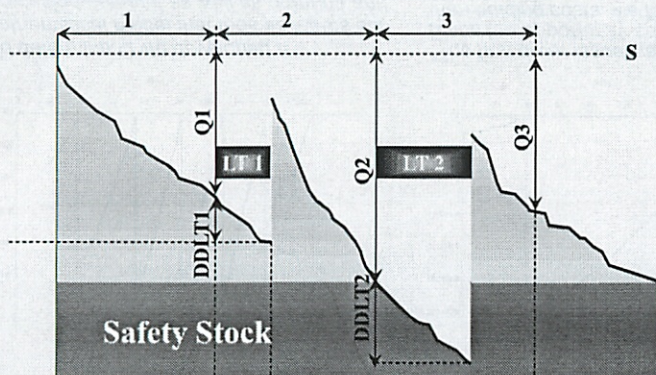
EOQ Formula



$$Q^* = \sqrt{\frac{2DF}{CH}}, \quad T^* = \sqrt{\frac{2F}{DCH}}$$

Periodic Review System

➡ "order back to S every review period"



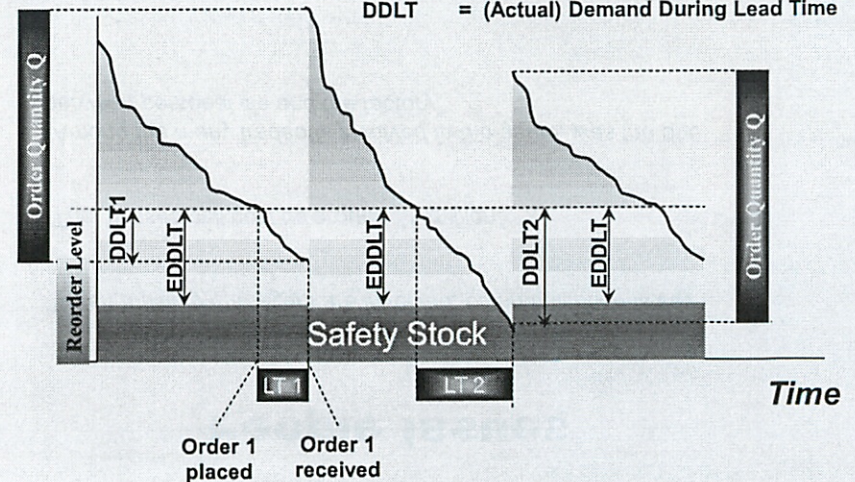
LT = Lead Time
T = Cycle Time or Review Period
DDLT = Actual Demand During Lead Time
Q_i = Order Size
S = Order Up To Level

Order 1 placed
Order 1 received

Continuous Review System

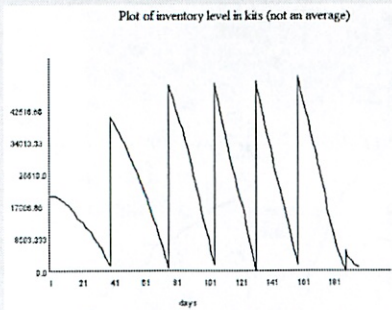
Inventory

LT = Lead Time
EDDLT = Expected Demand During Lead Time
DDLT = (Actual) Demand During Lead Time

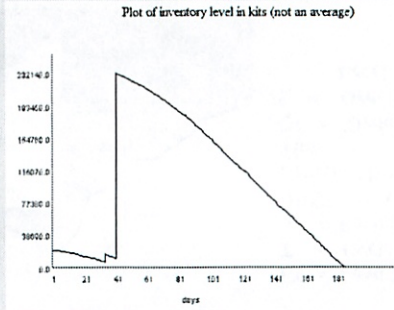


Order 1 placed
Order 1 received

How Much to Order?



"To determine Q we developed a mathematical model that took as inputs our forecasted demand as well as ordering and holding costs. Close to reaching the order point R, Q was calculated by running Excel's Solver to minimize cost"



"The first order issue was not to stock out. Since the opportunity cost was much higher than holding costs, we filled up the warehouse from day 20"

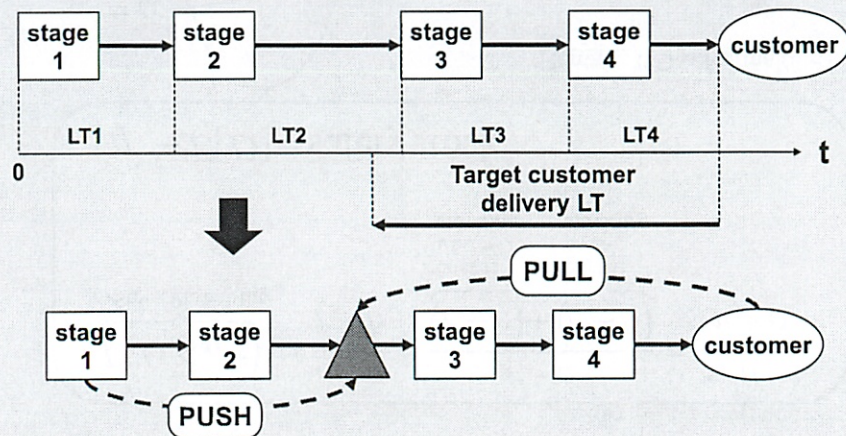
People Issues

"When multiple managers are involved, communication is key"

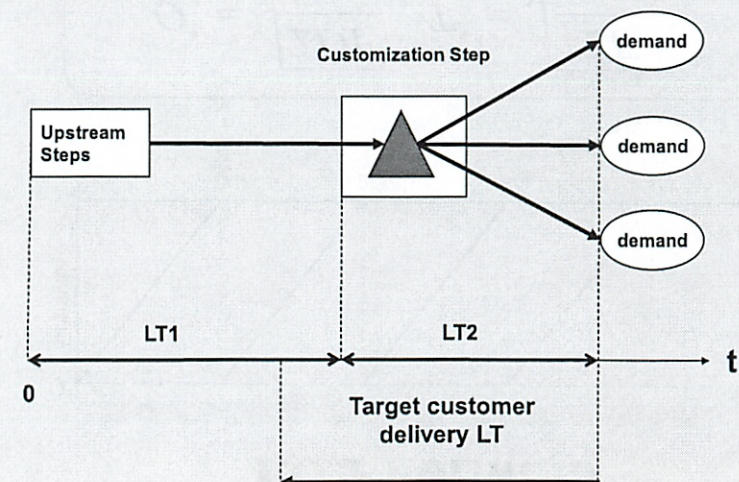
"That missed call cost us around \$5 million"

"Among the many tradeoffs involved in the game, was the one between personal life and the factory"

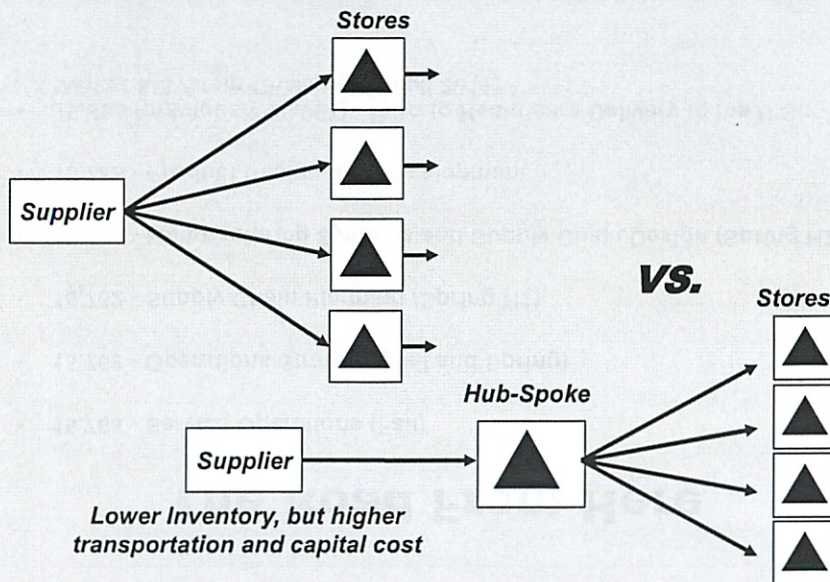
Always Think About the System



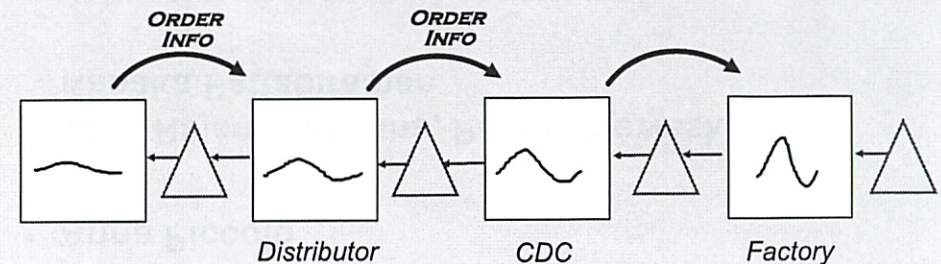
Delayed Differentiation



Supply Chain Design: Risk Pooling



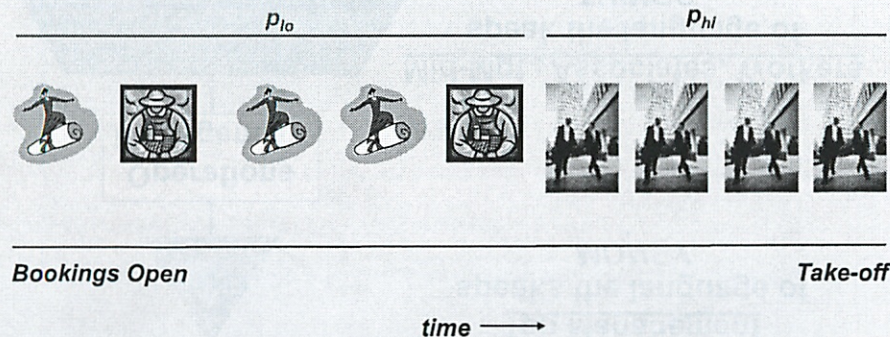
Always Think About the System



"Local optimization leads to global disharmony"

Revenue Management

"Operationalizing Price Discrimination"



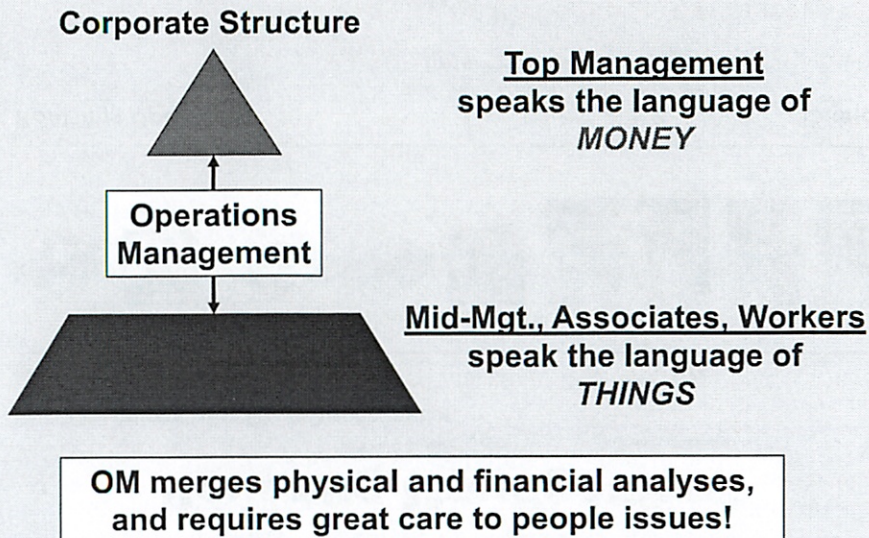
RM =

Higher Revenues + Mitigating Wasted Inventory + Smoothing Demand + ...

Stories



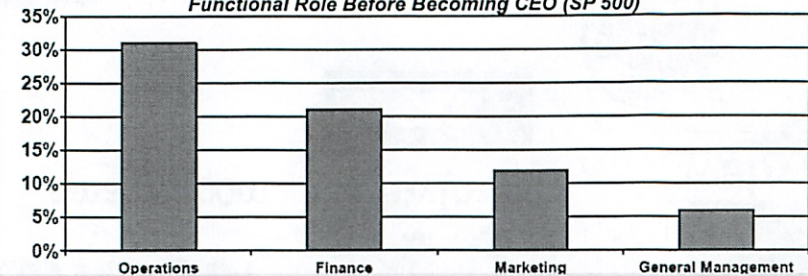
A Translation Challenge



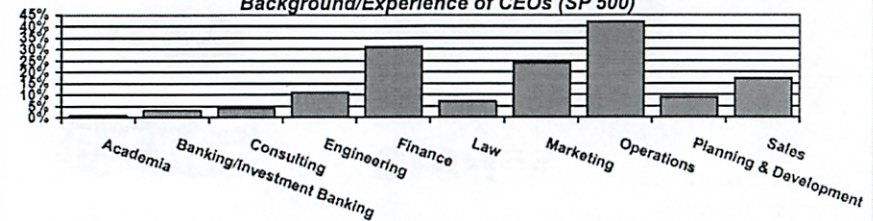
Career Paths

SpencerStuart 2008

Functional Role Before Becoming CEO (SP 500)



Background/Experience of CEOs (SP 500)



The Road From Here

- 15.768 - Service Operations (Fall)
- 15.769 - Operations Strategy (Fall and Spring)
- 15.762 - Supply Chain Planning (Spring H1)
- 15.763 - Manufacturing Systems and Supply Chain Design (Spring H2)
- 15.783 - Product Design and Development
- 15.S03 (previously 15.967) - Intro to Healthcare Delivery in the U.S.: Market & System Challenges (Fall 2011)

Final Thanks

- Anna Piccolo
- TAs: Rajan Prasanna, Puneet Newaskar, Kanaka Pattabiraman

Do Keep in Touch and...
GOOD LUCK!!!