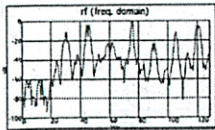
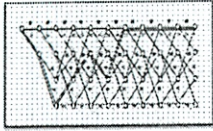
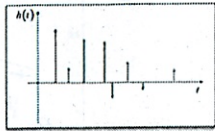


Rematch 4/4



INTRODUCTION TO BECS II DIGITAL COMMUNICATION SYSTEMS

6.02 Spring 2011 Lecture #15

- frequency response
- LTI systems with "zeros"
- filters

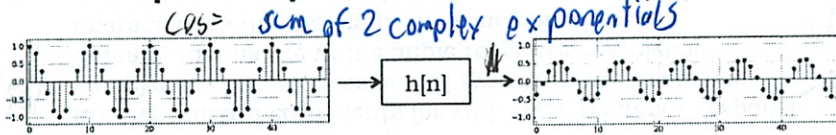
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Last time signals
This " systems - freq

pack diff transmissions
in diff freqs

Sinusoidal

Complex Exponentials and LTI Systems



Frequency division multiplexing depends on an interesting property of LTI channels:

if the channel input $x[n]$ is a complex exponential of a given amplitude, frequency and phase, the response will be a complex exponential at the same frequency, although the amplitude and phase may be altered. As we'll see, the change in amplitude and phase will, in general, depend on the frequency of the input.

Let's prove this to be true...

in time domain - unit sample response

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Lecture 15, Slide #3

From Last Time

spectral coefficients $\Rightarrow$ time

$$x[n] = \sum_{k=-\infty}^{\infty} a_k e^{jk\left(\frac{2\pi}{N}\right)n}$$

Synthesis equation

$$a_k = \frac{1}{N} \sum_{n=-\infty}^{\infty} x[n] e^{-jk\left(\frac{2\pi}{N}\right)n}$$

Analysis equation

think in terms of freq

-not oscilloscope traces
-freq domain

- $x[n]$ and a_k are both periodic with period N
- $2\pi/N$ radians/sample is the fundamental frequency. Complex exponentials in Fourier series equations have frequencies which are some harmonic of $2\pi/N$ - 1 cycle in N time
- If $x[n]$ is real, $a_{-k} = a_k^*$ (i.e., they are complex conjugates)
- a_0 is the average of the $x[n]$

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Use domain that is easiest for that given time

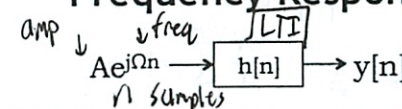
will go through 1 complete cycle



so $2\pi/N = \text{freq}$
everything else is harmonic of this

if $k=2$ - 2 the steps in period

Frequency Response - everything harmonic of freq



Using the convolution sum we can compute the system's response to a complex exponential as input:

$$\begin{aligned} y[n] &= \sum_m h[m] x[n-m] \\ &= \sum_m h[m] A e^{j\Omega(n-m)} \\ &= A e^{j\Omega n} \sum_m h[m] e^{-j\Omega m} \\ &= x[n] H(e^{j\Omega}) \end{aligned}$$

give it name

where we've defined the frequency response of a system as

completely characterizes sys in freq domain

$$H(e^{j\Omega}) \equiv \sum_m h[m] e^{-j\Omega m}$$

calc for a certain Ω
get a complex #
phase shift + amp change

at freq Ω

6.02 Spring 2011 Reminds us it's the response for complex exponentials Lecture 15, Slide #4

If wrote program to duplicate figures in this lecture
 you would be quiz

Try some examples

Another Way to Characterize LTI Systems

Unit Sample and Response

Unit sample, periodic w/ N time steps

$$\delta[n] \rightarrow H(e^{j\Omega}) \rightarrow h[n]$$

Unit sample response

$$x[n] = \sum_{k=-\infty}^{\infty} a_k e^{jk\frac{2\pi}{N}n} \rightarrow H(e^{j\Omega}) \rightarrow y[n] = \sum_{k=-\infty}^{\infty} a_k H(e^{jk\frac{2\pi}{N}}) e^{jk\frac{2\pi}{N}n}$$

each component

The frequency response tells us how the system will affect each of the spectral coefficients that determine the input. As you can see from the equation above

$$b_k = a_k H(e^{jk\frac{2\pi}{N}})$$

spectral coefficients
 here are a_k modified by H

are the spectral coefficients for $y[n]$. The frequency response completely characterizes an LTI system in the frequency domain, just as the unit sample response completely characterizes the system in the time domain.

know how amp changes
 how phase changes

scale by freq
 response at that freq

We can compute the (periodic) spectral coefficients for the (periodic) unit sample:

$$a_k = \frac{1}{N} \sum_{n=-\infty}^{\infty} x[n] e^{-jk\frac{2\pi}{N}n} = \frac{1}{N} x[0] e^{-jk\frac{2\pi}{N}0} = \frac{1}{N}$$

everything else = 0

Now use our new formula for the (periodic) system response from the previous slide:

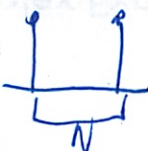
$$h[n] = \sum_{k=-\infty}^{\infty} \frac{1}{N} H(e^{jk\frac{2\pi}{N}}) e^{jk\frac{2\pi}{N}n}$$

This is the synthesis equation!

how to compute unit sample resp
 if have freq response
 $H \rightarrow h$

compute unit
 sample response
 w/ freq response

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Spectral Coefficients

amplitude/magnitude

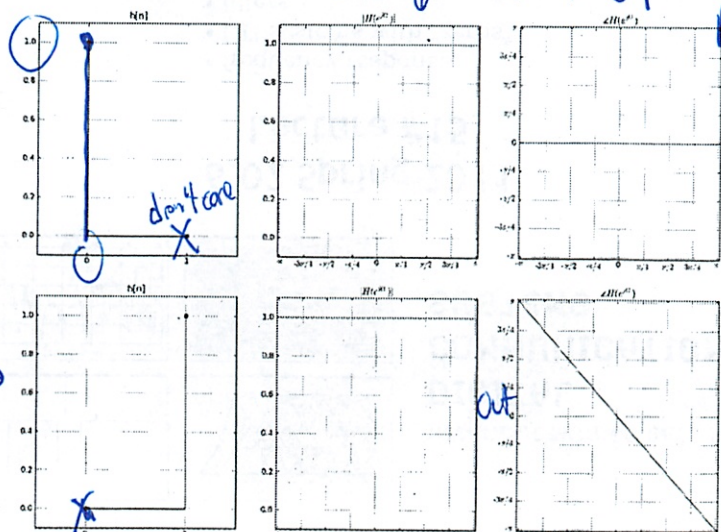
Example $h[n]$ and $H(e^{j\Omega})$

phase angle/phase

add
 N

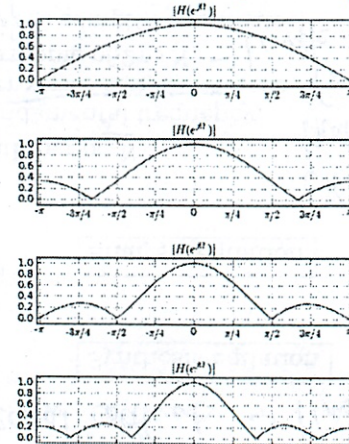
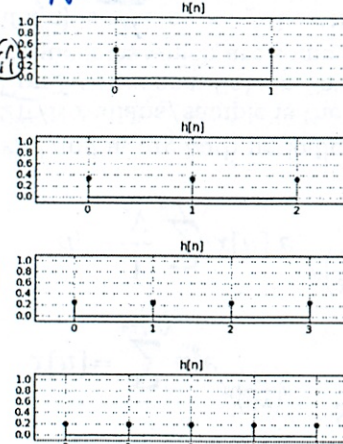
Moving Averages

becomes output



nothing changes about
 Symbol

going 0, 1, 0, 1
 (Here graphs always seem weird to me)
 So what would it look like
 changing by π rad each time step



doing moving average

throws away part of edge - high freq
 - the high freq!

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What is freq response of such a system?
 as avg over more points - avg out more + more of high freq

Slide 48

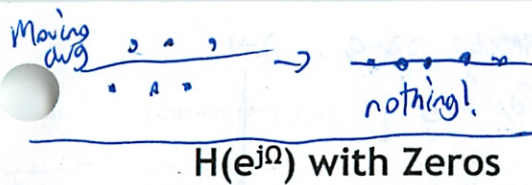
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would get
 $y[n] = x[n]$

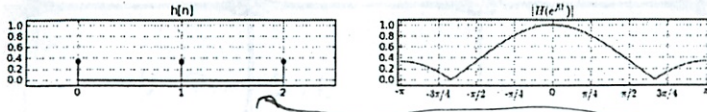
freq

changing by π rad each time step

Lecture 15, Slide 48



for 3 pts
0 happens at
specific point
Can we mess w/ heights
to get 0
anywhere?



$$H(e^{j\Omega}) = \sum_m h[m]e^{-j\Omega m} = h[0]e^{-j\Omega 0} + h[1]e^{-j\Omega 1} + h[2]e^{-j\Omega 2}$$

adding

$$= h[0] + h[1](e^{-j\Omega}) + h[2](e^{-j\Omega})^2$$

looks quadratic

Hmm. A quadratic equation with two roots at frequency $\pm\varphi$:

$$H(e^{j\Omega}) = (e^{j\Omega} - e^{j\varphi})(e^{j\Omega} - e^{-j\varphi})$$

goes to 0 at $\pm\varphi$

$$= (e^{j\Omega})^2 - (e^{j\varphi} + e^{-j\varphi})(e^{j\Omega}) + e^{j\varphi}e^{-j\varphi}$$

$$= (e^{j\Omega})^2 - 2\cos(\varphi)(e^{j\Omega}) + 1$$

looks quadratic

Matching terms in the two equations, we see that an LTI system would have a frequency response that went to zero at $\pm\varphi$ if

$$h[0]=1, h[1]=-2\cos(\varphi) \text{ and } h[2]=1.$$

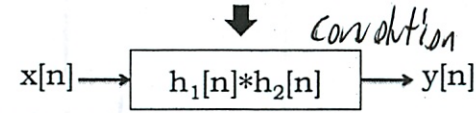
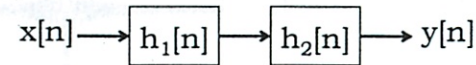
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Lecture 16, Slide #9

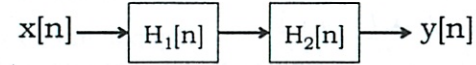
want to be able to filter

Series Interconnection of LTI Systems

From Lecture 4:



How about:



multiplication

← has 1 0

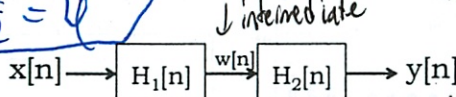
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Lecture 15, Slide #10

Can you
set roots
where you
want by
setting φ



Series Interconnection of LTI Systems



$$w[n] = \sum_{k=-\infty}^{\infty} a_k H_1(e^{jk\frac{2\pi}{N}}) e^{jk\frac{2\pi}{N}n} \equiv \sum_{k=-\infty}^{\infty} b_k e^{jk\frac{2\pi}{N}n}$$

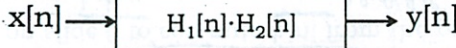
spectral coefficient scaled

$$y[n] = \sum_{k=-\infty}^{\infty} b_k H_2(e^{jk\frac{2\pi}{N}}) e^{jk\frac{2\pi}{N}n} = \sum_{k=-\infty}^{\infty} a_k H_1(e^{jk\frac{2\pi}{N}}) H_2(e^{jk\frac{2\pi}{N}}) e^{jk\frac{2\pi}{N}n}$$

expand at

spectral coeff

freq response



Frequency response of two LTI systems in series is the term-by-term product of the individual frequency responses.

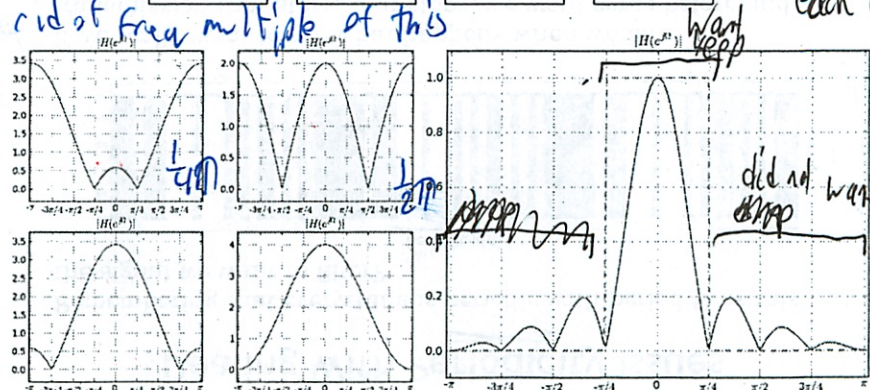
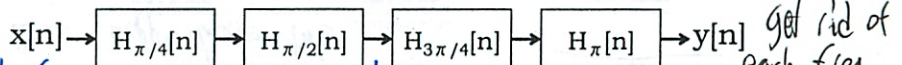
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Lecture 15, Slide #11

Convolution
time domain
→ mult. in
freq domain

A Poor Man's Low-pass Filter

Suppose we wanted a low-pass filter with a cutoff frequency of $\pi/4$.



get rid of freq multiple of this

get rid of each freq

want keep

didn't want

want

what we got

multiply all together

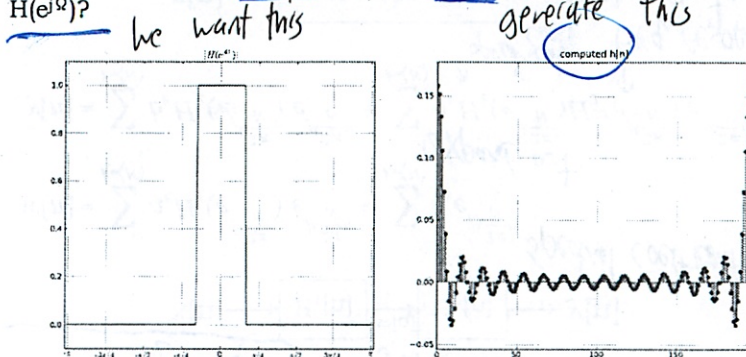
approx composition

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Lecture 15, Slide #12

Wait! Maybe This Will Work Better...

Suppose we draw the frequency response we want and then use the equation on slide 6 to compute $h[n]$ from the proposed $H(e^{j\omega})$?



*Is that the sample response for our perfect low pass filter
→ yes + no*

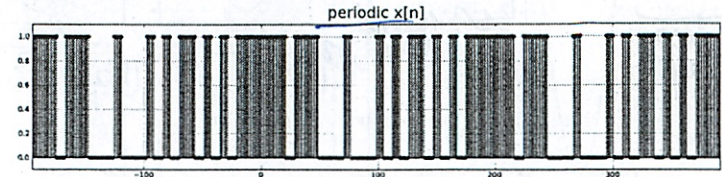
Example from previous lecture: $N=196$, cutoff at $\pm k=15$.

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Lecture 15, Slide #13

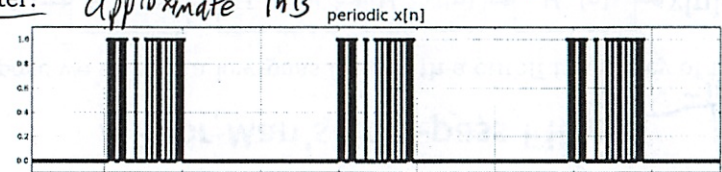
Dealing With Periodicity Issues

Remembering that everything is periodic with period N , is this the signal we want to filter?



copied over + over

If we really want to see what happens when we filter a transmission that starts and stops, we want zeros before and after: *approximate this*



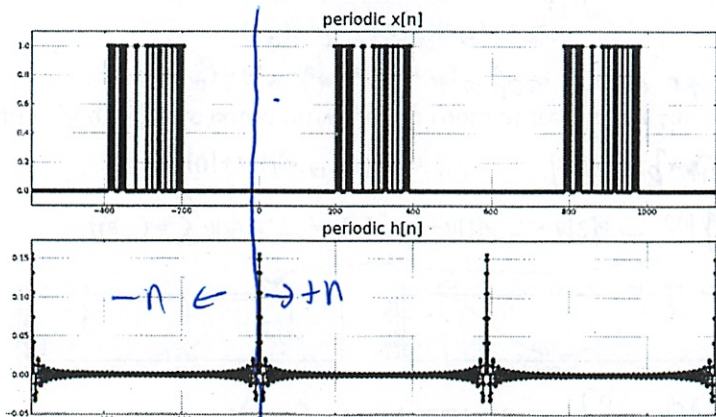
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Lecture 15, Slide #14

Actually hopping to lowpass filter this approx by sticking in extra 0's

Updated Filtering Plan

Now that N has grown because of the zero padding, we have to recompute our $h[n]$ using the larger N :



Non-causal $h[n]$!

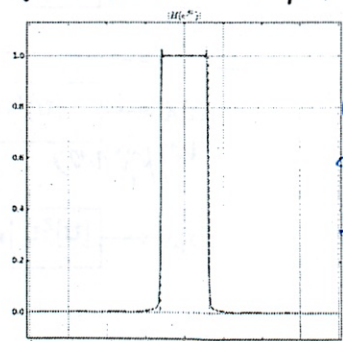
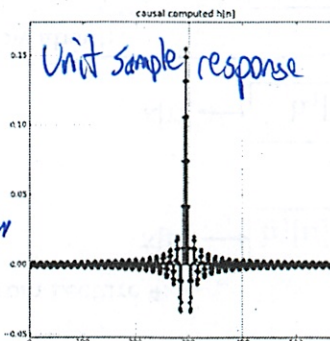
It's freq response I want since replication - since periodic in time

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Lecture 15, Slide #15

Computed $h[n]$ for Low-pass Filter

If you're hung up on causality (which admittedly is useful for real-time signal processing), we can make a causal $h[n]$ by adding an $N/2$ sample delay.



look what freq kept thrown away

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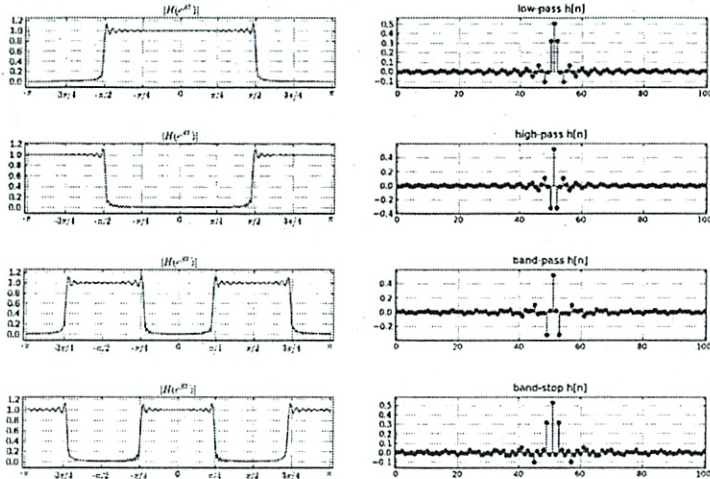
google "FIR filter"

does a good job stopping things

Lecture 15, Slide #16

If access to whole thing - can jump back + forth
 - would be non-causal

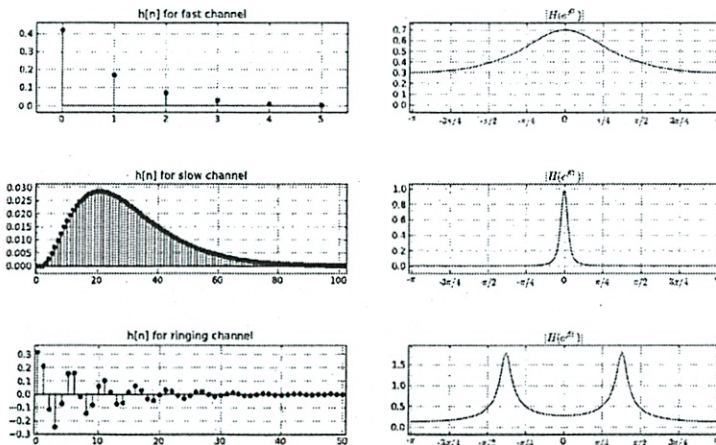
Useful Filters



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Lecture 15, Slide #17

Frequency Response of Channels



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Lecture 15, Slide #19

not losing high freq! protected that's why expensive - so not attenuated

The Need for Speed

$$x[n] = \sum_{k=-N}^N a_k e^{jk\left(\frac{2\pi}{N}\right)n} \quad a_k = \frac{1}{N} \sum_{n=-N}^N x[n] e^{-jk\left(\frac{2\pi}{N}\right)n}$$

Computing these series involves $O(N^2)$ operations - when N gets large, the computations get very slow....

Happily, in 1965 Cooley and Tukey published a fast method for computing the Fourier transform (aka FFT, IFFT), rediscovering a technique known to Gauss. This method takes $O(N \log N)$ operations.

$$N = 1000, N^2 = 1000000 \quad N \log N \approx 10000$$

Caveat: scaling is different for the FFT: the spectral coefficients *aren't* scaled by $1/N$ - that scaling happens on the inverse transform back to the time domain.

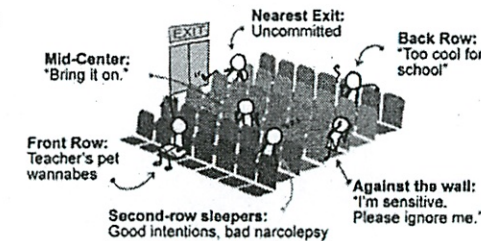
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Lecture 15, Slide #18

FFT right - puts scaling on left
 Computes a_k spectral coefficients

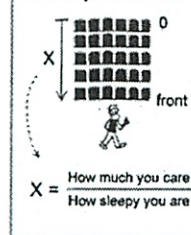
WHERE YOU SIT IN CLASS/SEMINAR

And what it says about you:



WWW.PHDCOMICS.COM

Proximity to Lecturer:



$$X = \frac{\text{How much you care}}{\text{How sleepy you are}}$$

Lecture 15, Slide #20

$$F = \frac{2\pi}{N} = \text{fund freq}$$

others are a harmonic of

'if $x[n]$ is real $a_k = a_k^*$ (complex conjugates)

but are symmetrical - so real

$$a_0 = \text{avg of } x[n]$$

6.02 Recitation

3/31

- all signals can be represented by harmonics
- time $\leftrightarrow$ freq domain

$x[n]$ "periodic"

$$x[n] = \sum_k a_k e^{j\Omega_k n} \quad \text{alt representation of seq}$$

$$\therefore N \dots k \in \langle N \rangle$$

$$\Omega_k = \frac{2\pi}{N} \cdot k$$

Why are we doing this?

LTI systems - if have signal w/ certain freq

$$\tilde{x}[n] = A \cdot \underbrace{e^{j\Omega n}}_{\text{just one harmonic}} \rightarrow \boxed{\text{LTI}} \rightarrow B \cdot e^{j\Omega n}$$

$$\frac{B}{A} = H(e^{j\Omega})$$

$\uparrow$ characteristic
of freq response

$$\text{input } x[n] \rightarrow \boxed{} \rightarrow \text{output } y[n]$$

$$a_k e^{j\Omega_k n} \rightarrow \boxed{} \rightarrow a_k H(e^{j\Omega_k}) e^{j\Omega_k n}$$

$\downarrow$ LTI does something - constant

②

Freq same

- only multiplier changes

Before we did convolving

Now we are doing this

same thing!

just how we are thinking about it changes

FCC rules: don't time split

each use assigned a freq

↳ belongs to that band

can transmit all the time on that band

Our ears only hear certain freq

- so are like filters in this class

Channel



Only 1 channel is the world

Each use on a diff freq
- ~~the~~ radio just one channel

③

$$\hat{x}[n] = A e^{j\Omega n}$$

$$\hat{y}[n] = \sum_m h[m] x[n-m]$$

$$= \sum_m h[m] A e^{j\Omega(n-m)}$$

$$= \sum_m h[m] (A e^{j\Omega n}) \cdot e^{-j\Omega m}$$

$$= (A e^{j\Omega n}) \left(\sum_m h[m] e^{-j\Omega m} \right)$$

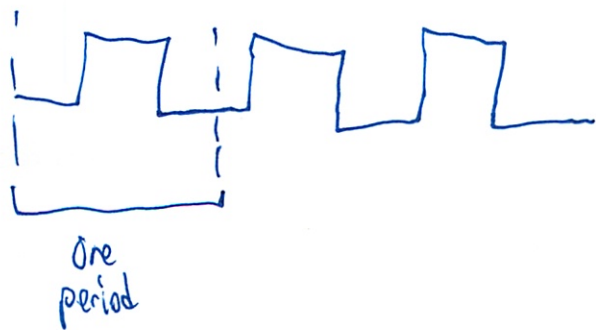
↑
does not
depend on time ← since LTI!

$$\tilde{y}[n] = \tilde{x}[n] \cdot \underbrace{H(e^{j\Omega})}_{\sum_m h[m] e^{-j\Omega m}}$$

This is periodic signals

But real life is not periodic

- This lecture does not repeat over + over forever



4



? have 0s in front + back

? treat each separately

pretend each one is its own periodic signal
Only care for 1 step

1. Decide period $n=100$
2. But diff message each slot
3. $0-5=0$ $94-99=0$
4. $0-99$ as if long periodic seq $\rightarrow$ period = 100
5. When receive only use once
6. Repeat for each period

The 0s taper of the effects

a. Can ya define f_l in terms of h
- above

b. Given small h_s - get f_l

$$h[0] = 1$$

$$h[1] = 0$$

$$h[2] = 1$$

$$h[n] = 0 \text{ for all other } n \text{ values}$$

5

Freq response of channel?

$$H(e^{j\omega}) = h(0) \cdot 1 + h(1) \cdot e^{-j\omega} + h(2) \cdot e^{-2j\omega} + \dots$$

$$\begin{matrix} \cos(e^0) \\ \cos(0) \\ 1 \end{matrix}$$

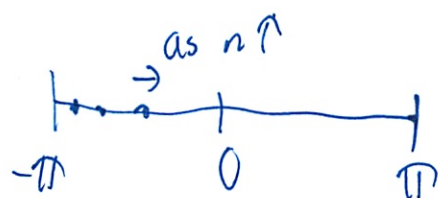
$$= 1 + e^{-2j\omega}$$

e function - nice polynomial dependent

$$\Delta_k = 2\pi/N$$

$$-\frac{N}{2}, \dots, \frac{N}{2} - 1$$

$$-\pi, \dots, \pi$$



Should know H function for $[-\pi, \pi]$ domain

$$H[-\pi, \pi] \rightarrow \mathbb{C}$$

↑ complex #
 $\mathbb{C}$

$$\omega \rightarrow H(e^{j\omega})$$

⑥

other way to write

$$H(x) = 1 + x^{-2}$$

$$= \frac{x^2 + 1}{x^2} \quad \leftarrow \text{way of describing filter}$$

(c) Given this channel, told signal $x[n] = \cos(\omega n) = \frac{1}{2}(e^{j\omega n} + e^{-j\omega n})$

Want $y[n] = 0$ for all n

$\uparrow$
complex
exponential
form

- Sending signal w/ 2 freq components $\omega, -\omega$
- When eval H for that freq, should $= 0$ for all n
- output = input $\cdot H$
- have 2 freq-added $\checkmark$

$\cos(\omega n)$ is not 0 for all n
no matter what ω you choose
 $\omega = 0$ nope $\cos(0) = 1$
 $\omega = \pi$ -nope $\dots = -1$

- So H for those freq must be 0
- Is it feasible for H to have 2 0s
 $\leftarrow$ but will it have symmetric 0s - for both $\omega, -\omega$

7

Basically

$$H(e^{j\omega}) = 0$$

$$H(e^{-j\omega}) = 0$$

Is that possible?

$$|H(e^{j\omega})| = |H(e^{-j\omega})| \quad \leftarrow \text{fact}$$

~~modulus same~~

- symmetric around 0

$$\left(\sum_m \cos(-\omega m) h(m) \right) + j \left(\sum_m \sin(-\omega m) h(m) \right)$$

$$\text{complex \#} = H(e^{j\omega})$$

$$H(e^{-j\omega}) = \cos(-\omega m) + j \sin(-\omega m)$$

$$\sqrt{(\quad)^2 + (\quad)^2}$$

$\leftarrow$ will not change for $\pm, -\omega$
since symmetric

So modulus won't change

Now is there a ω so that

~~$$H(e^{j\omega}) = 0$$~~

do I mean ω ?

$$0 = \cos(\omega m) + j \sin(\omega m)$$

$$\omega = \frac{\pi}{2}$$

$\leftarrow$ tricky - be able to see tricks on the test

⑧

$$e^{-2j\Omega} = -1 \rightarrow \overbrace{\cos(-2\Omega)}^{\text{real}} + j \overbrace{\sin(-2\Omega)}^{\text{imag}} = -1$$

from part b
(still same problem)

$\cos(2\Omega) = -1$? get rid since no imag part for other side

$\Omega \rightarrow \Omega = \frac{\pi}{2}$

2) Find max value of H

$$\begin{aligned} |H(e^{j\Omega})| &= |1 + e^{-2j\Omega}| \\ &= |1 + \cos(2\Omega) - j\sin(2\Omega)| \\ &= \sqrt{(1 + \cos(2\Omega))^2 + (\sin(2\Omega))^2} \\ &= \sqrt{1 + 2\cos(2\Omega) + \underbrace{\cos^2(2\Omega) + \sin^2(2\Omega)}_1} \\ &= \sqrt{2 + 2\cos(2\Omega)} \end{aligned}$$

When is ~~max~~ ~~when~~ of H

~~$\sqrt{2 + 2\cos(2\Omega)}$~~

~~when~~

$$\begin{aligned} \max &= \sqrt{4} \\ \max &= 2 \end{aligned}$$

Checkpoint 6

4/1

Doing this for ~~FDMA~~
freq multiplexing

- need to understand math first

Util = throughput - T_d = length of transmission

Understood wrong

- each person knows who is next

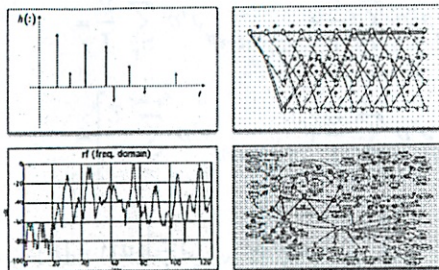
- has to pass token

Think of 1 cycle everyone has opp to talk

- not what I did where cycle was lists of nos
from till someone transmitted

TDMA is a simpler solution

- same thing just on 1 line



INTRODUCTION TO BECS II DIGITAL COMMUNICATION SYSTEMS

6.02 Spring 2011
Lecture #16

- sharing the frequency spectrum
- modulation
- demodulation

freq. division
multiplexing

Quiz 2

4/12

26-100

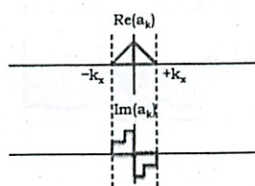
- see website and
old tutorial problems

6.02 Spring 2011

Lecture 16, Slide #1

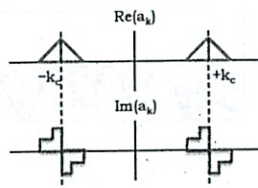
Using Some Piece of the Spectrum

- You have: a band-limited signal $x[n]$ at *baseband* (i.e., centered around 0 frequency).
- You want: the same signal, but centered around some specific frequency $k_c(2\pi/N)$.
- Modulation: convert from baseband up to $k_c(2\pi/N)$
- Demodulation: convert from $k_c(2\pi/N)$ down to baseband



Signal centered at 0

modulation
demodulation



Signal centered at k_c

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Lecture 16, Slide #3

Take signals + move around in spectrum
 f_s , frequency, Ω and k

Various frequency specifications we'll use

- f_s , the sample frequency in samples/sec - radio tells you 102.1 FM
- f , the signal frequency in Hz = cycles/sec
• $-f_s/2 \leq f \leq f_s/2$ limit
- Ω , the angular frequency in radians/sample
• $-\pi \leq \Omega \leq \pi$ convert sample # to radians
- k , the spectral coefficient index
• $-N/2 \leq k \leq N/2$

7π was
⊖

$$\Omega = 2\pi \frac{f}{f_s} = 2\pi \frac{k_\Omega}{N}$$

$\frac{3\pi}{2} = -\frac{\pi}{2}$

Examples: $f_s = 1\text{e6}$ samples/sec, $f = 10$ kHz, $N = 1000$
so $\Omega = .02\pi$ and $k_\Omega = 10$

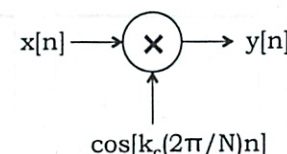
$k = 15$, $N = 100$, $f_s = 1\text{e6}$
so $\Omega = .3\pi$ and $f = 150$ kHz

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Lecture 16, Slide #2

f, f_s don't need to be multiples

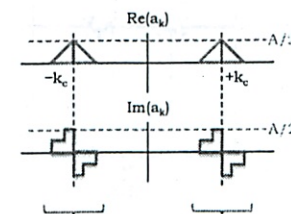
Modulation



For band-limited signal a_k are nonzero only for small range of $\pm k$

$$y[n] = \sum_{k=-k_x}^{k_x} a_k e^{jk \frac{2\pi}{N} n} \left[\frac{1}{2} e^{jk_c \frac{2\pi}{N} n} + \frac{1}{2} e^{-jk_c \frac{2\pi}{N} n} \right]$$

$$= \frac{1}{2} \sum_{k=-k_x}^{k_x} a_k e^{j(k+k_c) \frac{2\pi}{N} n} + \frac{1}{2} \sum_{k=-k_x}^{k_x} a_k e^{j(k-k_c) \frac{2\pi}{N} n}$$



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Lecture 16, Slide #4

$y[n] = x[n] \cdot \cos(k_c \cdot \frac{2\pi}{N} n)$

$= \sum_{k=-k_x}^{k_x} a_k e^{j(k+k_c) \frac{2\pi}{N} n}$

$= \sum_{k=-k_x}^{k_x} a_k e^{j(k+k_c) \frac{2\pi}{N} n}$

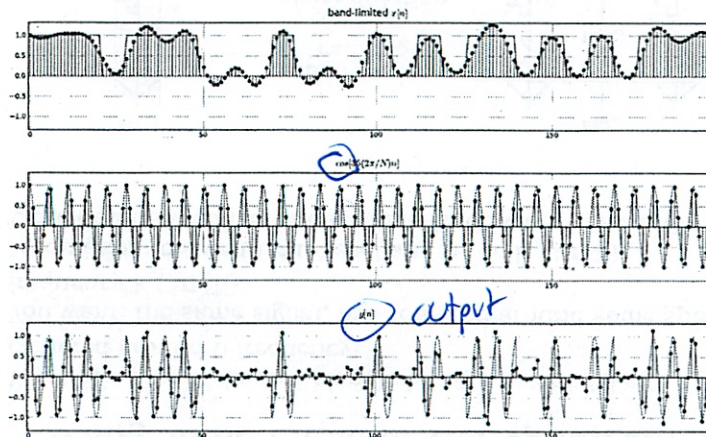


→ flip

$$= \left[\sum_{k=-k_x}^{k_x} a_k e^{j \frac{2\pi}{N} k n} \right] \left[\frac{1}{2} e^{j k_c \frac{2\pi}{N} n} + \frac{1}{2} e^{-j k_c \frac{2\pi}{N} n} \right]$$

Continued
Sep
Sheet

Example: Modulation (time)



original

35 cycles of wave points in N

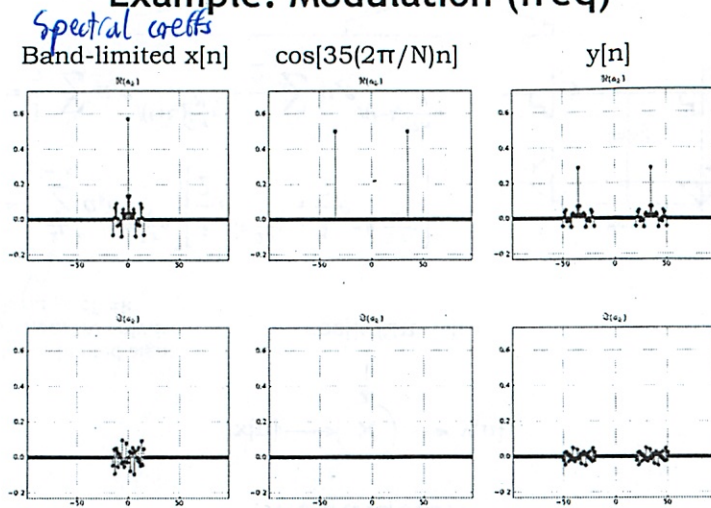
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everytime in = 1
got a burst out
of carrier freq

turn waveform
into spectral coeffs

Lecture 16, Slide #5

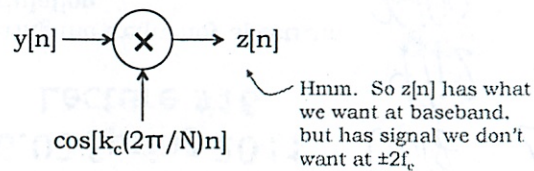
Example: Modulation (freq)



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Lecture 16, Slide #6

Demodulation



$$z[n] = y[n] \left[\frac{1}{2} e^{j k_c \frac{2\pi}{N} n} + \frac{1}{2} e^{-j k_c \frac{2\pi}{N} n} \right]$$

$$= \left[\frac{1}{2} \sum_{k=-k_x}^{k_x} a_k e^{j(k+k_c) \frac{2\pi}{N} n} + \frac{1}{2} \sum_{k=-k_x}^{k_x} a_k e^{j(k-k_c) \frac{2\pi}{N} n} \right] \left[\frac{1}{2} e^{j k_c \frac{2\pi}{N} n} + \frac{1}{2} e^{-j k_c \frac{2\pi}{N} n} \right]$$

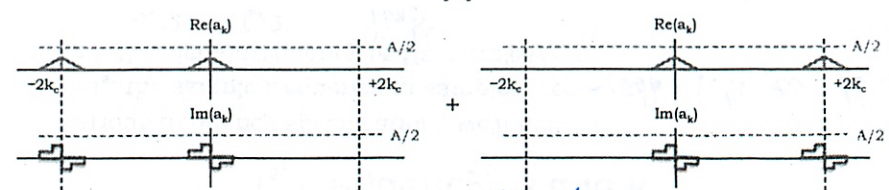
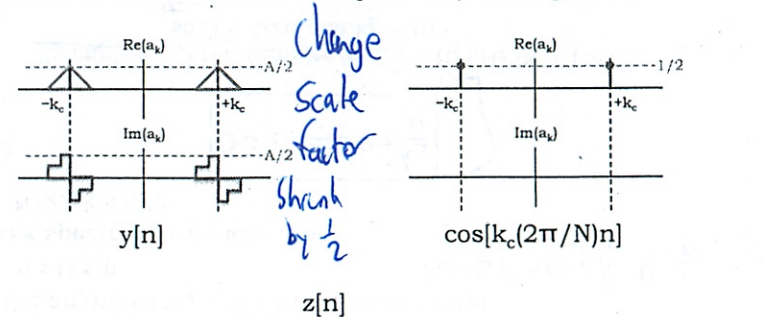
$$= \frac{1}{4} \sum_{k=-k_x}^{k_x} a_k e^{j(k+2k_c) \frac{2\pi}{N} n} + \frac{1}{2} \sum_{k=-k_x}^{k_x} a_k e^{j k \frac{2\pi}{N} n} + \frac{1}{4} \sum_{k=-k_x}^{k_x} a_k e^{j(k-2k_c) \frac{2\pi}{N} n}$$

What we want

Lecture 16, Slide #7

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Demodulation Frequency Diagram

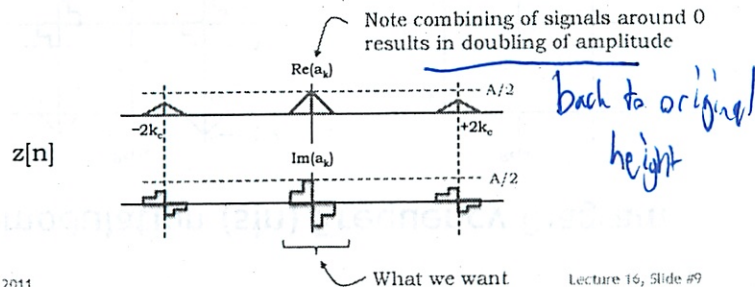
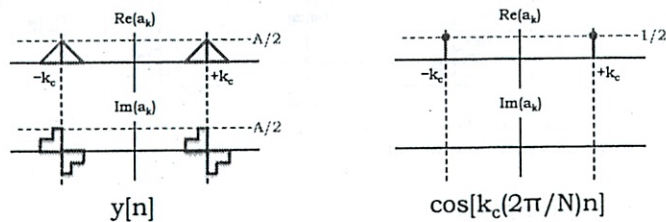


add together
for final spectrum

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Lecture 16, Slide #8

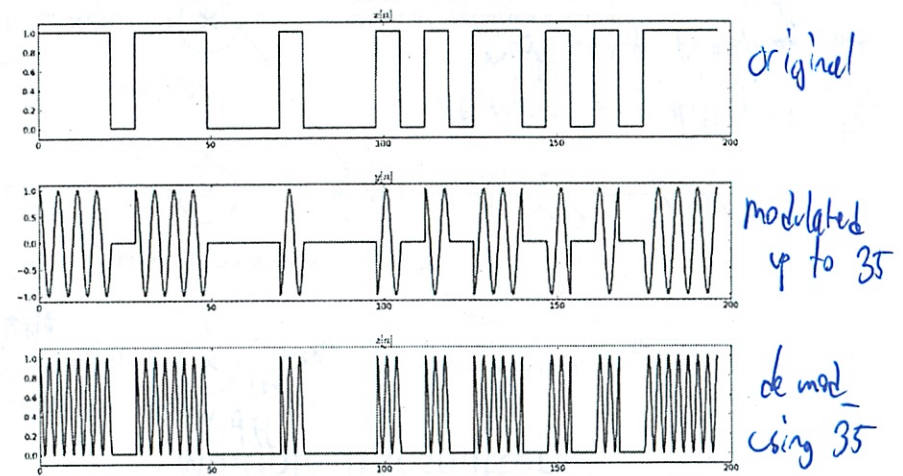
Demodulation Frequency Diagram



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Lecture 16, Slide #9

Example: Demodulation (time)



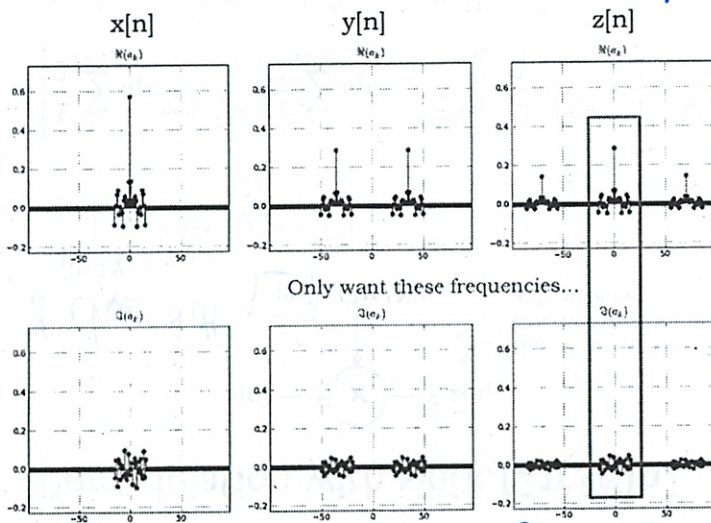
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Showing idealized signals

Lecture 16, Slide #10

filled in waveform!

Example: Demodulation (freq) *Spectrum involves*

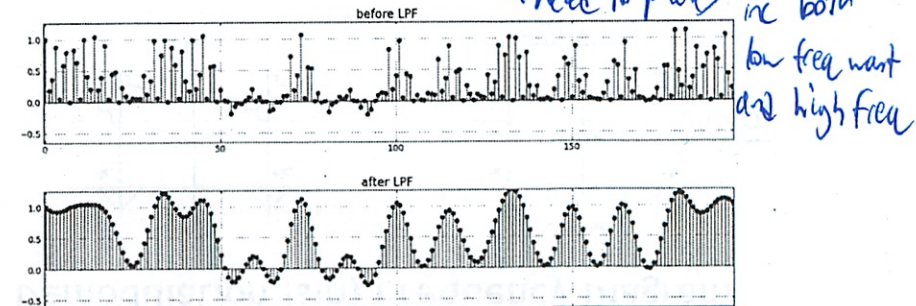
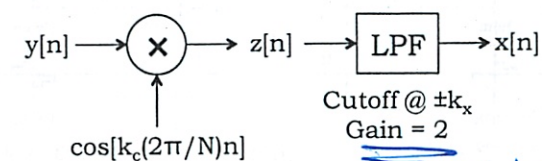


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Lecture 16, Slide #11

get rid of this - w/ low pass filter

Demodulation + LPF



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Lecture 16, Slide #12

pick freq want to "tune in" demodulate to base band - filter to only signal you want

decoded w/ same phase

Demodulation with $\sin[k_c(2\pi/N)n]$

what if chose diff phase?

Hmm. So $z[n]$ no longer has the signal we want at baseband!

$$z[n] = y[n] \left[-\frac{j}{2} e^{jk_c \frac{2\pi}{N} n} + \frac{j}{2} e^{-jk_c \frac{2\pi}{N} n} \right]$$

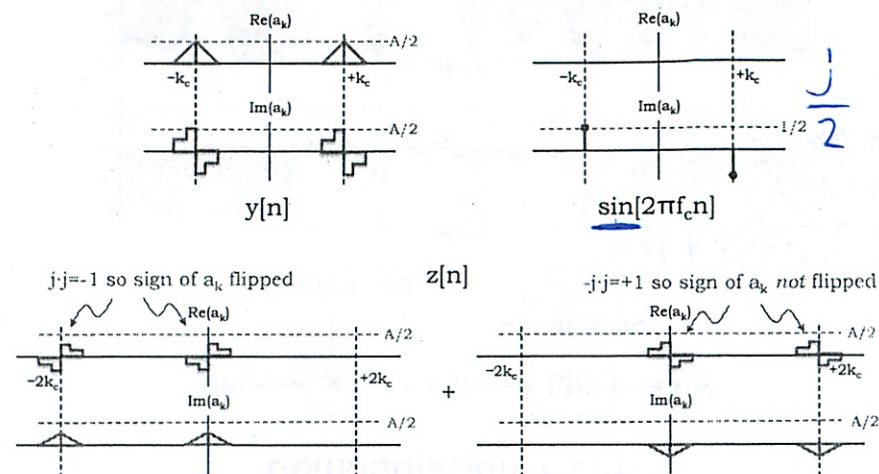
$$= \left[\frac{1}{2} \sum_{k=-k_x}^{k_x} a_k e^{j(k+k_c) \frac{2\pi}{N} n} + \frac{1}{2} \sum_{k=-k_x}^{k_x} a_k e^{j(k-k_c) \frac{2\pi}{N} n} \right] \left[-\frac{j}{2} e^{jk_c \frac{2\pi}{N} n} + \frac{j}{2} e^{-jk_c \frac{2\pi}{N} n} \right]$$

$$= -\frac{j}{4} \sum_{k=-k_x}^{k_x} a_k e^{j(k+2k_c) \frac{2\pi}{N} n} + \frac{j}{4} \sum_{k=-k_x}^{k_x} a_k e^{j(k-2k_c) \frac{2\pi}{N} n}$$

Oops. no baseband signal!

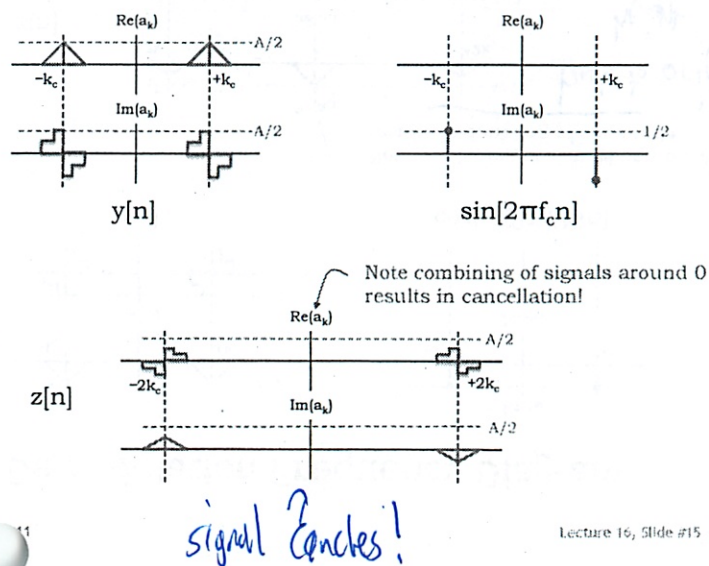
6.02 Spring 2011 Lecture 16, Slide #13

Demodulation (sin) Frequency Diagram

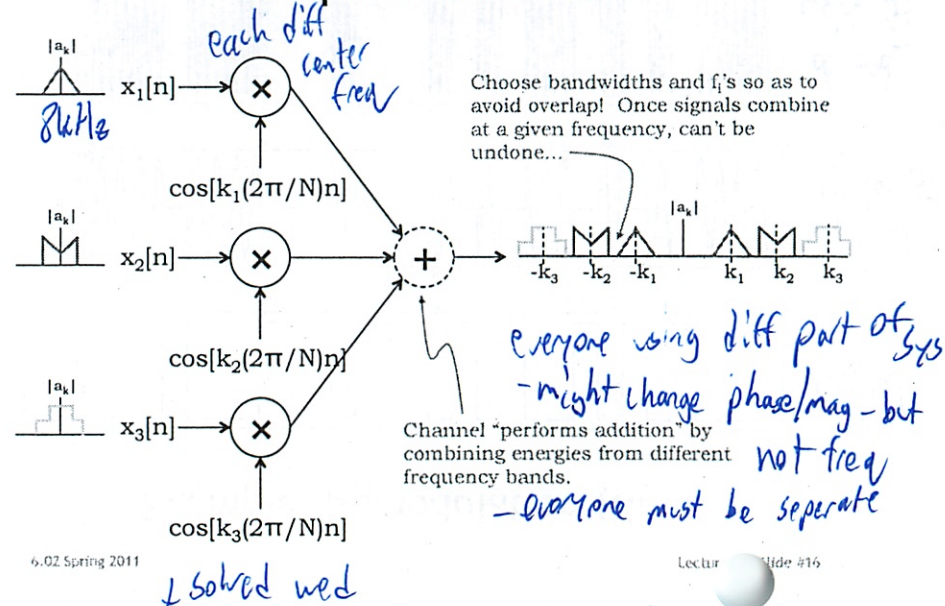


All real $\rightarrow$ img
img $\rightarrow$ real
flipped (-1)

Demodulation (sin) Frequency Diagram



Multiple Transmitters



Everyone would need to agree when $t=0$! But this is hard to be in phase

Lecture 16 Addendum

$$= \frac{1}{2} \sum_k a_k e^{j(k+k_c) \frac{2\pi}{N} n} + \frac{1}{2} \sum_k a_k e^{j(k-k_c) \frac{2\pi}{N} n}$$

Look at some examples

 is original

Demo

Peaks are diff radio stations

"Tune" to one

— pull at base band signal

Need to be exactly in center

Sounds weird if b/w stations

All of this is happening in real time

WP Carrier wave

- modulated w/ an input signal to carry info
- you say its center freq

Cutoff freq - boundary in freq response

- Energy begins to be ↓

Freq response - measure of system's output spectrum in response to input signal

depends on the item
magnitude + phase vs freq
w/ test signal

Fourier series

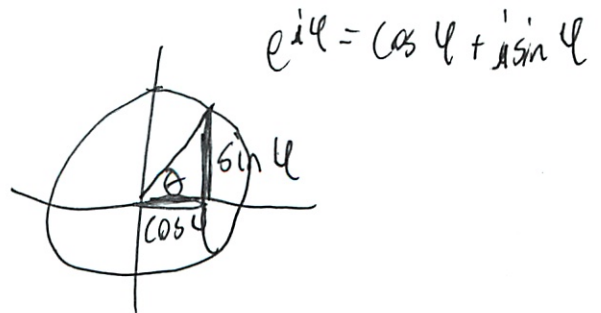
- decompose periodic fn into sum of (possibly ∞)
Simple oscillating functions named sines + cosines
(or complex exponentials)

Complex Exponential = Euler's formula

$$e^{ix} = \cos x + i \sin x$$

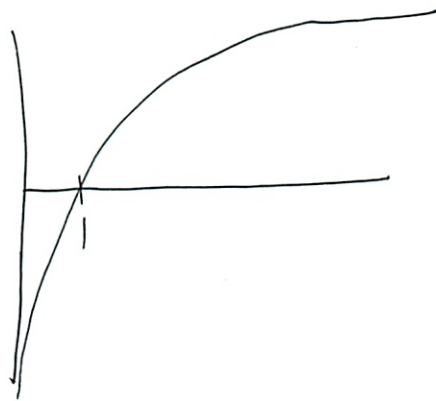
* i = imaginary unit *

e = base of natural log



②

Natural log = area under curve $y = \frac{1}{x}$ from 1 to e



$$= \int_1^e \frac{1}{x} dx$$

$$e^{\ln x} = x$$

$$\ln(e^x) = x$$

Complex logs

- multiplicative property still works

Imaginary #s - number that gives $\ominus$ result when squared

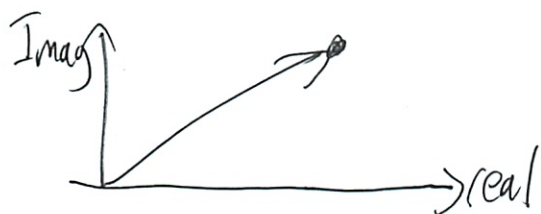
i = imaginary unit

$$i^2 = -1$$

$\underbrace{a}_{\text{real part}} + \underbrace{bi}_{\text{imag part}} \in \text{Complex \#}$

③

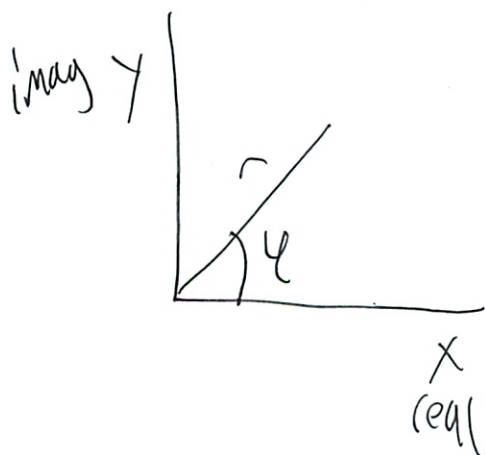
Complex IF - real part and imag part



So can solve $x^2 + 1 = 0$
 $x^2 = -1$
 $x = \pm i$ since $i^2 = -1$

Can add geometrically

Can express in polar form



$$z = x + yi$$

↓ so

$$r = |z| = \sqrt{x^2 + y^2}$$

~~φ = arctan(y/x)~~

$$\phi = \arctan\left(\frac{y}{x}\right) \quad \text{if } x > 0$$

$$= \quad \quad +\pi \quad \text{if } x < 0 \text{ and } y \geq 0$$

$$= \quad \quad -\pi \quad \text{if } x < 0 \text{ and } y < 0$$

$$z = r(\cos \phi + i \sin \phi)$$

$$= \frac{\pi}{2} \quad \text{if } x = 0 \text{ and } y > 0$$

$$= -\frac{\pi}{2} \quad \text{if } x = 0 \text{ and } y < 0$$

$$= \text{und} \quad \text{if } x = 0 \text{ and } y = 0$$

④

Euler's Formula

$$\frac{1}{1+x^2} = \frac{1}{2} \left(\frac{1}{1-ix} + \frac{1}{1+ix} \right)$$

Fourier Series

- Study of f = Fourier analysis
- partial diff eq

Diffeq

- unknown fn for 1 or several variables that relate function of itself + deriv
- (so solving simultaneously?)

Partial Diff Eq

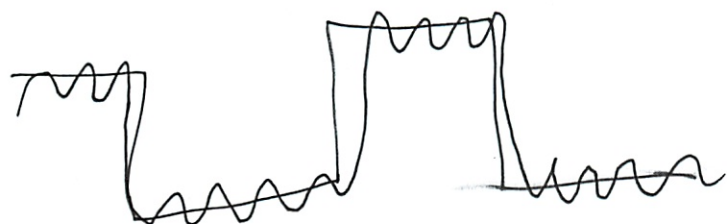
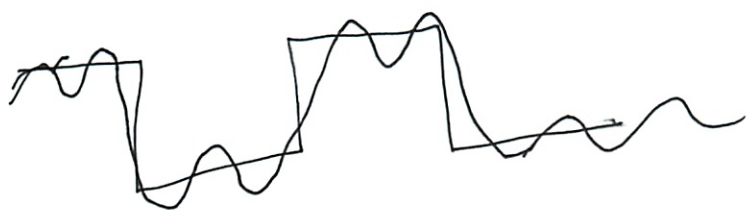
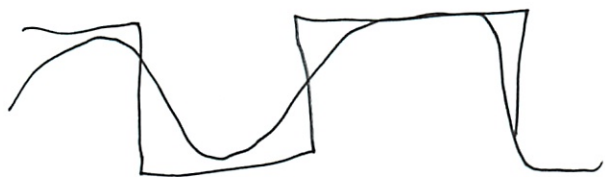
- w/ partial derivatives

Partial deriv

- deriv w/ respect to one variable
 - others held constant
-

⑤ Fourier series - originally heat
- but anything sinusoidal

So like an approx for square wave



Fourier analysis - general fns represented as sum of simpler
trig functions

- analysis - breaking up

- Synthesis - putting together

Fourier transforms - is a list of possible transforms

Discrete Fourier Transform - transforms 1 fn to another

- called the freq domain representation

Freq domain - just chart in terms of freq, not time

(6)

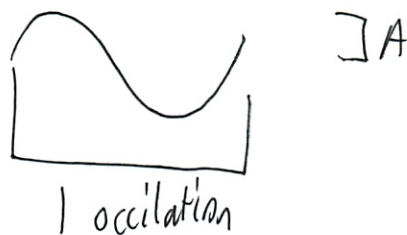
Discrete F. Trans.

- sample discretely

$$N_k = \sum_{n=0}^{N-1} x_n e^{-\frac{2\pi i}{N} kn}$$

↑ did in (excitation)

Freq ω = # oscillations per time



phase - where in cycle it begins

↔ move left + right

Quiz - 1 week from today

Lectures 16-15
 last wed

Modulation + Filter Design

Last time LTI channel

- in terms $h[]$ - time domain

$$x[] \rightarrow h[] \rightarrow y[]$$

$\uparrow$ h convolved w/ x

but we are writing
 - for each freq

$$x[] = \sum a_k e^{j\omega_k n}$$

$\downarrow$

$$y[] = \sum_k a_k H(e^{j\omega_k}) \cdot e^{j\omega_k n}$$

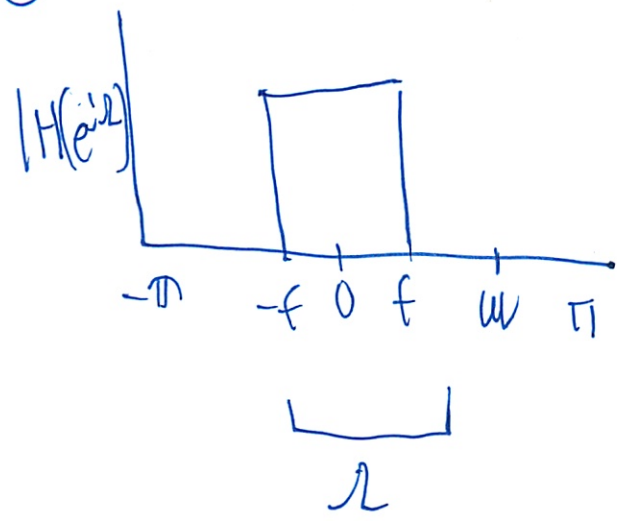
$\uparrow$
 Channel freq response
 $\sum_{m=-\infty}^{\infty} h(m) e^{-j\omega m}$

Can we design a good channel? Filter design

$|H(e^{j\omega})|$ Channel's freq response



②



$$x = \sum_{n \in [-f, f]} a_n e^{j\omega n}$$

But some noise gets added
- high freq

$$z(n) = \underset{\substack{\uparrow \\ \text{what receive}}}{x(n)} + \underset{\substack{\uparrow \\ \text{transmitted}}}{N(n)} \quad \underset{\substack{\uparrow \\ \text{noise}}}{b_m \cdot e^{j\omega m n}}$$

$$= \sum_{n \in [-f, f]} a_n e^{j\omega n} + b_m e^{j\omega m n}$$

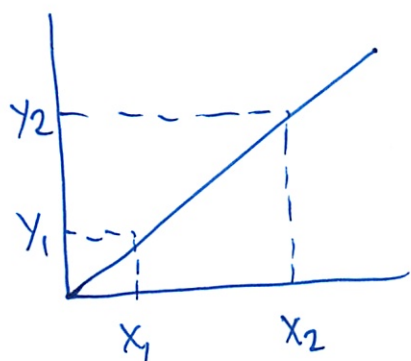
$\uparrow$
throw this out
w/ a filter

Can design a filter as an LTI channel

- choose $h()$ so that its freq response has a certain behavior

③

In HS, we did curve fitting of a line



$$y = Ax + B$$

$$y_1 = Ax_1 + B$$

$$y_2 = Ax_2 + B$$

) Solve A, B

Will do pattern matching for $h()$

$$H(e^{j2\pi k}) = \sum_{m=-\infty}^{\infty} h(m) e^{-j2\pi km}$$

$$H(e^{j2\pi}) = \sum h(m) (e^{-j2\pi})^m$$

$$H(x) = \sum h(m) x^m$$

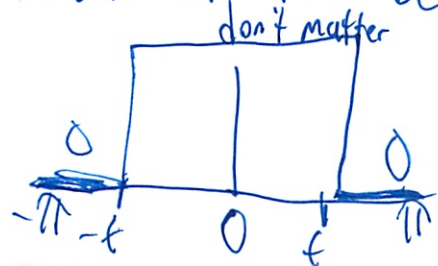
$$x = e^{-j2\pi}$$

) it's a polynomial!

Want to fit a polynomial to get a certain behavior

Can use numpy fitting function

- want it to be 0 at certain points



want it to have roots here
many points

④

could also do a more constructive simple manner
- like in lecture

If had a quadratic, Want 0 at A, B. Real

$$g(x) = \text{quadratic} = \alpha x^2 + \beta x + \gamma$$

$$\text{Want } g(a) = 0 \quad g(b) = 0$$

One such one is

$$(x-a)(x-b)$$

Now suppose want $g(a) = g(b) = g(c) = 0$

$$(x-a)(x-b)(x-c)$$

Pick at a few values



$$\underbrace{(x - e^{-j\omega})}_{\substack{\uparrow \\ e^{-j\omega}}} \underbrace{(x - e^{j\omega})}_{\text{1st filter}} \underbrace{(x - e^{-j\omega_1})(x - e^{j\omega_2}) \dots (x - e^{-j\omega_n})(x - e^{j\omega_n})}_{\text{2nd filter}}$$

The more points you have, the better the approx.

5

When put filter in series $\rightarrow$ multiply

$$(x - e^{-j\omega}) (x - e^{j\omega}) \rightarrow (x - e^{-j\omega_1}) (x - e^{j\omega_1}) \rightarrow \dots$$

$$(x - e^{j\omega_k}) (x - e^{-j\omega_k})$$

So this is same as previous filter

What should its small h s be?

Quadratic expansion
 $H(x) = \sum_{n=-\infty}^{\infty} h(n) x^n$
 $x = e^{j\omega}$

$$x^2 - (e^{j\omega} - e^{-j\omega})x + 1$$

$$h(2) = 1$$

$$h(1) = -2 \cos(\omega)$$

$$h(0) = 1$$

Only powers that are there read off coefficients

$$e^{jx} = \cos x + j \sin x$$

$$e^{-jx} = \cos(-x) + j \sin(-x)$$

$$e^{jx} + e^{-jx} = 2 \cos(x)$$

Often this seems so technical - need to step back + see bigger pic



Could do in time domain

- Convolve 1 by 1
- too much convolution!

⑥

There's using polynomials to find a fit algebraically for a particular response

Add 0 padding to overcome periodicity

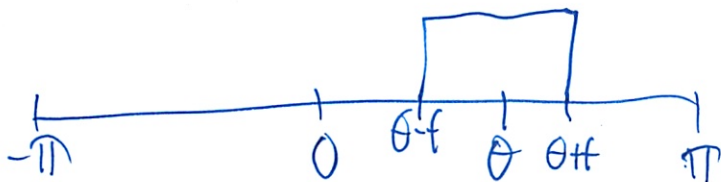
Modulation

If all you care about a certain freq band $-f \rightarrow f$

- Use a filter

But what if want to tune into 2 things?

Related to modulation



First design normal filter, centered around 0

Then modulate over $\rightarrow$ to be centered around θ

$$x[n] = a_2 e^{j\omega n}$$

$\omega \in [-f, f]$

$$\text{Multiply by } \cos(\theta n) = \frac{1}{2}(e^{j\theta n} + e^{-j\theta n})$$

7

Resulting output

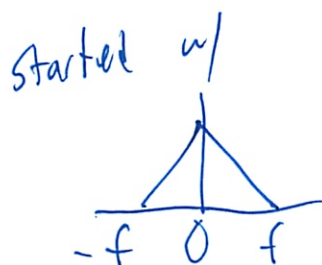
$$y[n] = x[n] \cdot \cos(\theta n)$$

$$= \left(\sum_{\ell} a_{\ell} e^{j\ell n} \right) \left(e^{j\theta n} + e^{-j\theta n} \right) \cdot \frac{1}{2}$$

2 shifted by $\pm \theta$

$$= \frac{1}{2} \sum_{\ell} a_{\ell} e^{j(\ell+\theta)n} + \frac{1}{2} \sum_{\ell} a_{\ell} e^{j(\ell-\theta)n}$$

shifted in 2 parts
(split into 2 pieces)



$\cdot \cos()$



both showed up

- real part and imag part
↑ focusing on real part

So shifting

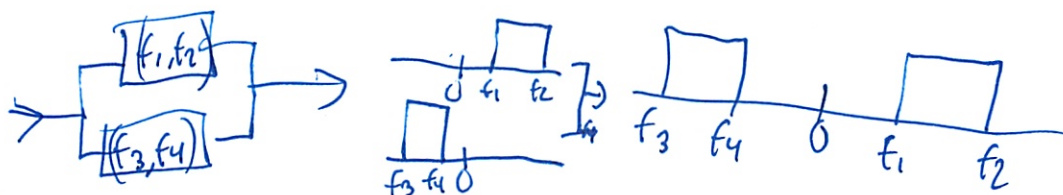
~~by~~ $\cdot e^{-j\theta n}$

then use a normal filter

8

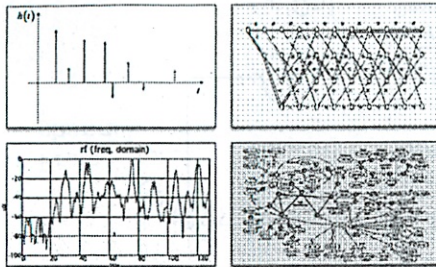
Modulation/filter design kinda the same thing

Filters in parallel



They are like gatekeepers

If don't get through one, try the other!



INTRODUCTION TO BECS II DIGITAL COMMUNICATION SYSTEMS

6.02 Spring 2011 Lecture #17

- mismatch of rcvr's freq & phase
- quadrature demod
- BPSK, QPSK, DQPSK

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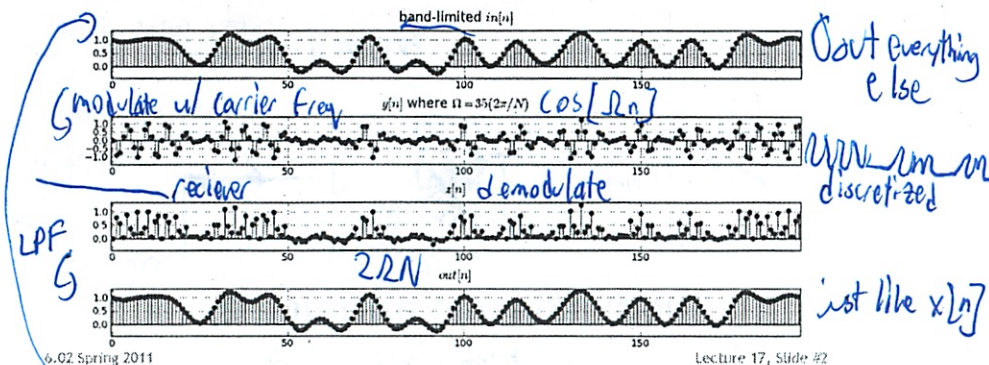
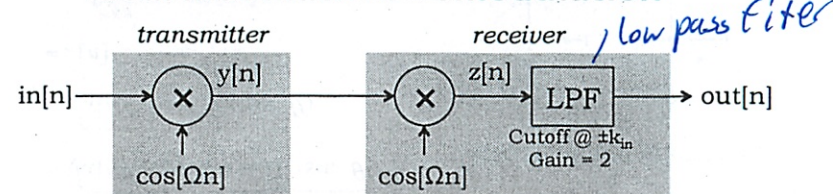
No lecture man

Quiz Tue
7:30-9:30
26-100

Lecture 17, Slide #1

Man's lecture

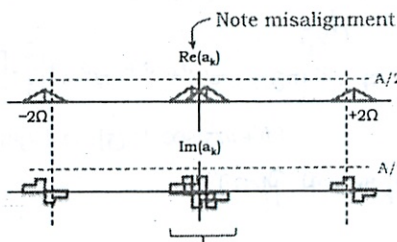
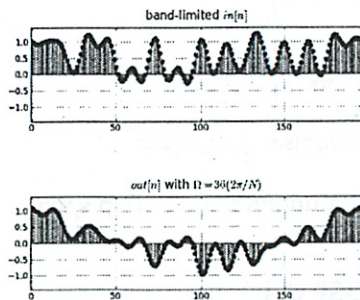
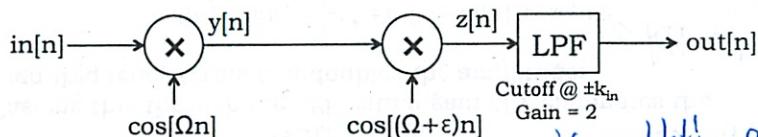
Ideal Modulation/Demodulation



6.02 Spring 2011

Lecture 17, Slide #2

Frequency Error in Demodulator



Baseband k's not correct
Combine amplitudes from different k's!

Lecture 17, Slide #3

6.02 Spring 2011

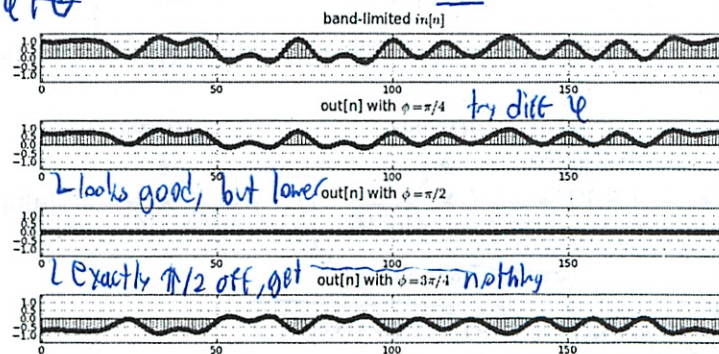
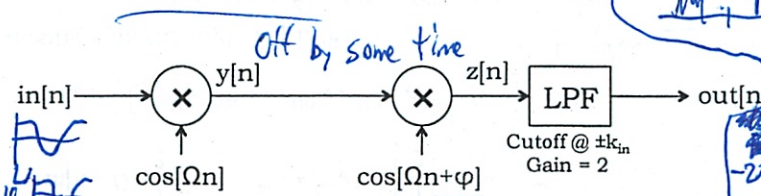
made copies in
weird places

baseband -
very low
freq
- only 1 can use
- huge antenna

if modulation error

demodulate
not where
modulate
was

Phase Error in Demodulator



6.02 Spring 2011

Lecture 17, Slide #4

modulation
receiver
LPF
2/2
? dead

4/10

Phase Error Math

Let's derive an equation for $z[n]$:

$$\begin{aligned} z[n] &= y[n] \cdot \cos[\Omega n + \varphi] = \text{in}[n] \cdot \cos[\Omega n] \cdot \cos[\Omega n + \varphi] \\ &= \text{in}[n] \cdot \frac{1}{2} [e^{j\Omega n} + e^{-j\Omega n}] \cdot \frac{1}{2} [e^{j\varphi} e^{j\Omega n} + e^{-j\varphi} e^{-j\Omega n}] \quad \text{easier to use complex exp} \\ &= \text{in}[n] \cdot \frac{1}{4} [e^{j\varphi} e^{j2\Omega n} + e^{j\varphi} + e^{-j\varphi} + e^{-j\varphi} e^{-j2\Omega n}] \end{aligned}$$

scaling factor *2/2 disappear*

Passing this through the LPF with a gain of 2 eliminates the high-frequency terms and doubles the amplitude:

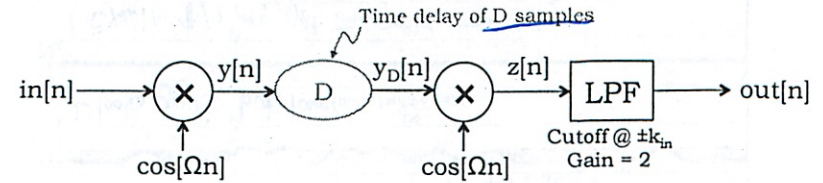
$$\text{out}[n] = \text{in}[n] \cdot \frac{2}{4} [e^{j\varphi} + e^{-j\varphi}] = \text{in}[n] \cdot \cos(\varphi) \quad \text{left w/ just}$$

So a phase error of φ results in amplitude scaling of $\cos(\varphi)$.

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Lecture 17, Slide #5

Channel Delay = time of flight



$$\begin{aligned} z[n] &= y_D[n] \cdot \cos[\Omega n] = y[n - D] \cdot \cos[\Omega n] = \text{in}[n - D] \cdot \cos[\Omega(n - D)] \cdot \cos[\Omega n] \\ &= \text{in}[n - D] \cdot \frac{1}{2} [e^{-j\Omega D} e^{j\Omega n} + e^{j\Omega D} e^{-j\Omega n}] \cdot \frac{1}{2} [e^{j\Omega n} + e^{-j\Omega n}] \\ &= \text{in}[n] \cdot \frac{1}{4} [e^{-j\Omega D} e^{j2\Omega n} + e^{-j\Omega D} + e^{j\Omega D} + e^{j\Omega D} e^{-j2\Omega n}] \end{aligned}$$

Passing this through the LPF:

$$\text{out}[n] = \text{in}[n] \cdot \frac{2}{4} [e^{-j\Omega D} + e^{j\Omega D}] = \text{in}[n] \cdot \cos(\Omega D) \quad \text{Looks like a phase error}$$

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Lecture 17, Slide #6

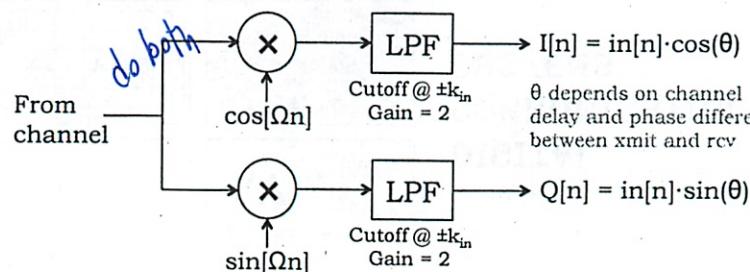
Channel delay + phase error = same issue
just don't want $\frac{\pi}{2}$ - take a giant step
had to do on old radios

Fixing Phase Problems in the Receiver

So phase errors and channel delay both result in a scaling of the output amplitude, where the magnitude of the scaling can't necessarily be determined at system design time:

- channel delay varies on mobile devices
- phase difference between transmitter and receiver is arbitrary

One solution: quadrature demodulation *modern radios use*



θ depends on channel delay and phase difference between xmit and rcv

could compensate for delays

Lecture 17, Slide #7

Quadrature Demodulation

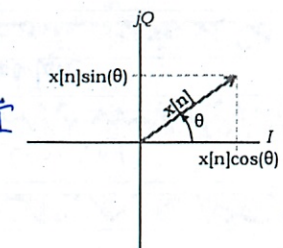
If we let

$$w[n] = I[n] + jQ[n]$$

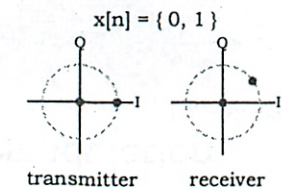
then

$$\begin{aligned} |w[n]| &= \sqrt{I[n]^2 + Q[n]^2} \quad \text{so add} \\ &= \sqrt{x[n]^2 \cdot \cos^2 \theta + x[n]^2 \cdot \sin^2 \theta} \\ &= \sqrt{x[n]^2 \cdot (\cos^2 \theta + \sin^2 \theta)} \\ &= x[n] \end{aligned}$$

belt + suspenders approach



Constellation diagrams:



transmitter

receiver

Lecture 17, Slide #8

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Other types of modulation systems

Phase Modulation

A sinusoid is characterized by its frequency, amplitude and phase – one can modulate anyone of these using $x[n]$, which represents the message to be transmitted.

- Amplitude modulation (AM) – what we've done so far *- times when signal goes away*
- Frequency modulation (FM)
- Phase modulation – our next topic *detect changes in phase*

Using AM the signal can have zero amplitude, indistinguishable from no signal at all, which can confound the circuitry that “fine tunes” the amplitude and frequency at the receiver.

Using phase modulation, aka *aka* phase-shift keying (PSK), the transmitted signal has constant amplitude; information is encoded in the phase of the carrier sinusoid.

always getting cos in

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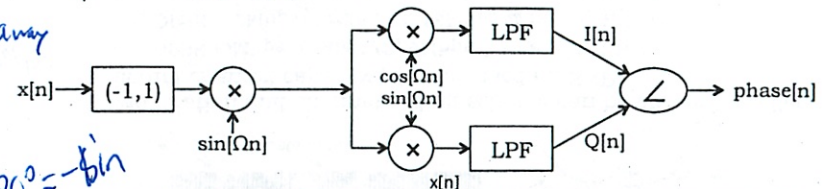
Lecture 17, Slide #9

Need to tell 3 things about waves

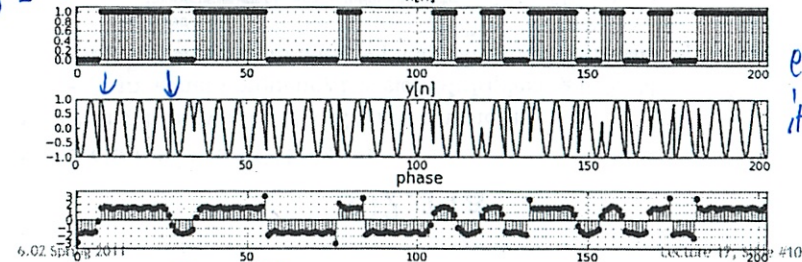
*- mag
- freq
- phase*

BPSK

In binary phase-shift keying (BPSK), the message bit selects one of two phases for the carrier, e.g., $\pi/2$ and $-\pi/2$.



$\sin - 180^\circ = -\sin$



every time it changes phase 180°

calc phase angle - could sample, get x[n]

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Lecture 17, Slide #10

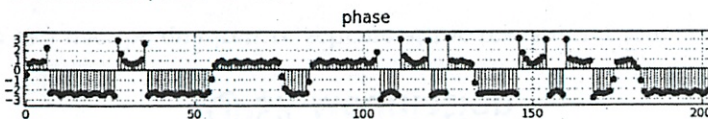
Dealing With Phase Ambiguity

apparent phase change at receiver

BPSK is also subject phase changes introduced by channel delays or phase difference between xmit and rcv: the received constellation will be rotated with respect to the transmitter's constellation. Which phase corresponds to which bit?



The fix? Think of the phase encoding as differential, not absolute: a change in phase corresponds to a change in bit value. Assume that, by convention, messages start with a single 0 bit, i.e., prepend a 0 to each message. Then the first phase change represents a 0→1 transition, the second phase change a 1→0 transition, and so on.



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Lecture 17, Slide #11

don't know which was 1 or 0 - put know, change in phase

Differential PSK

many variations on differential means

- Approach 1: encode bits
 - DBPSK – process one message bit at a time
 - “0”: phase change is 0
 - “1”: phase change is π
 - DQPSK – process two message bits at a time
 - “00”: phase change is 0
 - “01”: phase change is $\pi/2$
 - “10”: phase change is π
 - “11”: phase change is $3\pi/2$



What about 3 bits at time, i.e., 8 constellation points?

could encode in 2 2 phases

- Approach 2: encode transitions
 - DBPSK
 - No transition: phase change is 0
 - Transition: phase change is π
 - DQPSK: assume cyclic order is 00, 01, 11, 10
 - No advance in order: phase change is 0
 - Advance one position in order: phase change is $\pi/2$
 - And so on...

Noise gives clock of dots - cuts into noise margins

be flexible!

Lecture 17, Slide #12

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receiver going back and forth

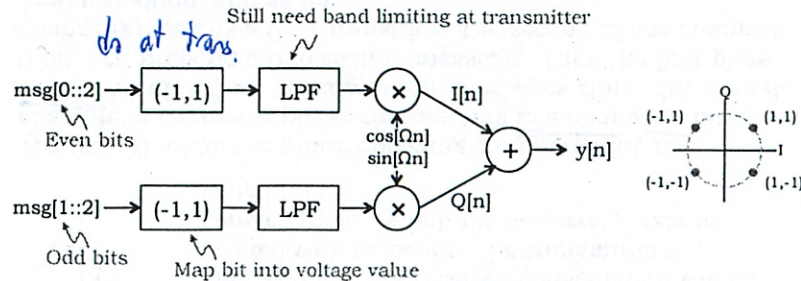
was it

or

can't tell

QPSK Modulation

We can use the quadrature scheme at the transmitter too:



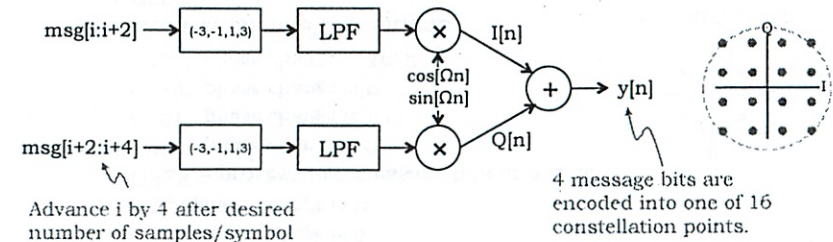
When mapping bits to voltage values, we should choose the values so that the maximum amplitude of $y[n]$ is 1. For QPSK (also referred to as QAM-4) that would mean $\left(\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}}\right) = (.707, .707)$

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Lecture 17, Slide #13

Quadrature Amplitude Modulation (QAM)

Using more message bits at a time, we can generate larger constellations using quadrature amplitude modulation. Here's a diagram of a QAM-16 system with 16 constellation points:



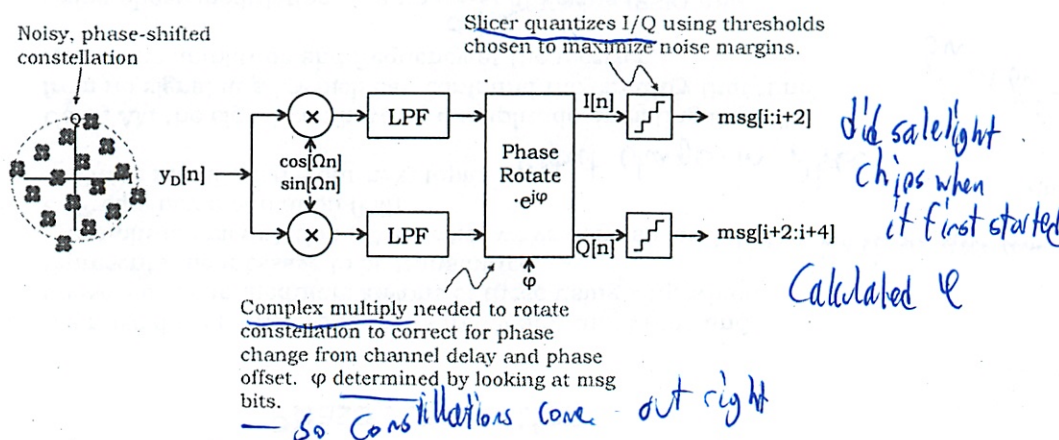
Larger constellations mean points are closer together, so there's more sensitivity to noise. Some systems adapt the size of the constellation to the noise level (QAM-4, QAM-16, QAM-64, ...), i.e., use 2, 4, 6, ... bits/symbol.

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Lecture 17, Slide #14

QAM Receiver

Here's a simplified diagram of a QAM-16 receiver:



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Lecture 17, Slide #15

802.11a

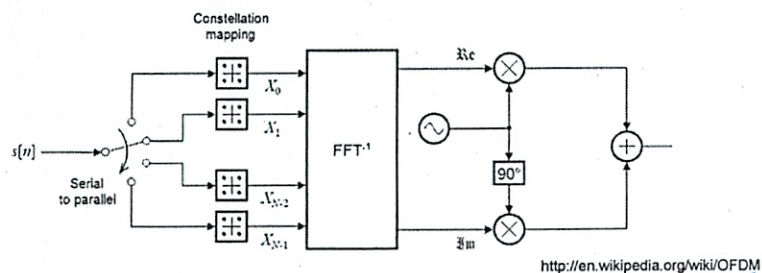
- 12 channels in 5GHz band
- 20MHz bandwidth (16.6MHz occupied)
 - Orthogonal Frequency Division Multiplexing (OFDM)
 - 52 subcarriers (48 data, 4 pilot), $(20\text{MHz}/64) = .3125\text{MHz}$ separation
- Modulation and channel coding scheme can be chosen to reflect actual channel capacity (choice based on SNR):
 - BPSK (6Mbps @ rate 1/2, 9Mbps @ rate 3/4, 1 bit)
 - QPSK (12Mbps @ rate 1/2, 18Mbps @ rate 3/4, 2 bits)
 - 16-QAM (24Mbps @ rate 1/2, 36Mbps @ rate 3/4, 4 bits)
 - 64-QAM (48Mbps @ rate 2/3, 54Mbps @ rate 3/4, 6 bits)
- Symbol duration 4us (includes guard interval of 0.8us)
 - ~250k combined symbols per second, 48 data channels
 - Data rate = $(48)(250k)(\# \text{ bits/symbol})(\text{code rate})$
 $= (12M)(\# \text{ bits/symbol})(\text{code rate})$

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<http://stellar.mit.edu/S/course/6/sp06/6.973/> -- Lecture 4

Lecture 17, Slide #16

OFDM Transmitter



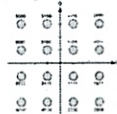
- Signal is interleaved across multiple subchannels
 - For bidirectional links, can use some subchannels for each direction
- Constellation mapping can be chosen separately for each subchannel: for other than BPSK, X_i are complex values



BPSK



QPSK



16-QAM

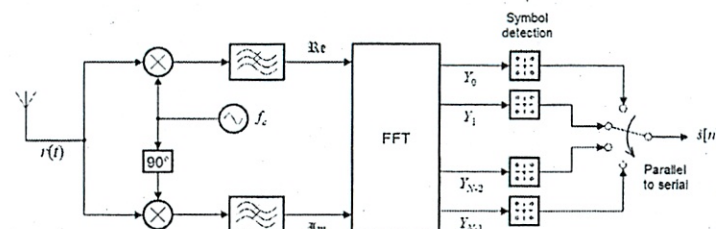


64-QAM

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Lecture 17, Slide #17

OFDM Receiver



- Need good frequency synchronization at receiver to keep subchannels orthogonal, need good gain control to keep amplitudes correct for slicing.
- Low-pass filter selects demodulated baseband signal
- Symbol detection for each subchannel is matched to modulation scheme selected by transmitter

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Lecture 17, Slide #18

To save your work, click the SAVE button at the bottom of this page. You can revisit this page, revise your answers and SAVE as often as you like.

To submit the assignment, click the SUBMIT button at the bottom of this page. YOU CAN SUBMIT ONLY ONCE. Once the assignment has been submitted, you can continue to view this page but will no longer be able to make any changes to your answers.

6.02 Spring 2011: Plasmeier, Michael E.

PSet PS7

Dates & Deadlines

issued: Mar-30-2011 at 00:00

due: Apr-07-2011 at 06:00

checkoff due: Apr-12-2011 at 06:00

4/5

Help is available from the staff in the 6.02 lab (38-530) during lab hours -- for the staffing schedule please see the [Lab Hours](#) page on the course website. We recommend coming to the lab if you want help debugging your code.

For other questions, please try the 6.02 on-line Q&A forum at [Piazza](#).

Your answers will be graded by actual human beings, so your answers aren't limited to machine-gradable responses. Some of the questions ask for explanations and it's always good to provide a short explanation of your answer.

Problem 1.

Consider an LTI system consisting of two filters hooked in series. The operation of the system is described by the equations below. $x[n]$ is the input to the system, $w[n]$ is the output of the first filter and input to the second, and $y[n]$ is the output of the second filter.

$$\begin{aligned} w[n] &= x[n] - \sqrt{2}x[n-1] + x[n-2] \\ y[n] &= w[n] - \sqrt{3}w[n-1] + w[n-2] \end{aligned}$$

- A. Suppose $x[n] = e^{j\varphi n}$ for all n . For what positive value of φ is $w[n] = 0$ for all n , i.e., for which φ is $H(e^{j\varphi}) = 0$? Hint: for the first filter derive a formula for $H(e^{j\Omega})$ from the given $h[n]$. Then determine for what positive value of Ω your formula evaluates to 0.

So $w[n] = e^{j\varphi n} - \sqrt{2} e^{j\varphi(n-1)} + e^{j\varphi(n-2)} = 0$

$\downarrow$
 $\cos \varphi + j \sin \varphi$

Want value for φ

I have no clue how to do these type of problems

$\pi/4$

see other sheet

(points: 0.25)

- B. Again suppose $x[n] = e^{j\varphi n}$ for all n . For what two positive values of φ is $y[n] = 0$ for all n ?

 $\pi/6$

see other sheet

(points: 0.25)

- C. Suppose $x[n] = e^{j\pi n} = (-1)^n$ for all n , i.e., $x[n]$ is a complex exponential with frequency π . Therefore $w[n] = H(e^{j\pi}) (-1)^n$. What is the magnitude of $H(e^{j\pi})$?

$$= H(e^{j\pi}) \cdot x[n]$$

same

(points: 0.25)

- D. $y[n]$ and $x[n]$ are related by the unit sample response of the combined system. In this case the unit sample response has 5 non-zero points:

$$y[n] = \sum_{m=0}^4 h[m] x[n-m]$$

Please determine the values for $h[0]$ through $h[4]$.

$$\begin{matrix} 1 \\ -\sqrt{3}-\sqrt{2} \\ 2+\sqrt{6} \end{matrix}$$

$$\begin{matrix} -\sqrt{3}-\sqrt{2} \\ 1 \end{matrix}$$

(points: 0.25)

Problem 2.

Consider sequences y and x related by

$$y[n] = \sum_{m=0}^9 x[n-m]$$

Suppose $x[n] = e^{j\varphi n}$. Note that $x[n]$ is non-zero for negative indices. What is the smallest positive value of φ such that $y[n] = 0$ for all n ?

Hint: to determine the value of $y[n]$ we need to sum the past 100 values of x starting at sample n . If x is a sinusoid, a sequence of samples of x will sum to zero only if the sequence represents some number of complete cycles of the sinusoid (since in a complete cycle all the positive samples of the sinusoid will exactly offset the negative samples). So the question is really asking what value of φ will ensure that a sequence of 100 samples from x will capture one complete cycle of the sinusoid.

$$\frac{2\pi}{100}$$

(points: 1)

Problem 3.

Consider sequences x and y related by

$$y[n] = x[n] + Cx[n-1] + x[n-2]$$

- A. Suppose $x[n] = e^{j(n/4)n}$ for all n . If $|y[n]| = \sqrt{2} + 0.5$ for all n , what is the value of C ?

$$C = -1.006 + 1.35j$$

$$C = 92.56^\circ$$

(points: 0.5)

- B. If $C > 0$ and $x[n] = e^{j\varphi n}$ for all n , for what value of φ will $|y[n]|$ be largest?

$$\varphi = 0 \quad \varphi = 3$$

(points: 0.5)

Problem 4.

Let $x[n]$ be a sequence that is periodic with period $N=11$. For each of the following $x[n]$, please give the corresponding spectral coefficients for the discrete-time Fourier series for

$x[n]$, i.e., a_k for $-5 \leq k \leq 5$.

- A. Determine a_k for $x[0:11] = [1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]$.

← 1 unit sample

$$a_0 = 1$$

(points: 0.2)

- B. Determine a_k for $x[n] = 1$.

same as before

$$a_0 = 1$$

(points: 0.2)

- C. Determine a_k for $x[n] = \cos(p(2\pi/11)n)$ for some integer $-5 \leq p \leq 5$. How does your answer change if p could be any integer?

$$a_p = \frac{1}{2}$$

$$- (N-1) \leq p \leq (N-1)$$

(points: 0.2)

- D. Determine a_k for $x[n] = \cos(p(2\pi/11)n + \varphi)$ for some integer $-5 \leq p \leq 5$ and phase offset φ .

$$a_p = e^{j\varphi} \cdot \frac{1}{2}$$

(points: 0.2)

- E. Redo part (D) assuming $\varphi = -\pi/2$, i.e., $x[n] = \sin(p(2\pi/11)n)$.

$$-j/2, \quad -\frac{3j}{2}$$

This next 3 pgs likely wrong

A) cont

$$0 = (\cos \psi + j \sin \psi) - \sqrt{2} (\cos \psi + j \sin \psi) + \cos \psi + j \sin \psi$$

$$0 = 2 \cos \psi + 2j \sin \psi - \sqrt{2} \cos \psi - \sqrt{2} j \sin \psi$$

Solve for ψ

Guess + check

$$\psi = 0$$

$$1 + j0$$

$$\psi = \frac{\pi}{4}$$

$$\frac{\sqrt{2}}{2} + \frac{\sqrt{2}}{2} j$$

$$\psi = \frac{\pi}{2}$$

$$0 + j1$$

$$\psi = \pi$$

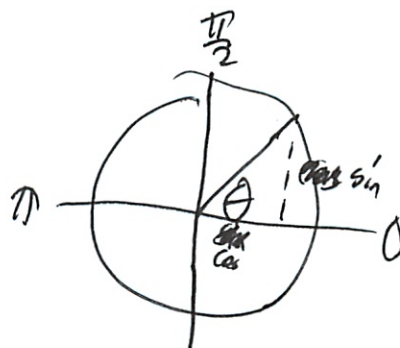
$$-1 - j0$$

$$\psi = \frac{\pi}{6}$$

$$\frac{\sqrt{3}}{2} + \frac{1}{2} j$$

$$\psi = \frac{\pi}{3}$$

$$\frac{1}{2} + \frac{\sqrt{3}}{2} j$$



Try $\psi = \frac{\pi}{4}$

$$i = j$$

$$2 \frac{\sqrt{2}}{2} + 2 \frac{\sqrt{2}}{2} j - \sqrt{2} \frac{\sqrt{2}}{2} - \sqrt{2} \frac{\sqrt{2}}{2} j$$

$$\sqrt{2} + \sqrt{2} j - 1 - 1 - j$$

$$\sqrt{2} - 1 + (\sqrt{2} - 1)j$$

$$\text{Not } = 0$$

(2)

Try $\varphi = \frac{\pi}{6}$

~~$$2 \cdot \frac{\sqrt{3}}{2} + 2 \frac{\sqrt{3}}{2} i - \frac{\sqrt{2}}{2} - \sqrt{2} \frac{1}{2} i$$~~

~~$$\sqrt{3} + \sqrt{3} i - \frac{\sqrt{2}}{2} - \frac{\sqrt{2}}{2} i$$~~

No

did wrong

~~$$\varphi = \frac{\pi}{3}$$~~

~~$$2 \cdot \frac{\sqrt{3}}{2} + 2 \cdot \frac{1}{2} i - \frac{\sqrt{3}}{2} \sqrt{2} - \sqrt{2} \frac{1}{2} i$$~~

~~$$\sqrt{3} + i - \frac{\sqrt{6}}{2} - \frac{\sqrt{2}}{2} i$$~~

No

Try $\varphi = \frac{\pi}{3}$

$$2 \cdot \frac{1}{2} + 2 \frac{\sqrt{3}}{2} i - \sqrt{2} \cdot \frac{1}{2} - \sqrt{2} \cdot \frac{\sqrt{3}}{2} i$$

$$1 + \sqrt{3} i - \frac{\sqrt{2}}{2} - \frac{\sqrt{6}}{2} i$$

No

$$\varphi = 1 \quad 2 \cdot 1 + 0i - \sqrt{2} \cdot 1 + 0i$$

$$2 - \sqrt{2} \quad (\times)$$

③ $u = \frac{1}{2}$

$$2 \cdot 0 + 2 \cdot 1i - \sqrt{2} \cdot 0 - \sqrt{2} \cdot i$$

$$0 + (2 - \sqrt{2})i$$

It is that ok??

Oh have to apply n and forgot last part
 Or do I? $+ x[n-2]$

So $u = \frac{1}{2}$

$$0 + (2 + 2 - \sqrt{2})i$$

It's same $x[n]$
 Oh ho I did 2. - taken care of

Let me try alt method: derive formula for $H()$
 - no I did that

Is 0 real w/ some imag work?

TA help / In Lab

impulse response

$$h[n] = \delta[n] - \sqrt{2}\delta[n-1] + \delta[n-2]$$



$$H(e^{j\Omega}) = \sum_n x[n] e^{-j\Omega n}$$

so just look at last term - more important

$$H(e^{j\Omega}) = 1 - \sqrt{2}e^{-j\Omega} + e^{-2j\Omega} = 0$$

since $e^0 = 1$

$$= 1 - \sqrt{2} \cos \Omega - \sqrt{2} \sin \Omega + \cos 2\Omega + \sin 2\Omega = 0$$

? method too complex

2x since was saved

$$= 1 - \sqrt{2}e^{-j\Omega} + e^{-2j\Omega} = 0$$

do this instead →

$$\text{Like } 1 - \sqrt{2}x + x^2 = 0$$

Solve for x

See Lec 15 slide 9

$$x = \frac{1-j}{\sqrt{2}}, \frac{1+j}{\sqrt{2}}$$

$$\text{So } \frac{1+j}{\sqrt{2}} = \cos \theta + \sin \theta j$$

Wolfram alpha $\theta = -\frac{\pi}{4}$ which is also $-\frac{7\pi}{4}$

② Let me check

$$\begin{aligned}\text{So } \cos \frac{3\pi}{4} + \sin \frac{3\pi}{4} j \\ = -\frac{1-j}{\sqrt{2}}\end{aligned}$$

$$\begin{aligned}\text{So } 1 - \sqrt{2} \left(-\frac{1-j}{\sqrt{2}} \right) + \left(-\frac{1-j}{\sqrt{2}} \right)^2 \\ = 0\end{aligned}$$

So works

b) Now do for y

- can we take w as granted

well $w[n] = 0$

So can do fresh:

$$h[n] = \overset{\substack{\uparrow \\ \text{unit sample} \\ \text{response}}}{\delta[n]} - \sqrt{3} \overset{\substack{\uparrow \\ \text{unit sample} \\ \text{response}}}{\delta[n-1]} + \delta[n-2]$$

$$\begin{aligned}H(e^{jk}) &= e^{-jk \cdot 0} - \sqrt{3} e^{-jk \cdot 1} + e^{-jk \cdot 2} \\ &= 1 - \sqrt{3} e^{-jk} + e^{-2jk}\end{aligned}$$

③

$$= 1 - \sqrt{3} \cos \varphi - \sqrt{3} \sin \varphi + \cos 2\varphi + \sin 2\varphi = 0$$

Or easy way

$$1 - \sqrt{3}x + x^2 = 0$$

$$x = \frac{\sqrt{3} - i}{2}, \frac{\sqrt{3} + i}{2}$$

$$\frac{\sqrt{3} - i}{2} = (\cos \varphi + i \sin \varphi)$$

$$\varphi = \pi$$

~~$\varphi = 2\pi$ if wolfram alpha not clear~~

Just look at unit circle

$$\left(\frac{\sqrt{3}}{2}, \pm \frac{1}{2} \right)$$

$$\frac{\pi}{6}$$

Actually rev's it a

$$\left(\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}} \right)$$

$$\uparrow \frac{1}{\sqrt{2}} = \frac{\sqrt{2}}{2}$$

could also
be $\frac{\pi}{4}$

(4)
 c) $x[n] = e^{jn\pi} = (-1)^n$ for all n
 $\uparrow$ complex exp w/ freq π

So $w[n] = H(e^{j\pi}) (-1)^n$
 what is mag $H(e^{j\pi})$?

Can I answer this w/ info I already know?

$x[n] = \text{freq response: input:}$

- no was our complex exponential

- and now depends on n

So $H(e^{j\pi n}) = H((-1)^n)$

$H((-1)^n) =$ same w as above?

No $w[n] = H(e^{j\pi}) (-1)^n$

$(-1)^0 + \sqrt{2}(-1)^{-1} + (-1)^{-2} = \underline{\hspace{2cm}}$ No

Same as above, except $\pi = \frac{\pi}{2}$, solve

5

So TA said

$$1 - \sqrt{2} e^{-j\Omega} + e^{-2j\Omega}$$

$$\Omega = \pi$$

$$1 - \sqrt{2} e^{-j\pi} + e^{-2j\pi} = \overset{\text{enter in}}{1} \rightarrow 2 + \sqrt{2}$$

But should be same as what I had:

$$1 - \sqrt{2} + 1$$

So $2 + \sqrt{2}$ So we were both right!
? still _{all} real

d) Unit sample response
- 5 non 0 points

$$y[n] = \sum_{m=0}^4 h[m] x[n-m]$$

Determine values

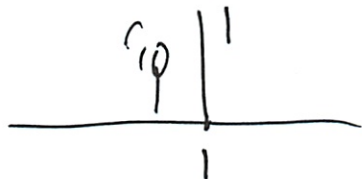
- This is a non freq question.

(6) Got something like wrong on quiz

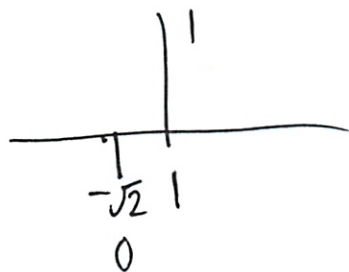
if put in 1 (unit sample) x_i



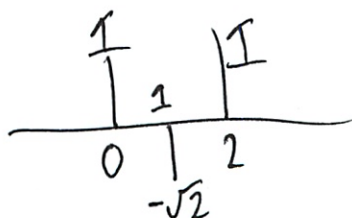
$w[1]$



no look at $n-1$



$w[2]$



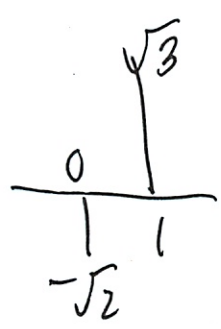
7

Now this is fed in next

$$w[0] \rightarrow y[w]$$

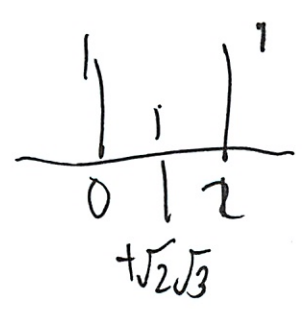


$y[1]$ now have 2 inputs

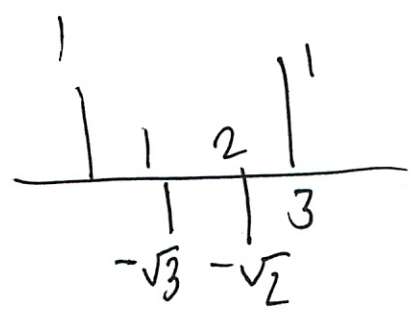


just convolve!

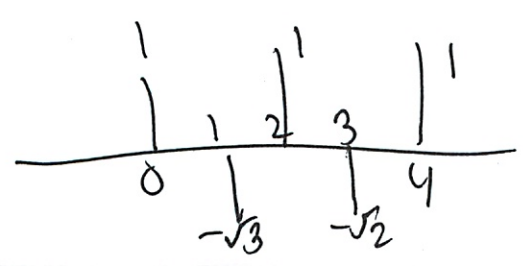
$y[2]$



$y[3]$



$y[4]$



Is that it?

8

Let me confirm some how

Lecture 4 multiplication

$$y[n] = x[n] \cdot (h_1[n] \cdot h_2[n])$$

$$y[0] = x[0] \cdot \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix}$$

$$y[1] = x[1] \cdot \begin{pmatrix} & \\ 0 & \end{pmatrix}$$

0 This is what confused me

~~What~~ What is right way to do?

Got wrong on quiz - but forgot how Chris explained it

Convolve

$$\begin{array}{ccc} 1 & -\sqrt{2} & 1 \\ \hline 1 & -\sqrt{3} & 1 \end{array}$$

At $t=1$

$$\begin{array}{ccc} & 1 & -\sqrt{2} & 1 \\ 1 & -\sqrt{3} & 1 & \\ & & = & 1 \end{array}$$

9)

$A = 1$

$$1 - \sqrt{2} \quad |$$

$$1 - \sqrt{3} \quad |$$

$$-\sqrt{3} + -\sqrt{2} \quad \text{sum} \quad -\sqrt{3}\sqrt{2}$$

$A = 2$

$$1 - \sqrt{2} \quad |$$

$$1 - \sqrt{3} \quad |$$

$$1 + \sqrt{2}\sqrt{3} \quad | = 2 + \sqrt{2}\sqrt{3} = \sqrt{6}$$

$A = 3$

$$1 - \sqrt{2} \quad |$$

$$1 - \sqrt{3} \quad |$$

$$-\sqrt{2} - \sqrt{3} = -\sqrt{2}\sqrt{3}$$

$A = 4$

$$1 - \sqrt{2} \quad |$$

$$1 - \sqrt{3} \quad |$$

$$= |$$

S_0	$h[0]$	$h[1]$	$h[2]$	$h[3]$	$h[4]$
	1	$-\sqrt{3}\sqrt{2}$	$2 + \sqrt{2}\sqrt{3}$	$-\sqrt{3} - \sqrt{2}$	1

(10)

Watch formula - use it

sub $w[]$ in to get $y[]$

What does formula say

$$y[n] = \sum_{m=0}^n h[m] x[n-m]$$

but we want this

We don't have test pts

- perhaps she was wrong

Well let me try + check

$$y[0] = \sum_{m=0}^0 h[m] x[0-m] + h[1] x[0-1] + \dots$$

0 anyway

$$\text{So } y[0] = h[0] x[0]$$

$$y[1] = h[0] x[1] + h[1] x[0]$$

What is supposed to happen!

So I think I got it

⑪

$$2. \quad y[n] = \sum_{m=0}^{99} x[n-m]$$

Suppose $x[n] = e^{j\omega n}$

negative indices:

What is smallest $\oplus$ value of ω so $y[n] = 0$
for all n ?

closest to 0

(Same as previous)

- Sum to 0 only if some complete #

So ω should be that 100 samples is 1 complete
Cycle

- But what does ω control?

$$y = e^{j\omega n}$$

But last 100

$$y[0] = x[0] \dots \text{ret } 0$$

$$y[1] = x[1] + x[0]$$

$$y[2] = x[2] + x[1] + x[0]$$

etc to 99

(12)

$$y[0] = e^{j0\ell} = 1$$

$$y[1] = e^{j1\ell} + 1$$

$$y[2] = e^{2j\ell} + e^{j\ell} + 1$$

$$y[3] = e^{3j\ell} + e^{2j\ell} + e^{j\ell} + 1$$

Should = 0

What is ℓ so 'is true

But what does ℓ have to be so ~~100~~ 100 samples

- a harmonic of $\overset{1}{\text{period}} 100$

$$(k \bmod 100) (2\pi/100)$$

It could be 1 thing through ¹⁰⁰~~99~~ points



The fund freq

$$\frac{2\pi}{N} \quad \frac{\text{radians}}{\text{sample}}$$

$$f = \frac{2\pi}{100}$$

But how does that connect to ℓ ?

(13) Try this

$$x^{99} + x^{98} + \dots + x^0 = 0$$

Solve wolfram

Computation time out

How does it relate to ψ ?

$$\frac{2\pi}{N} = 0$$

They say elsewhere

$$\sum e^{jk \frac{2\pi}{N} n}$$

↑ so that is like ψ

So checking

$$\sum_{m=0}^{99} \left(\frac{2\pi}{100} \right)^m = 1.06704$$

Not exactly 0

Unless k something

Computation time out

$$k = .05 \text{ ~~ANM~~ } 1.03$$

No value of k

$$\begin{aligned} k &= .00000001 = 1 \\ k &= 5 = 2-3 \end{aligned}$$

19

$\psi = \text{multiple } \frac{2\pi}{100}$

But must also find h

$$(H(e^{j\Omega})) = 0$$

$$y[n] = \sum_0^n h[n] \cdot x[n-m]$$

So I was right

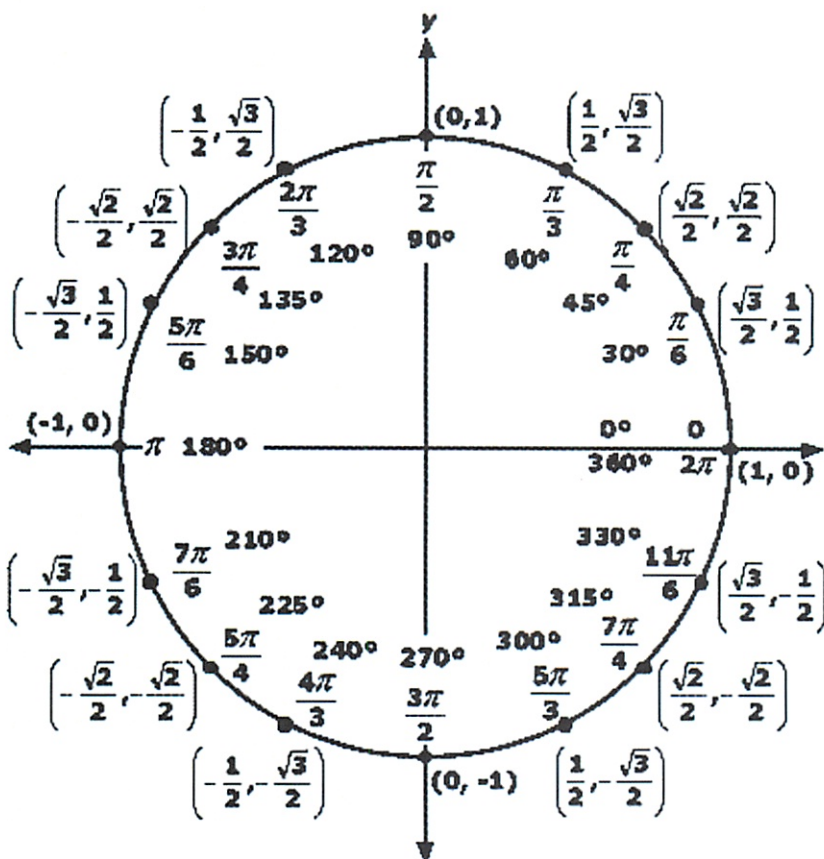
- Entered in WA wrong

$$\sum_{m=0}^{99} e^{\frac{2\pi}{100} m j} = 0$$

$$\text{not } \sum_{m=0}^{99} \frac{2\pi}{100} = 1.03$$

Try some other value

✓ is something else



LA help on 2

$$s_{\text{cos}} = \sum_{n=0}^{\infty} h_{\text{cos}} x_{\text{cos}}^n$$

$$(H_{\text{cos}}) = 0$$

$$0 = \sum_{n=0}^{\infty} h_{\text{cos}} e^{j\omega n}$$

$$1 + e^{j\omega}$$

$$s_{\text{cos}} = \sum_{n=0}^{\infty} h_{\text{cos}} x_{\text{cos}}^n$$

$$h_{\text{cos}} = 1$$

$$h_{\text{cos}} = 0 \text{ for } n < 0$$

(16)

$$3. y[n] = x[n] + (x[n-1] + x[n-2])$$

$$x[n] = e^{j\pi/4 n} \text{ for all } n$$

$$\text{So } \Omega = \frac{\pi}{4}$$

$$\text{if } y[n] = \sqrt{2} + .5$$

What is C

$$\text{So } H[e^{j\pi/4 n}] = e^{0 \cdot \pi/4 j} + (e^{-1 \cdot \pi/4 j} + e^{-2 \pi/4 j})$$

$$\stackrel{\text{set}}{=} \sqrt{2} + .5 \quad \nearrow$$

Solve for C

$$1 + (e^{-\pi/4 j} + e^{-2\pi/4 j}) = \sqrt{2} + .5 + 0j$$

$$C = -.06 + 1.35j$$

$\uparrow$ I am guessing it should be nicer

$$\text{Or } C = 1.91 = \sqrt{2} + \frac{1}{2} \leftarrow \text{but that is input}$$

(17)

But should c not be nicer

Try abs

- same - unless did something wrong

b) If $c > 0$ $x = e^{j\ell n}$ - what value ℓ will $y(n)$ be largest

Say $C = 1$

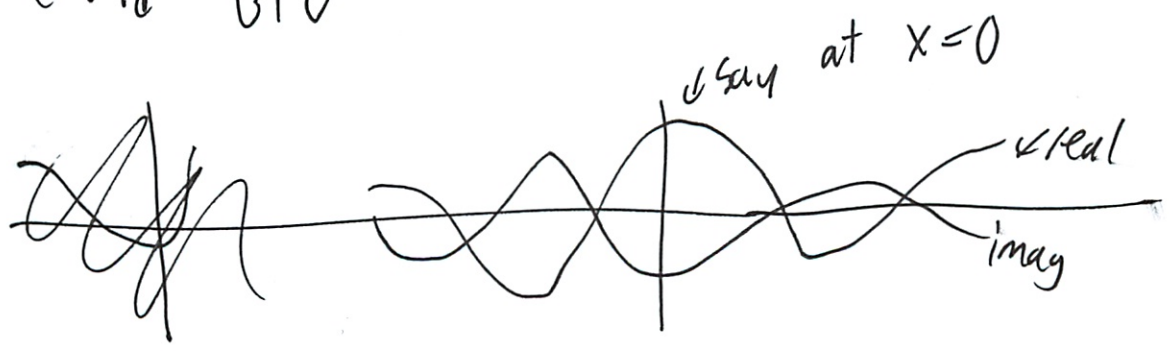
Maximize over ℓ

Graph

$$1 + e^{-xj} + e^{2xj} = y$$

Does not work

Could $G+U$



at $\ell = 0$ $y = 3$

$\ell = \frac{\pi}{4}$ $y = 1.77 - 1.77j$

$\ell = \frac{\pi}{2}$ $y = 0 - 1j$

(18)

Back to a at $\frac{\pi}{2}$ it would be $-\frac{\pi}{4}$

$$\text{sqrt}(2) + .5 = 1.914$$

$$\frac{1.914}{2\pi} = 3.00 = 172.3\%$$

4. $x[n]$ seq periodic period $N=11$

For each give spectral coefficients

$$a_k \text{ for } -5 \leq k \leq 5$$

? is limit like this since $N=11$

So what was it - one for each

$$a_k = \frac{1}{N} \sum_{n=\langle N \rangle} \cos\left(k \frac{2\pi}{N} n\right) e^{-jk \left(\frac{2\pi}{N}\right) n}$$

- But what was the simple way?

- "by inspection"

Convert to complex exponential

$$e^{j\omega \frac{2\pi}{N} n}$$

七

$$a_{\pm 0} = \pm 1$$

$$a_{+1} = 1$$

0 elsewhere

When $k = 1$

$$\cos(\omega n) = \frac{e^{j\omega n} + e^{-j\omega n}}{2}$$

Think I got it now

should have written down
- was thinking that

(20)

$$a_k \text{ for } e^{j4 \cdot 0}$$

$$a_0 = 1$$

b) So now $e^{j4 \cdot 0}$ still 0 since not given
- same as before 'i'

$$c) x[n] = \cos\left(p \left(\frac{2\pi}{11}\right) n\right) \text{ for integer } -5 \leq p \leq 5$$

So this is

$$\cos(4) = \frac{1}{2} e^{j4} + \frac{1}{2} e^{-j4}$$

$$a_p = 1 \cdot \frac{1}{2} \text{ so its always } 1/2$$

$$0 \leq p \leq N-1$$

d) Find a_k for $\cos\left(p \frac{2\pi}{11} n + \phi\right)$ for $-5 \leq p \leq 5$
and some phase offset
What does phase offset do?

(21)

$$e^{j p \frac{2\pi}{N} n + u}$$

$$= e^{j p \frac{2\pi}{N} n} \cdot e^u$$

in summation bring before

$$e^u + \sum \dots$$

$$\text{So } a_p = e^u \cdot \frac{1}{2}$$

~~So when~~

So when fill in

$$e^u \cdot \frac{1}{2} a_p$$

- No must be other way

$$e) u = -\frac{\pi}{2} \quad \sin(p \frac{2\pi}{N} n)$$

So w/ sin

$$a_p = \frac{j}{2} + e^{-\pi/2} = \frac{j}{2} + \cos - \frac{\pi}{2} + \sin - \frac{\pi}{2} j$$

$$a_{-p} = -\frac{j}{2} + e^{-\pi/2} = -\frac{j}{2} + \dots$$

(22)

$$\cos - \frac{\pi}{2} = 0$$

$$\sin - \frac{\pi}{2} = -1$$

So

$$= \frac{j}{2} - 1j = -\frac{j}{2}$$

$$-\frac{j}{2} - j = -\frac{3j}{2}$$

Now into code!

(points: 0.2)

Python Task #1: Spectral coefficients

Useful download links:

PS7_tests.py -- test jigs for this assignmentPS7_1.py -- template file for this taskPlease write Python functions that implement conversion to/from the frequency domain:`fseq = frequency_domain(tseq)`

This function takes a sequence representing the samples of a real signal in the time domain (`tseq`) and returns a sequence representing the spectral coefficients of the time-domain waveform (`fseq`). The spectral coefficients, which are complex numbers, should be computed using the analysis equation presented in the lecture on the discrete-time Fourier series. The length of `tseq` determines N , the period of the time-domain waveform. The elements of `fseq` should begin with $k = -N/2$ corresponding to the frequency $(-N/2) * (2\pi/N)$.

? ?? what does that mean`tseq = time_domain(fseq)`

This function takes a sequence representing the spectral coefficients of a signal in the frequency domain (`fseq`) and returns a sequence representing the samples of the signal in the time-domain waveform (`tseq`). The samples should be computed using the synthesis equation presented in the lecture on the discrete-time Fourier series. The length of `fseq` determines N , the period of the time-domain waveform. The elements of `tseq` should begin with $n = 0$. You can assume the first element of `fseq` corresponds to $k = -N/2$.

Note that although the values computed by the synthesis equation are, in general, complex, we'll only be considering real signals, so it will be convenient if you convert each of the samples to a real number before returning the sequence (i.e., take the real part of each number computed by the synthesis equation).

Python supports complex numbers and the `cmath` module provides useful functions that take complex arguments. The simplest way to create the complex constant $A + jB$ in Python is to type `complex(A, B)`. If `x` is a complex number, `x.real` returns the real part as a regular Python number and `x.imag` returns the imaginary part.

Complex exponentials in Python are easy too. For example, to evaluate the expression $e^{-jk(2\pi/N)n}$, you could use

```
import cmath
x = cmath.exp(complex(0, -k*2*cmath.pi*n/N))
```

←

PS7_1.py is the template file for this task. The test code does some simply sanity checks, then generates some random sequences to check that the conversion to and then from the frequency domain results in the original time domain waveform.

When you're ready, please upload your code and the figure of the spectral coefficients generated by the tests:

Upload code for Task 1:

Browse...

(points: 4)

Upload figure for Task 1:

Browse...

(points: 1)

Python Task #2: Low-pass filter

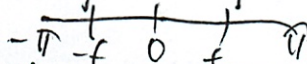
Useful download link:

[PS7_2.py](#) -- template file for this task

Please write a Python functions that returns the unit sample response for an approximate low-pass filter:

```
hseq = low_pass(freq)
```

Return a sequence representing the causal unit sample response $h[n]$ for an LTI system that approximates a low-pass filter with a cutoff frequency $freq$, where $0 \leq freq \leq \pi$. Please scale the elements of $h[n]$ so that the step response is exactly 1 in the steady state.

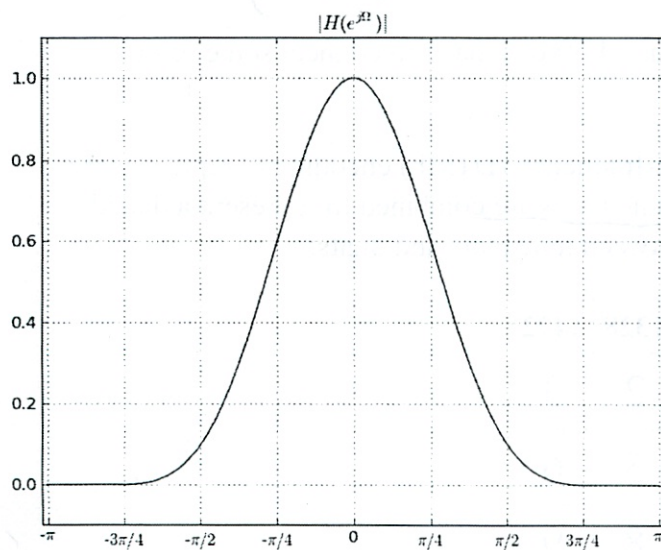
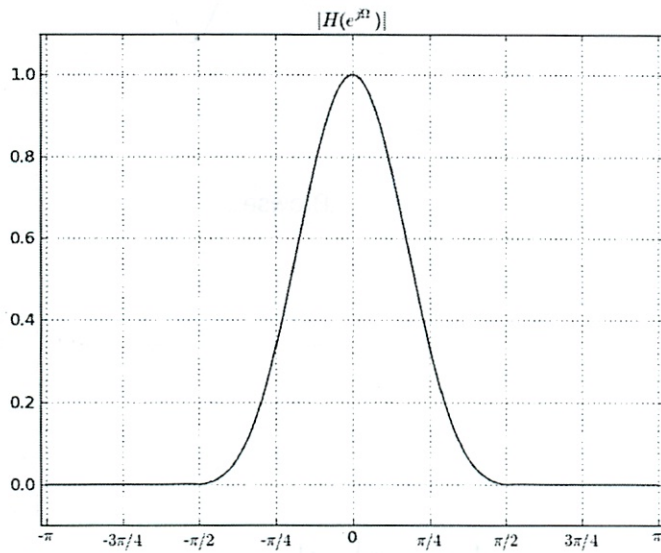
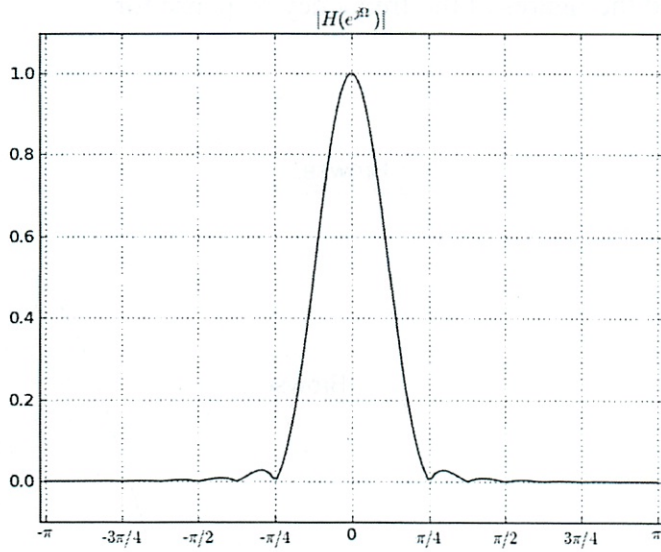


You may find it useful to write a helper function `one_zero(freq)` that returns $h[n]$ for an LTI system that has a frequency response with zeros at $\pm freq$. You can then hook several of these smaller LTI systems in series, where you've chosen the zeros to cover the frequency range above the cutoff frequency. Do you remember how to compute the unit sample response of LTI systems hooked in series? You might find `numpy.convolve(h1, h2)` to be useful.

[PS7_2.py](#) is the template file for this task. The test code generates three low-pass filters with cutoff frequencies of $\pi/4$, $\pi/2$ and $3\pi/4$, plotting the frequency response of each filter.

It can take some experimenting to devise a strategy for figuring how many one-zero systems to use and where to place their zeros. Here are my plots for the frequency response of the three filters; your mileage may vary!

what does that mean



freq

When you're ready, please upload your code and the figures of the frequency response for filters as generated by the tests:

Upload code for Task 2:

Browse...

(points: 2)

Upload figure for $\pi/4$ filter:

Browse...

(points: 0.33)

Upload figure for $\pi/2$ filter:

Browse...

(points: 0.33)

Upload figure for $3\pi/4$ filter:

Browse...

(points: 0.34)

Python Task #3: Decoding dialing tones

Useful download link:

[PS7_3.py](#) -- template file for this task

[PS7_dtmf.wav](#) -- .wav file with dialed number

e #s dialing

Note: this task involves less hand-holding than usual -- you'll have to connect some of the dots yourself!

The analog phone system uses a dual-tone multi-frequency (DTMF) encoding to represent the digits you dial -- aka touch-tone dialing. Two audio tones are combined to represent a dialed digit. The table below shows the relationship between tone pairs and digits:

Hz	1200	1328	1472
688	1	2	3
768	4	5	6
848	7	8	9

928	*	0	#
-----	---	---	---

These frequencies vary slightly from the official standard so that they are all exact harmonics of our fundamental frequency of 16 Hz. Note that the fundamental frequency is all one needs to know to convert frequencies in Hz to the corresponding k for the spectral coefficients.

Your task is to write a program that decodes the audio tones found in PS7 dtmf.wav and prints the dialed digits it detects. You can play this .wav file on your computer to hear what it sounds like. For each dialed digit, there are 500 samples of dual-tone followed by 500 samples of silence.

You'll find that the spectral coefficients computed from the samples have a little bit noise introduced by the quantization that happened when converting the audio samples to the .wav file format. So you shouldn't expect to see exactly 0 for the magnitude of a spectral coefficient that you'd expect to be zero in the perfect world. Your code should be forgiving about this and should accept frequencies with ± 1 of the nominal k.

PS7_3.py gets you started by reading the samples from the wav file and splitting the samples into shorter sequences for each dialed digit. It then calls `decode_dialed_digit(samples)` to determine which digit the tones represent. Your code only needs to detect the digits 0 through 9 and does not have to decode "*" and "#".

When you're ready, please upload your code. You'll only get credit for your code if the dialed number entered in the box below is correct.

What was the dialed number?

(points: 0)

Upload code for Task 3:

Browse...

(points: 5)

You can save your work at any time by clicking the Save button below. You can revisit this page, revise your answers and SAVE as often as you like.

Save

To submit the assignment, click on the Submit button below. **YOU CAN SUBMIT ONLY ONCE** after which you will not be able to make any further changes to your answers.

Once an assignment is submitted, solutions will be visible after the due date and the graders will have access to your answers. When the grading is complete, points and grader comments will be shown on this page.

Submit

Coding

1. So how exactly do you convert,

Use analysis eq

$\frac{TA}{N} a_k$ - for certain freq $\frac{2\pi k}{N}$

(consecutive a_k determine

N consec values for a_k

Start $-\frac{N}{2} + 1$ ^{maybe}

integer #

for each a_k - over
all n time

add 1 till N times

Return list a_k

b) The other way, code of a_k reversed

(Cool! - Once I figured it out - built in 5 min!

Start -12 not -13

Do $-\text{floor}()$

not $\text{floor}(-)$

and forgot $+ a_k n$ to summation

②

Much better now

Test passed!

for b return just real

And all ~ 0 now

+ x_n as well

0 issue fixed

What is n the time index?

- Yeah

The k is diff now

Last should be 1.286

-1.953
-1.33
... 1.43
2.29
-0.08

I am close - but sign off!

Try starting k at $-\frac{N}{2}$

Should have no real portion

And python [index] is 0 to 24

while k should be -12 $\rightarrow$ 0 $\rightarrow$ 12) do separate

③ Done! Took ~ 1 hr 7:40

#2 We can't just chop
So one-zero we need to write

Casual

Poor-man

Conv in time is $\times$ of freq

So poor man's filter is mult of 4 filters
in freq

or
data is then multiplied

like #2 - in time domain

Where C is changes freq

Want $y[n] = 0$ at freq ω (given). Find C

~~convert~~ C freq Retn all the h

$$x[n] + C x[n-1] + x[n+2]$$

Return coeff $[1, C, 1]$

4)

Convolve them

When add sum $= 1 = 1 + C + 1$

The ones give our ours

We should do sub filters

Then normalize

So basically find C

How do we know filter is 3 time periods?

Set $0 = t_0$

$$0 = 1 + C e^{-\pi j} + e^{-2\pi j}$$

π is freq given

$$C = \frac{1 + e^{-2\pi j}}{-e^{-\pi j}}$$

Will be convolved longer - since more complex

but need to scale

$$1 + 2 + 1 = 4$$

So divide all by 4 $\frac{1}{4} + \frac{2}{4} + \frac{1}{4}$

⑤ What about imagⁱ

- keep I guess

1, 2 work

3 looks weird

Need to filter π in all cases

π actually is what want

So looks good

But I think I should do flatter

Like a bunch more

Like for every $\frac{\pi}{16}$ larger

I had - sign error

And do π not 0

π which was error from π

✓ Done 9PM ~ 1.5 hrs

⑥ Hints
k.16 = freq
graph

2 spikes - but reflected so 4

4 spikes add to 1 = .25 $\pm$ noise

Use table to convert freq back

Makes graphs w/o changes

I should actually play into phone

So our chart is just showing the 4 values

so iterate over return for ~~ALL~~ $< .20$

Look for times - only keep last 2

Now need a_k when that happens

But how to know which freq at now

$-\frac{W}{2}$ to $\frac{N}{2}$

- 92 - 43 43 92

i multiply by something: 16?

⑦

688

1472

✓ Yes Need '16

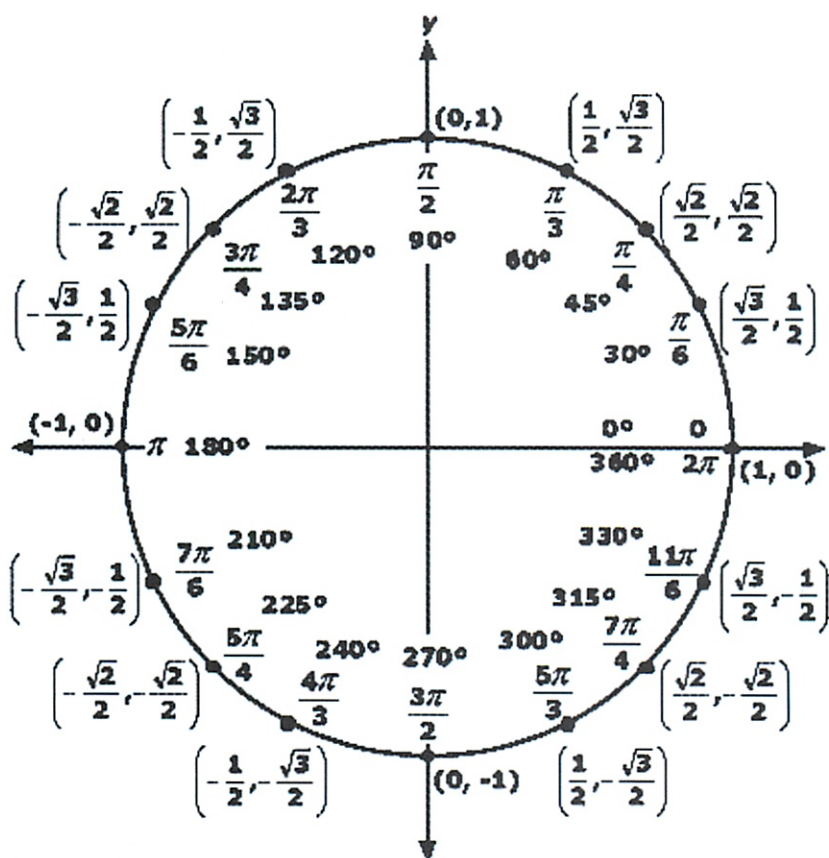
How wild chart?

manually?

314 592 6708

9146 done

Now 6.042!



Time	Frequency
<i>"Decomposition"</i> $x[n] = \sum_{\langle k \rangle} a_k e^{j(\frac{2\pi k}{N})n}$ Must know $x[n]$ has N samples / periodic in N $x_1[n] + x_2[n]$ $\alpha \cdot x[n]$	<i>"Get Freq. coefs."</i> $a_k = \sum_{\langle n \rangle} x[n] e^{-j(\frac{2\pi k}{N})n}$ $a_k = a_{k+N}$ "periodic in N" $a_k = b_k + c_k$ "Linear" $x_1[n] \leftrightarrow b_k, x_2[n] \leftrightarrow c_k$ $\alpha \cdot a_k$ "Linear"
Properties $x[n]$ is real $x[n]$ real and $x[n] = x[-n]$ $x[n - \alpha]$ $x[n] \cdot e^{j(\frac{2\pi k}{N})\alpha}$	$a_k = a_{-k}^*$ "Conjugate Sym." a_k's are real $a_k \cdot e^{-j(\frac{2\pi k}{N})\alpha}$ "Time Shift" $a_{k-\alpha}$ "Freq. Shift"
Examples $x[n] = 1$ $x[n] = \delta[n]$ $x[n] = \cos((\frac{2\pi \ell}{N})n)$ $x[n] = \sin((\frac{2\pi \ell}{N})n)$	$a_k = \delta[k]$ "DC-constant" $a_k = \frac{1}{N}$ "unit sample" $a_k = \frac{1}{2}\delta[\ell] + \frac{1}{2}\delta[-\ell]$ $a_k = \frac{1}{2j}\delta[\ell] - \frac{1}{2j}\delta[-\ell]$

$$e^{j(\frac{2\pi k}{N})n} = \cos((\frac{2\pi k}{N})n) + j \sin((\frac{2\pi k}{N})n)$$

"Euler's"

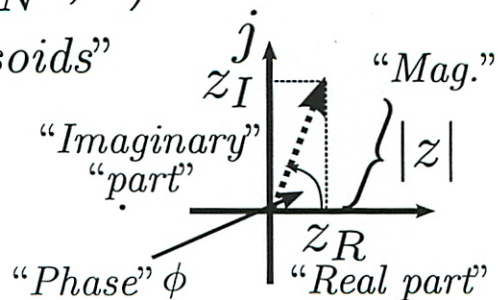
"Freq."
(fraction of 2π)

"discrete-time sinusoids"

"A complex number has 4 parts"

$$z = z_R + jz_I = |z|e^{j\phi}$$

$$|z| \cos(\phi) \quad |z| \sin(\phi)$$



"Conjugation"

$$z^* = z_R - jz_I = |z|e^{-j\phi}$$

$$|z|^2 = z_R^2 + z_I^2 \quad \phi = \tan^{-1}\left(\frac{z_I}{z_R}\right)$$

Massachusetts Institute of Technology
Dept. of Electrical Engineering and Computer Science
Fall Semester, 2006
6.082 Introduction to EECS 2

Modulation and Demodulation

Introduction

A communication system that sends information between two locations consists of a *transmitter*, *channel*, and *receiver* as illustrated in Figure 1. The channel refers to the physical medium carrying the *information signal* (voice, video, data etc.) from one location to another. The physical medium can be free space or a variety of waveguides (wires, optical fibers, etc.) that direct the energy across the channel to the receiver. The *transmitted signal* carrying the information through the channel can be electromagnetic, optical, acoustic, or other forms of energy radiation. Cell phones and wireless networks send information across free space using electromagnetic waves.

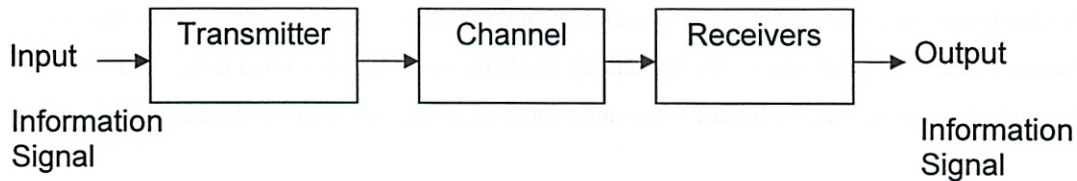


Figure 1: Communication System Block Diagram

In order to send these electromagnetic waves across free space the frequency of the transmitted signal must be quite high compared to the frequency of the information signal. For example the information signal in a cell phone is a voice signal with a bandwidth on the order of 4kHz. The typical frequency of the transmitted and received signal is on the order of 900MHz. Figure 2 illustrates how the spectrum of voice signals falls outside the frequency range of the transmission channel; the figure is not drawn to scale.

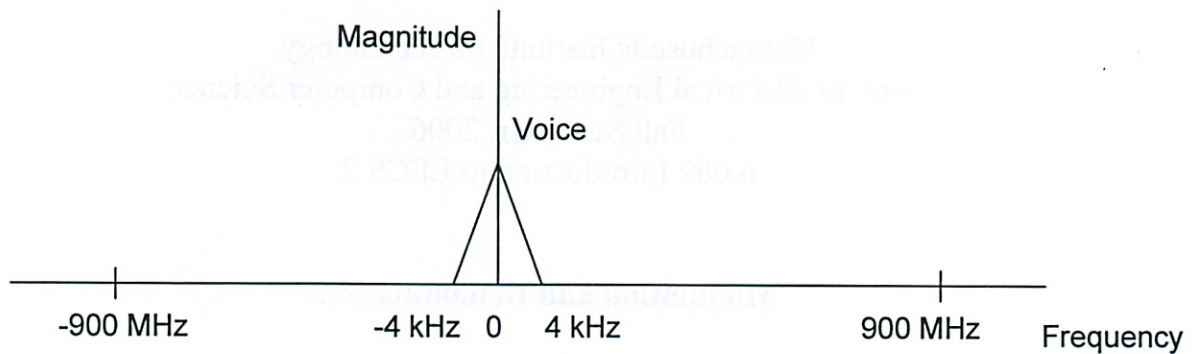


Figure 2

The main reason the transmission frequency is so high is that the wavelength of the electromagnetic wave is proportional to the reciprocal of the frequency. For example the wavelength of a 1 GHz electromagnetic wave in free space is 30cm whereas a 1kHz electromagnetic wave is one million times larger or 30km. As you will see when we study antennas, the size of the antenna and other components are related to the wavelength. For small portable devices, higher frequency transmission is a requirement.

To transmit signals with frequencies required by the communication channel, *the transmitter centers the spectrum of the information signal at the transmission frequency.* This process of shifting the frequency spectrum of a signal is called *modulation*. As an example human voice spans a 4 kHz range or *bandwidth*, and is centered at 0 kHz. In order to transmit human voice over a cell phone, the transmitter shifts the voice signal so that it has a 4 kHz bandwidth but is now centered at the transmission frequency, 900MHz as illustrated in Figure 3.

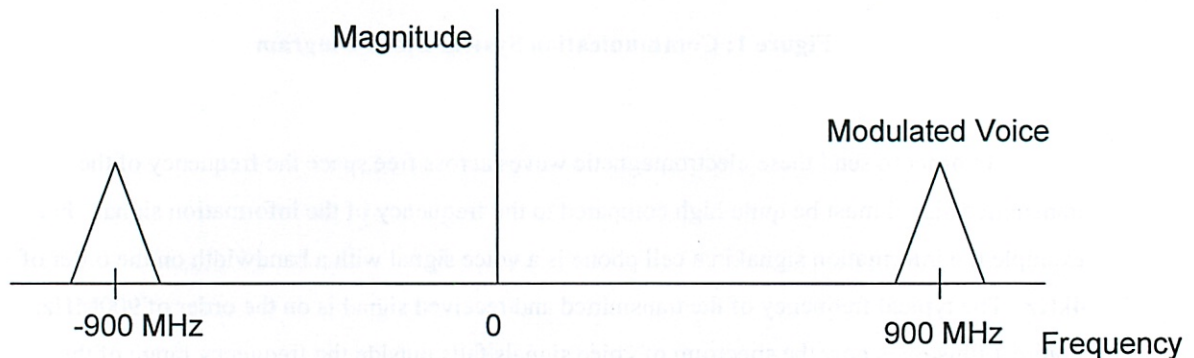


Figure 3

In the receiver the reverse process takes place. The receiver *centers the spectrum of the received signal at the original center frequency of the information signal*; we refer to this process as *demodulation*. In the case of human voice transmission, the receiver shifts the spectrum of the received signal (the received signal had a spectrum centered at 900 MHz) so that it is centered at 0 kHz as shown in Figure 4.

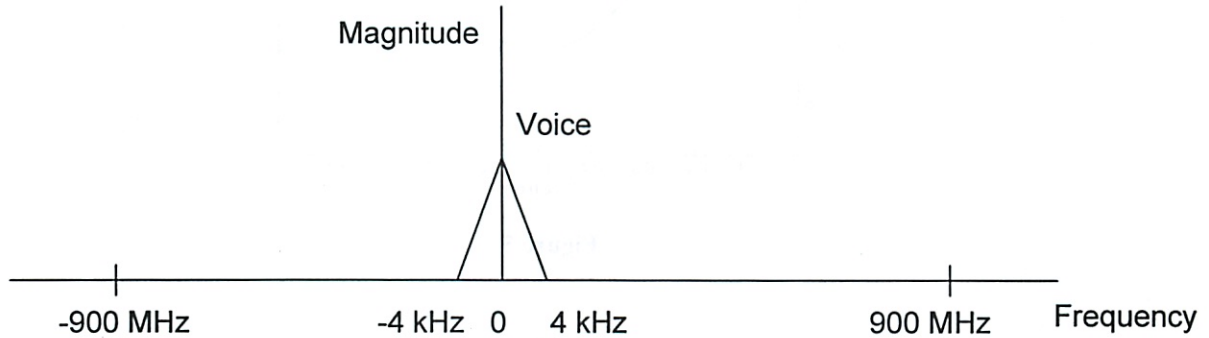


Figure 4

Modulation

We take advantage of the trigonometric identity shown below in the implementation of signal modulation. The identity shows that the product of cosines with frequencies f_1 and f_2 results in cosines with frequencies f_1+f_2 and f_1-f_2 . In other words, multiplication by the f_2 cosine shifts or modulates the f_1 cosine to the new frequencies f_1+f_2 and f_1-f_2 .

$$\cos(2\pi f_1 t) * \cos(2\pi f_2 t) = \frac{\cos\{2\pi(f_1 + f_2)t\} + \cos\{2\pi(f_1 - f_2)t\}}{2}$$

Let's study the effect of modulation in the time and frequency domain; assume $f_1 = 1$ Hz and $f_2 = 10$ Hz. Figure 5 and 6 show the time-domain plots of the 1 Hz and 10 Hz cosines, and Figure 7 shows the time-domain plot of the product of these two cosines. Notice how the 1 Hz cosine appears as the *envelope* that shapes the 10 Hz cosine.

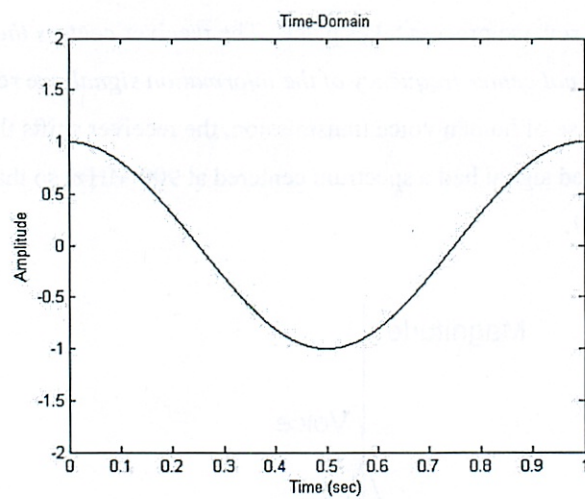


Figure 5

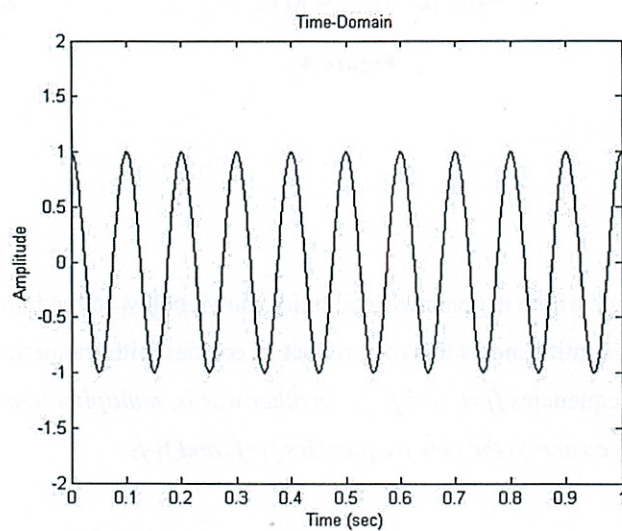


Figure 6

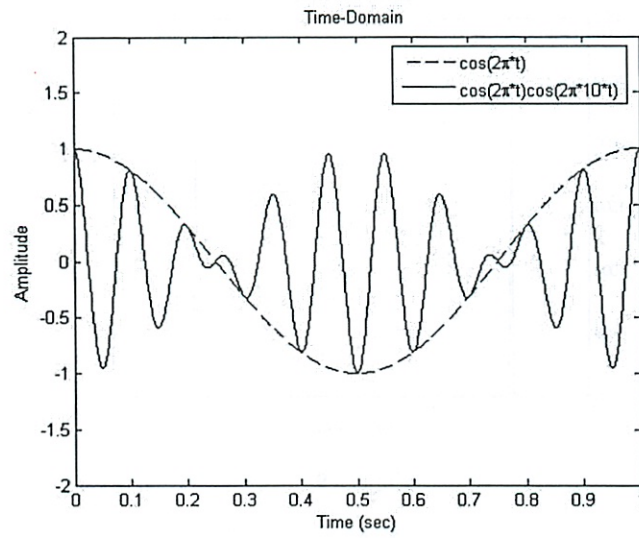


Figure 7

In the frequency domain the 1 Hz and 10 Hz cosines appear as illustrated in Figures 8 and 9 respectively; recall that spectrum of a real signal has even magnitude, which is why you see spectral peaks at ± 1 Hz and ± 10 Hz.

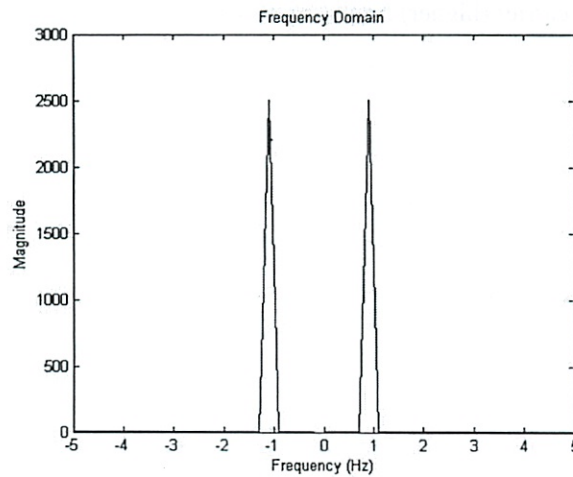


Figure 8

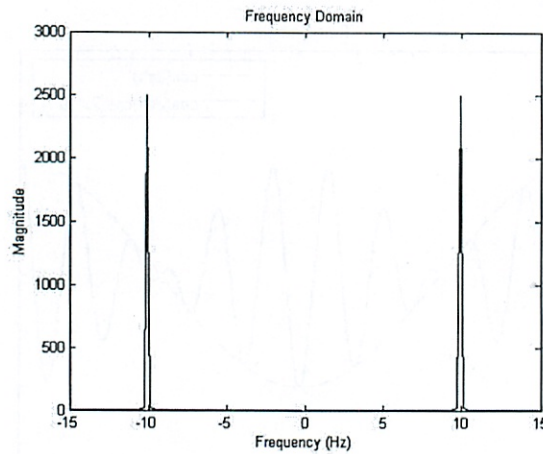


Figure 9

Figure 10 illustrates the spectrum of the product of the 1 and 10 Hz cosines; note how the spectrum has four peaks. The two spectral peaks at ± 11 Hz correspond to the $f_1 + f_2$ cosine while the two peaks at ± 9 Hz correspond to the $f_1 - f_2$ cosine. At this point, we have modulated a 1 Hz cosine up to 9 and 11 Hz. Of course we could have also said that we modulated the 10 Hz signal to 9 and 11 Hz, but it is customary to think of the lower frequency signal as the information signal that we modulate up to the carrier (higher) frequency signal.

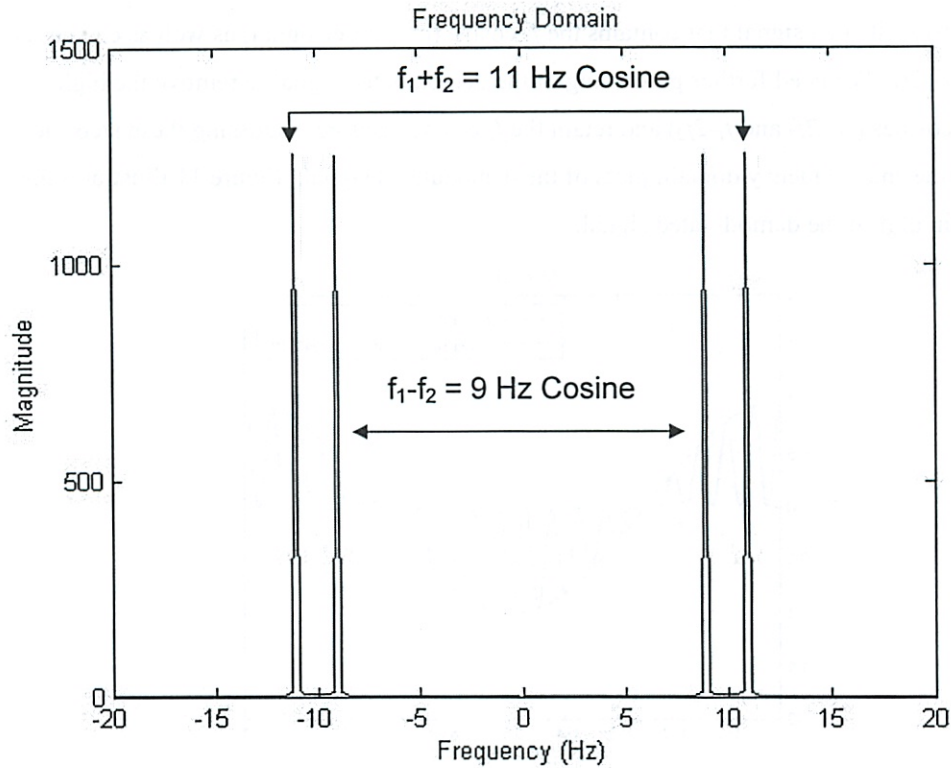


Figure 10

Demodulation

We know that demodulation involves shifting spectra, and that shifting spectra involves multiplication by cosines. Let's multiply the modulated signal from the previous section (the signal containing the f_1+f_2 and f_1-f_2 cosines) by another cosine with a frequency of f_2 . The hope is that this operation will allow us to recover the f_1 cosine.

$$\begin{aligned}
 & \frac{1}{2} \{ \cos(2\pi(f_1 + f_2)t) + \cos(2\pi(f_1 - f_2)t) \} * \cos(2\pi f_2 t) \\
 &= \frac{1}{2} \{ \cos(2\pi(f_1 + f_2)t) * \cos(2\pi f_2 t) + \cos(2\pi(f_1 - f_2)t) * \cos(2\pi f_2 t) \} \\
 &= \frac{1}{2} \left\{ \frac{\cos(2\pi(f_1 + 2f_2)t) + \cos(2\pi f_1 t)}{2} + \frac{\cos(2\pi f_1 t) + \cos(2\pi(f_1 - 2f_2)t)}{2} \right\} \\
 &= \frac{1}{4} \cos(2\pi(f_1 - 2f_2)t) + \frac{1}{2} \cos(2\pi f_1 t) + \frac{1}{4} \cos(2\pi(f_1 + 2f_2)t)
 \end{aligned}$$

From the above analysis, we see that demodulating by multiplying by a cosine with frequency f_2 results in a signal that contains the f_1 cosine (our target signal) as well as cosines at f_1+2f_2 and f_1-2f_2 . We need further processing of the demodulated signal to remove the high frequency cosines (f_1+2f_2 and f_1-2f_2) and retain the f_1 cosine. Before discussing these steps, let's study the time and frequency domain plots of the demodulated signal. Figure 11 illustrates the time-domain plot of the demodulated signal.

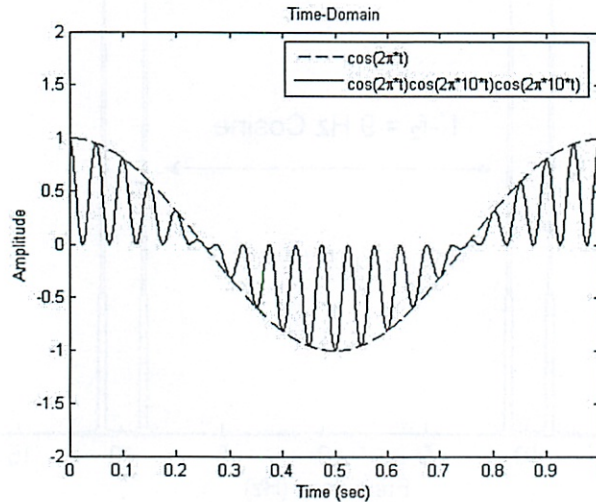


Figure 11

Figure 12 illustrates the spectrum of the demodulated signal; note how the spectrum has six peaks. The two spectral peaks at ± 21 Hz correspond to the f_1+2f_2 cosine; the two peaks at ± 19 Hz correspond to the f_1-2f_2 cosine; and the two spectral peaks at ± 1 Hz correspond to the f_1 cosine.

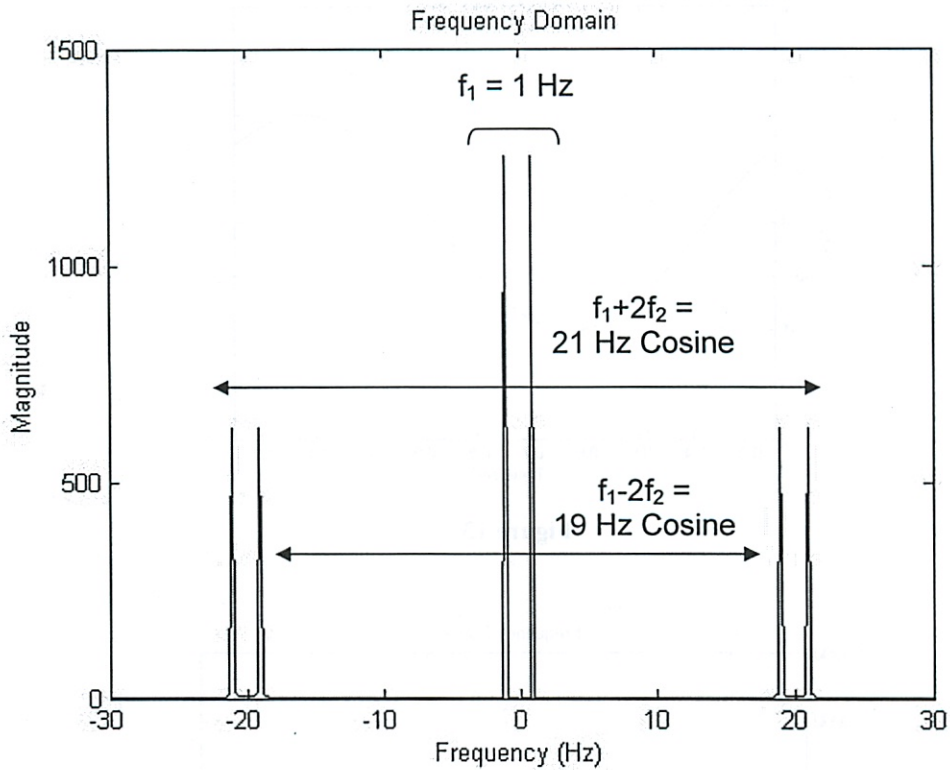


Figure 12

To remove the higher frequency cosines ($f_1 + 2f_2$ and $f_1 - 2f_2$) and only retain the f_1 cosine we will apply a low frequency filter with cutoff frequency $f_c = 10 \text{ Hz}$. We will learn about filtering in the next lecture. Figure 13 and 14 illustrate the time and frequency plots of the demodulated signal after the low pass filter; note all that is left is the f_1 cosine (target signal).

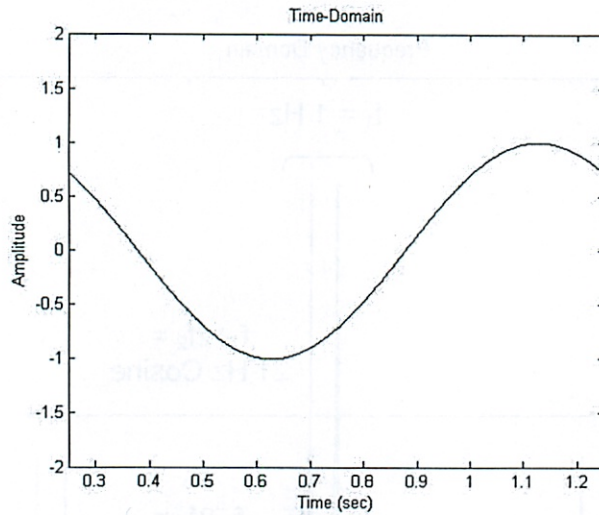


Figure 13

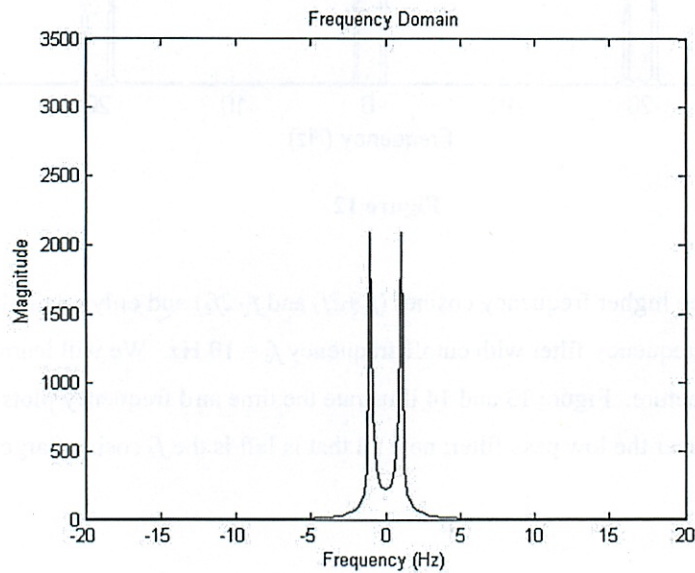


Figure 14

Modulating Signals With Nonzero Bandwidth

So far we have been dealing with the modulation of sinusoids; these signals have a single frequency component and zero bandwidth. Nonetheless signals with non-zero bandwidths, such as the voice signal whose time and frequency domain representations are shown in Figures 15 and 16, are also modulated by multiplying the signal by a cosine. The reason this works is that these

signals are made up of sine and cosines (recall Fourier series and transform), and modulation simply moves each of those sine/cosine components (and therefore the entire signal) up/down the spectrum.

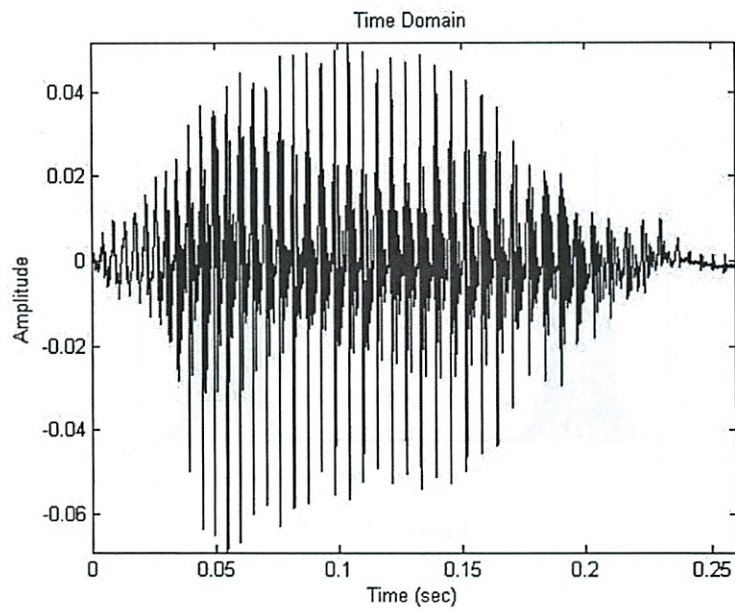


Figure 15

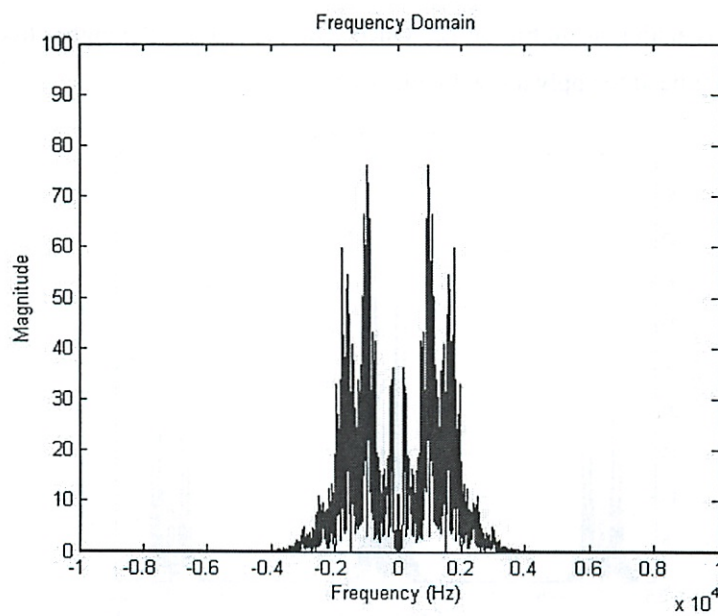


Figure 16

As an example, Figure 17 illustrates the spectrum of the voice signal in Figure 15 after it is modulated by a 10 kHz cosine. Note how the spectrum in Figure 16 is centered at $\pm 10\text{kHz}$; the plot is analogous to Figure 10.

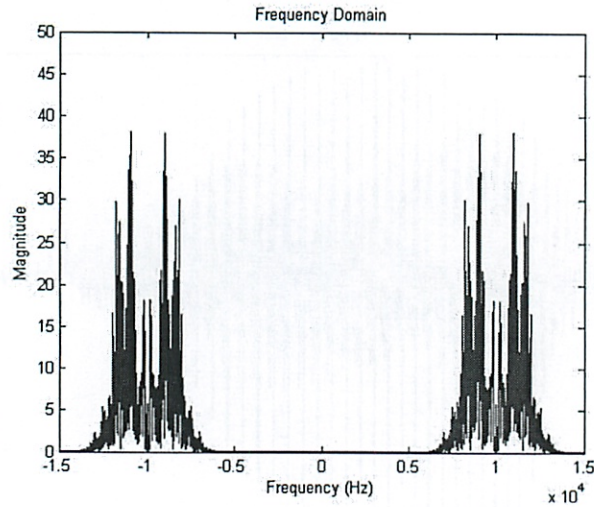


Figure 17

Now we will demodulate the voice signal back to DC (0 Hz). Figure 18 illustrates the spectrum of the voice signal after demodulation; multiplying the modulated signal (Figure 17) by a 10kHz cosine. Note that we have one copy of the voice signal spectrum at 0Hz and two copies at $\pm 20\text{kHz}$, which is analogous to Figure 12. Once again, to remove the higher frequency copies at $\pm 20\text{kHz}$ we need to apply a low frequency filter.

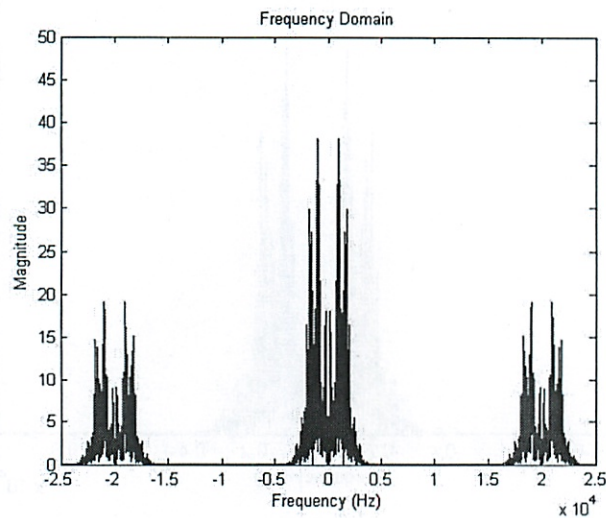


Figure 18

Modulation and Demodulation Summary

Figure 19 is a block diagram that summarizes the steps involved in modulating and demodulating a signal by a frequency f_2 . Modulation involves multiplying the input signal $x(t)$ by a cosine with a frequency f_2 . Demodulation involves multiplying the modulated signal again by a cosine with a frequency f_2 , and then applying a low pass filter with cutoff frequency f_2 . The low pass filter removes the high frequency components centered about $2f_2$.

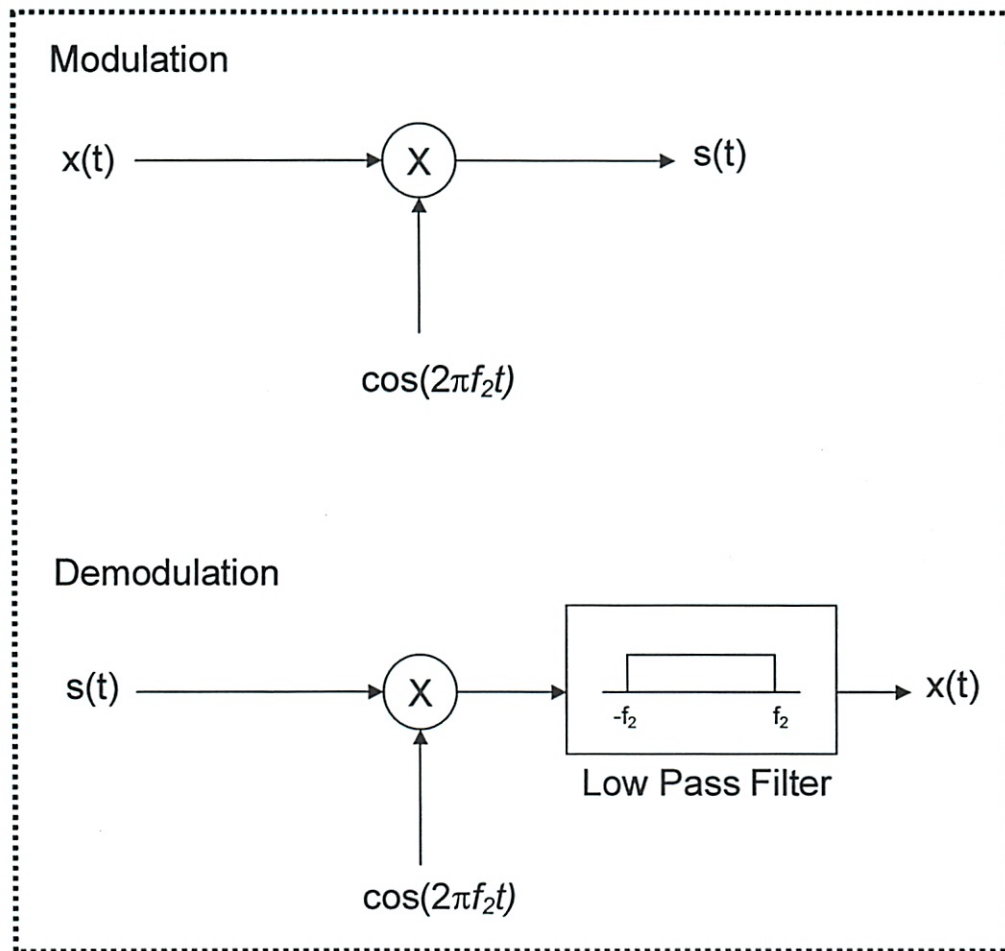


Figure 19

Lectures 6-15

1. BER and SNR

- noise is added to LTI system
- measuring noise
- ratio $\frac{\text{signal}}{\text{noise}}$

2. Coding to remove errors

- Hamming dist
- Linear / Parities
- Reed Solomon
- Convolution / Viterbi / Trellis

3. Contention Resolution

- TDMA
- Aloha
 - stabilized
- CSMA (carrier sense)

4. Frequency perspective of LTI systems

- freq response
- filters
- Fourier transforms

Adler checksums

(2)

BER/SNR

$$x[n] = \text{signal}$$

$$0 \leq n \leq N-1$$

$$\mu_x = \frac{1}{N} \sum_{n=0}^{N-1} x[n]$$

$$\begin{aligned} \sigma^2 = \text{var} &= \frac{1}{N} \sum_{n=0}^{N-1} (x[n] - \mu_x)^2 \\ &= \frac{1}{N} \left(\sum_{n=0}^{N-1} x[n]^2 \right) - \mu_x^2 \end{aligned}$$

$$P_x = \sigma_x^2$$

↑ how much var change is power for the signal

$$\begin{aligned} x[n] &\rightarrow \boxed{\text{LTE}} \rightarrow x_{\text{rf}}[n] + \text{noise}[n] \rightarrow y[n] \\ &= x[n] * h[n] \\ &\quad \uparrow \text{convolve} \end{aligned}$$

$$P_n = \text{var}(\text{noise}()) = \frac{1}{N} \sum_{n=0}^{N-1} (\text{noise}[n])^2 - \mu_{\text{noise}}^2$$

In order to know noise - must know what x was sent

$$\text{SNR} = \frac{P_x}{P_n}$$

No noise $\rightarrow P_n = 0$ so $\text{SNR} = \infty$ BER = 0

(3)

BER decreases as SNR increases

Will model noise as Gaussian / Normal RV

$$\text{noise} \sim (\mu, \sigma^2)$$

$$= \sigma N + \mu$$

$$P(\text{noise} < x) \stackrel{N(0,1)}{=} P(\sigma N + \mu < x)$$

$$= P\left(N < \frac{x - \mu}{\sigma}\right)$$

$$= \Phi\left(\frac{x - \mu}{\sigma}\right)$$

CDF

Note $\Phi(x) + \Phi(-x) = 1$

What is sent

$$0 \rightarrow 0_V \quad \text{---}$$

$$1 \rightarrow 1_V \quad \square$$

What is received:

$$x[] \rightarrow x[] + \text{noise}[] = y[n]$$

$\sim N(0, \sigma^2)$



Equal prob of sending
1 or 0

④

$$BER = F(SNR)$$

Compute var + μ

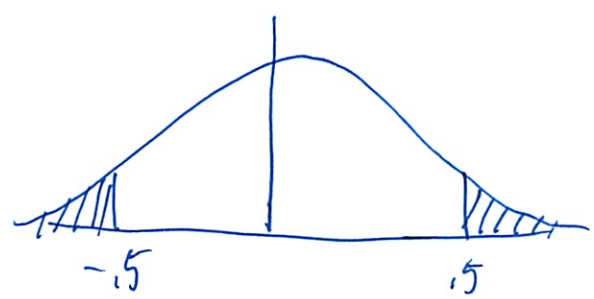
$$\begin{aligned} \mu_x &= \frac{1}{2} \cdot 0 + \frac{1}{2} \cdot 1 = \frac{1}{2} \\ \sigma_x^2 &= \frac{1}{2} \cdot 0^2 + \frac{1}{2} \cdot 1^2 - \left(\frac{1}{2}\right)^2 = \frac{1}{4} \end{aligned}$$

$$SNR = \frac{P_x}{P_n} = \frac{1/4}{\sigma^2} = \left(\frac{1}{2\sigma}\right)^2$$

$$\sigma = \frac{1}{2\sqrt{SNR}}$$

Cheating by using empirical mean - but ok w/ law of large #
st dev of noise

$$\begin{aligned} BER &= P(\overset{\text{received}}{\downarrow} 1 | \overset{\text{sent}}{\downarrow} 0) P(0) + P(0 | 1) P(1) \\ &= P(\text{noise} > .5) \cdot \frac{1}{2} + P(\text{noise} < -.5) \cdot \frac{1}{2} \end{aligned}$$



$$= P(\text{noise} < -.5)$$

$$= Q\left(\frac{-1.5 - 0}{\sigma}\right)$$

plug in from above

BER is fn of SNR

$$= Q\left(-\frac{1}{2\sigma}\right)$$

5

$$= \Phi(-\sqrt{\text{SNR}})$$

- prob becomes $\downarrow$ as SNR $\uparrow$

Freq Domain

$x[n]$ $\in$ real values
in time domain
periodic N

$$\forall t \quad x[t] = x[t+N] = x[t-N] = x[t+2N] \dots \text{etc}$$

Fourier Transform

for each k a complex #

$$x[n] = \sum_{k \in \langle N \rangle} a_k \cdot e^{j \cdot \frac{2\pi}{N} \cdot k \cdot n}$$

$k \in \langle N \rangle \in$ ensemble

indexed to $\left\{ -\frac{N}{2}, -\frac{N}{2}+1, -\frac{N}{2}+2, \dots, 0, \dots, \frac{N}{2}-1 \right\}$

$0, 1, 2, \dots, N-1$

$1, 2, 3, \dots, N$

the k values

$\underbrace{j \cdot \frac{2\pi}{N} \cdot k \cdot n + j \cdot \frac{2\pi}{N} \cdot N \cdot n}_{2\pi n} = \exp(j \cdot \frac{2\pi}{N} \cdot k \cdot n) \cdot \exp(j \cdot 2\pi n)$

Inverse Fourier Transform

$$a_k = \frac{1}{N} \sum_{n \in \langle N \rangle} x[n] \cdot \exp(j \cdot \frac{2\pi}{N} \cdot k \cdot n)$$

6

Now write in terms of cos and sin

$$\text{FT of } \cos\left(\frac{2\pi}{N} \cdot r \cdot n\right) = x[n]$$

Can apply formula ^{$0 \leq r \leq N-1$} or use tricks

$$= \frac{1}{2} \left(\exp\left(j \cdot \frac{2\pi}{N} \cdot r \cdot n\right) + \exp\left(-j \cdot \frac{2\pi}{N} \cdot r \cdot n\right) \right)$$

Can read off coefficients of complex exponentials

$$= \sum_{k=-\frac{N}{2}}^{\frac{N}{2}-1} a_k \cdot \exp\left(j \cdot \frac{2\pi}{N} \cdot k \cdot n\right)$$

Only thing left:

$$a_k = \begin{cases} \frac{1}{2} & \text{if } k = \pm r \\ 0 & \text{otherwise} \end{cases}$$

$$\cos \theta = \frac{e^{j\theta} + e^{-j\theta}}{2}$$

$$\sin \theta = \frac{e^{j\theta} - e^{-j\theta}}{2j}$$

repeat above

⑦

Suppose have signal

$$\alpha \cdot \cos\left(\frac{2\pi}{N} \cdot r \cdot n\right) + \beta \sin\left(\frac{2\pi}{N} \cdot q \cdot n\right)$$

Do FT

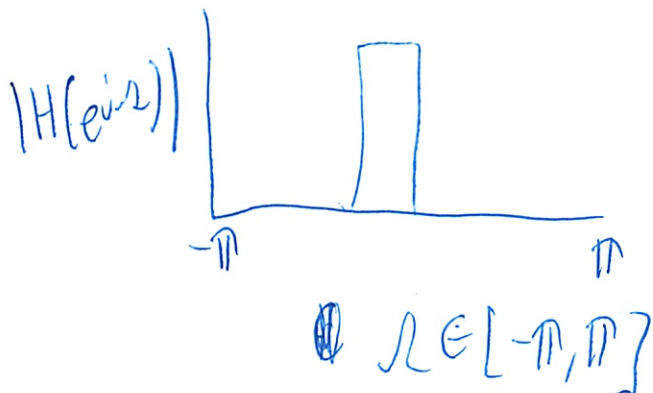
Use linearity to find FT for each component then add that was signals

Now channel responses

$$x[n] \rightarrow \boxed{\text{LTI}} \xrightarrow{\text{FT}} y[n] = x[n] \underset{\text{Convolve}}{*} h[n]$$

$$H(e^{j\Omega}) = \sum_m h[m] \cdot e^{-j\Omega m}$$

↙ filtering

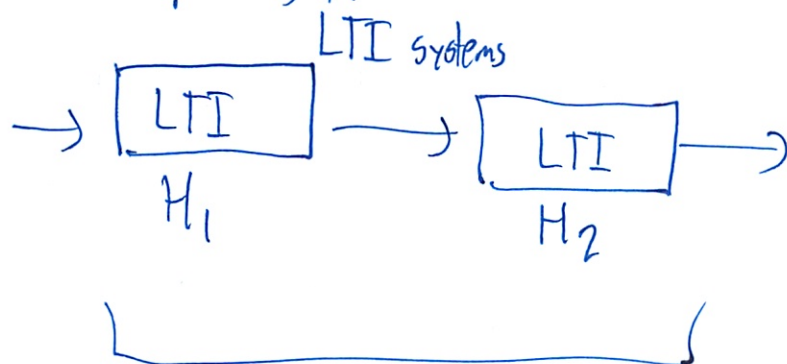


$$x[n] = \sum_k a_k e^{j\Omega_k n} \xrightarrow{\text{LTI}} \sum_k a_k \cdot e^{j\Omega_k n} \cdot H(e^{j\Omega_k})$$

8

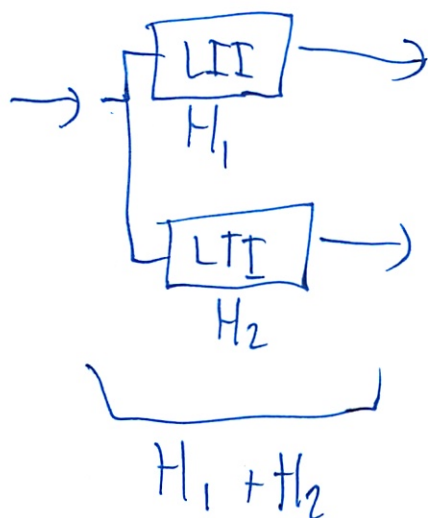
Now building filters

- putting $\wedge$ in series

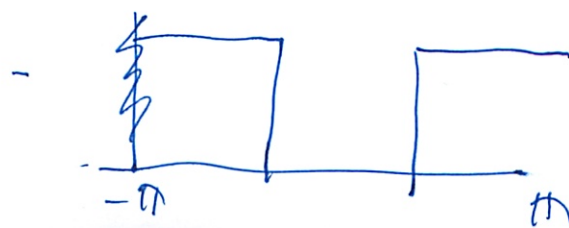
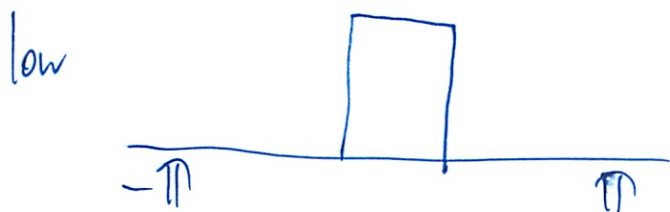


$$H = H_1 \cdot H_2$$

$\uparrow$ multp in freq

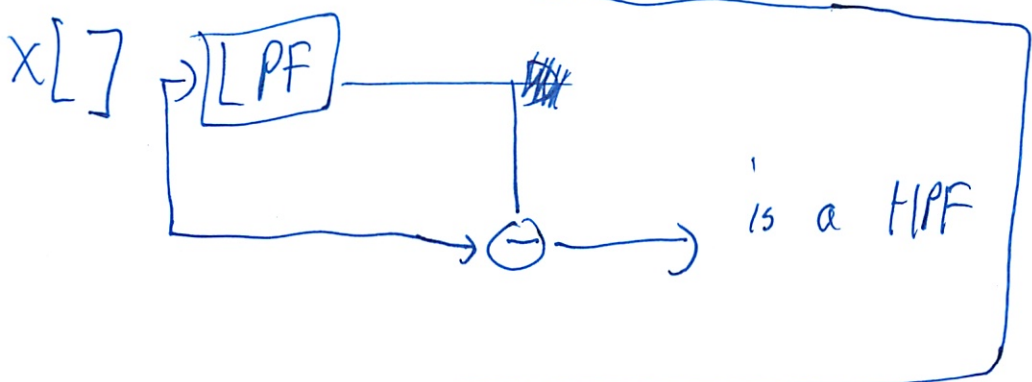
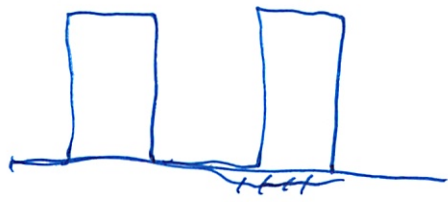


~~Suppose~~ Suppose have low pass Filter
Want high pass Filter



9

Also have band pass filter



For band pass multiply 2 HPF
- put in series

6.02 Checkoff

4/8

- he asked if I was busy this week

- YC

a-p fine

also need a-p

a_k only valid b/w

But $\cos(p)$ could be diff

- But periodic, so only in certain range

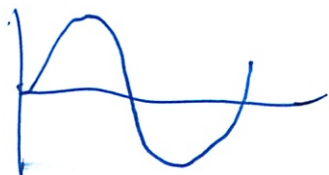
$$p = 11 = 0$$

a_k - Take modulus 11

Code 1

Why $-\frac{N}{2}$? Convention

- periodic could start anywhere



Want to change freq indices
list containing freq - -

②

So change r

k matches a_k

So make sure # matches

(7 min late)

Today: Codes - convolution + interleaving

TDMA, Aloha, CSMA

Convolution

(I finally learned this on p-set)

$$\text{Samples/bit} = 2$$

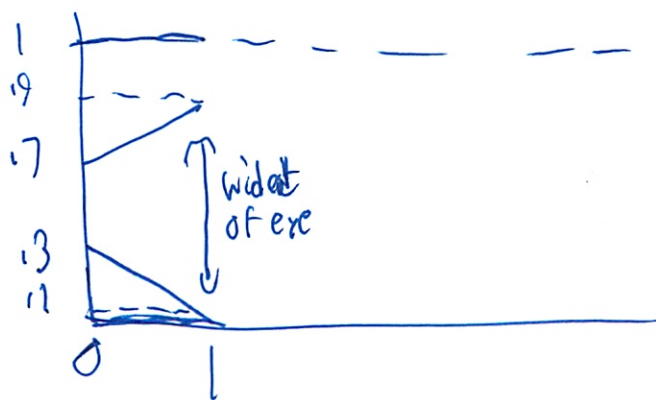
$$y[n] = x[n]h_0 + x[n-1]h_1 + x[n-2]h_2$$

$$h_0 = 0.7$$

$$h_1 = 0.2$$

$$h_2 = 0.1$$

$$h_k = 0 \text{ otherwise}$$



Making an eye diagram

- what are all the possible lines?
- Conserve to find the .7 and .9

(2)

Now noise is added

$$y_{nf}[n] \rightarrow y[n] = x_{nf}[n] + \text{noise}[n]$$

$$\text{noise} \sim \text{Normal}(0, \sigma^2)$$

to compute BER

- 2 options

$$P(\text{detected } 1 \mid \text{trans. } 0) + P(0 \mid 1) P(1)$$

- but errors different

- so actually 4 options/cases (what I thought)

$$\begin{aligned} &P(\text{prev}=0, \text{cur}=0) P(\text{detect } 1 \mid \text{prev}=0, \text{cur}=0) + P(\text{detect } 0 \mid \text{prev}=0, \text{cur}=0) \\ &P(1, 0) P(1 \mid 1, 0) + P(0 \mid 1, 0) \\ &P(0, 1) P(0 \mid 0, 1) + P(1 \mid 0, 1) \\ &P(1, 1) P(0 \mid 1, 1) + P(1 \mid 1, 1) \end{aligned}$$

These all $\frac{1}{4}$
since = prob

$$P(\text{noise} > 0.5)$$

$$\text{saying } \text{var} = \sigma^2 = 1$$

(3)

$$= P(\sigma N > .5)$$

$$= P(N > \frac{.5}{\sigma})$$

$$= P(N < \frac{-.5}{\sigma})$$

$$= \Phi\left(-\frac{.5}{\sigma}\right)$$

$$= 1 - \Phi\left(\frac{.5}{\sigma}\right)$$

More freq

last week - periodic, a_n
- channel response
- filters

Finding a_n

Given $x[n]$ that is periodic w/ N

$$f = \frac{2\pi}{N}$$

If signal has that period - what freq are possible
How often you repeat

④ When multiply freq by N - get some multiple of 2π
 So freq must be $\frac{2\pi}{N} \cdot k$ - all freq that make up signal

$$k = 0, \dots, N-1$$

$$-\frac{N}{2}, \dots, \frac{N}{2}$$

Choose by
Convention

$$x[n] = \sum_{k \in \mathbb{Z}/N} a_k \cdot \exp(j \cdot \frac{2\pi}{N} \cdot k \cdot n)$$

$$a_k = \frac{1}{N} \sum_{n \in \mathbb{Z}/N} x[n] \cdot \exp(-j \frac{2\pi}{N} \cdot k \cdot n)$$

easier w/ sin, cos

$$\cos\left(\frac{2\pi k}{N} n\right) \rightarrow a_f = \begin{cases} \frac{1}{2} & \text{if } f = -\frac{2\pi k}{N} \text{ or } \frac{2\pi k}{N} \\ 0 & \text{otherwise} \end{cases}$$

k is just convienent

notation for a certain freq

$$x[n] = 7 \sin\left(\frac{7\pi}{13} \cdot n\right)$$

$$\text{freq} = \frac{7\pi}{13}$$

$$\text{period} = \frac{2\pi}{\frac{7\pi}{13}} = \frac{2\pi \cdot 13}{7\pi} = \frac{26}{7}$$

⑤ So it repeats in N

So can say

$$\sin\left(7 \cdot \frac{2\pi}{26} \cdot n\right)$$

So this is N

You want freq to look $\frac{2\pi}{N} \cdot k$ in formula

$$\text{So } x[n] = 7 \sin\left(7 \cdot \frac{2\pi}{26} \cdot n\right)$$

So k we have $-13, \dots, 12$

$$a_{-7} = \frac{7j}{2}$$

$$a_7 = -\frac{7j}{2}$$

$$a_{\text{otherwise}} = 0$$

linear codes $\rightarrow$ rectangular codes

Single error | lots of them
can correct 1

Error

- prove property of code

(6)

(n, k, d)

n = total # bits

k = # of message bits

d = hamming distance of code

- parity, so linear

- so d is same as b/w 0 and any non 0 code

0000 0000

change by 1 bit

1000 1010

so d is 3 or less

keep trying for less

See for working codes

2^n want to correct $n+1$ errors

Have $n-k$ parity bits

must capture errors

$$2^{n-k} \geq n+1$$